


String Uploader

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| Block Group: | Data Services |
| Block Icon: |  |

The String Uploader block saves a string as a new file in this project. If a file with the specified name and extension already exists, this block replaces the contents of the existing file.

For information on using dataflow blocks, see [Dataflow](#).



Note

You might need to collapse the folder and re-expand it, or save your work and refresh the browser, to see the new file.

Input/Output Properties

The following properties of the String Uploader block can take input and give output.

- *invoke* (*trigger*)
- *enabled* (*boolean*)
- *path* (*string*)
- *data* (*string*)
- *deleteEmptyFile* (*boolean*)

invoke causes the string to be uploaded. The **invoke** property works only if **enabled** is set to TRUE.

enabled specifies whether the String Uploader block is enabled.

- **TRUE**—The string is uploaded when this block is invoked.
- **FALSE**—Nothing happens when this block is invoked.

path specifies where to upload the string, relative to the root of this project. Must include a file name and extension.

- To save to the root, enter `/<filename>.<extension>`.
- To save to the assets folder, enter `assets/<filename>.<extension>`.

data holds the string that gets uploaded.

deleteEmptyFile specifies what happens when the **data** property is null.

- **TRUE**: If **data** is null, no new file is created. If the file already exists, it is deleted.
 - **FALSE**: If **data** is null, a file is created when this block is invoked. The file is empty. If the file already exists, its contents are deleted but the file remains.
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Output Properties

The following properties of the String Uploader block can give output but cannot take input.

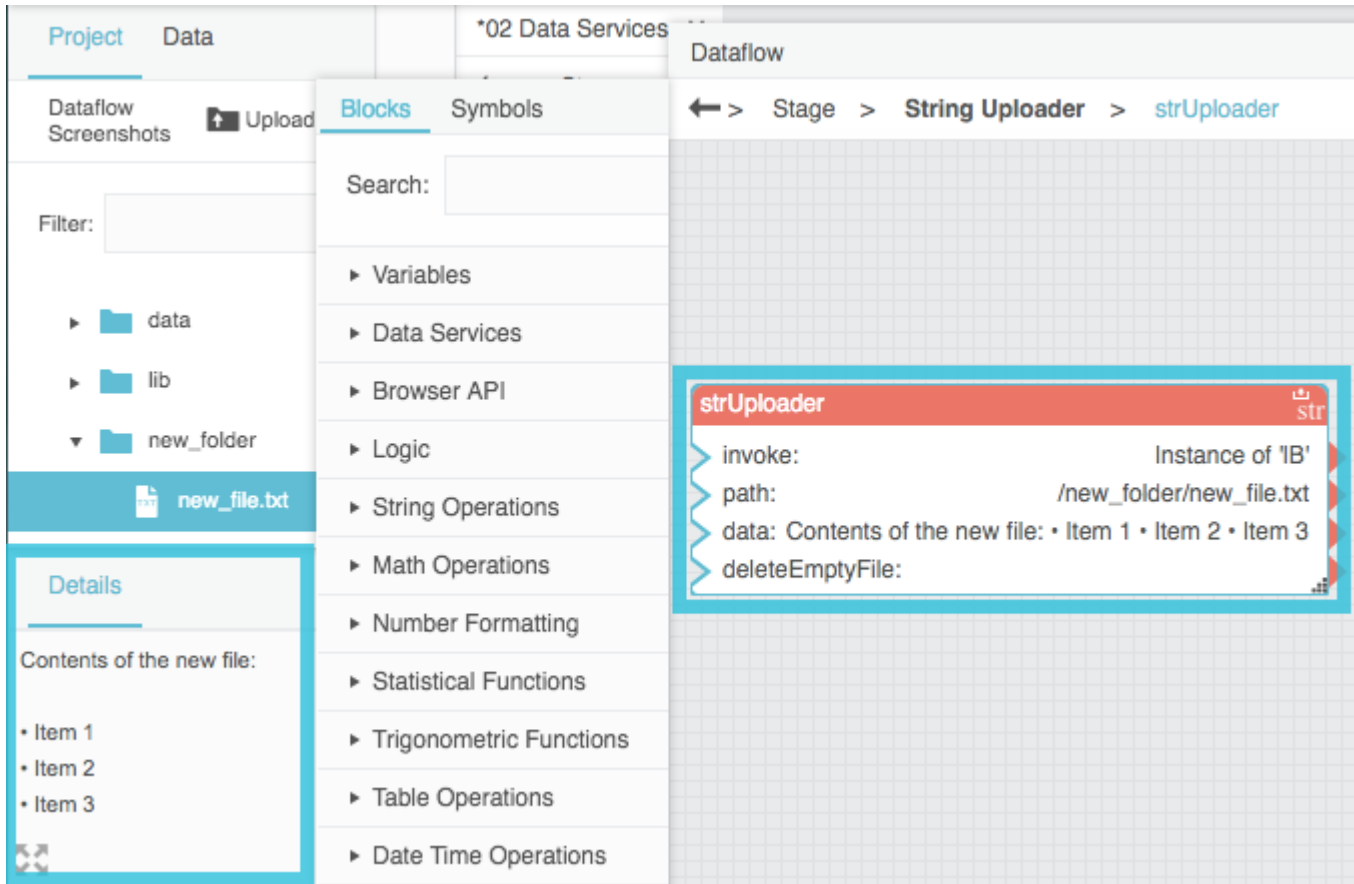
- `onComplete` (*event*)
- `error` (*string*)

onComplete fires when the string has been uploaded.

error returns the error message, if any.

Example

The following image demonstrates a typical use of the String Uploader block. In this example, when the String Uploader block is invoked, a file named `new_file.txt` is created.



More Resources

The use case on the following page demonstrates how to create a file input component that allows the user to upload files at runtime.

- [File Input](#)

[Previous: String Loader](#)

[Next: List Files](#)

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