

# Dataflow Blocks Reference

Various blocks are available for creating your dataflow model. When you open the dataflow view, the blocks palette appears at the left of the dataflow window and contains blocks available to your dataflow model.

## Variables




These blocks hold values.

Block	Icon	Description
String		Holds values as a sequence of characters
Number		Holds values that describe a measurable quantity as a number
Boolean		Holds values that can be only TRUE or FALSE
Color		Holds values that describe a solid, gradient, or image fill that can be set with a DGLux5 <a href="#">fill pop-up</a> .
Table		Holds values as a set of records

## Data Services











Data Services blocks.

Block	Icon	Description
List Node		Returns metadata about a node and its children
Get Default Parameters		Returns the default parameters and parameter values associated with a data action.
String Loader		Accesses a URL, and either returns the string located in that file or performs other actions based on HTTP request methods
String Uploader		Saves a string as a new file in this project
List Files		Returns a table that lists the contents of a project directory
Get Children		Returns a table that lists the children of a data node
Get Node		Returns metadata about a data node
Project Info		Returns information about the current user's session and the current project
Relativize		Converts a full file path to a relative file path, and manages changes to the non-relativized part of the path
Multi-Histories		Retrieves a table of information about the value histories of multiple data nodes

Block	Icon	Description
<a href="#">Zip Upload</a>		Adds, into the specified folder, all of the files from a ZIP file that is specified as binary
<a href="#">Zip Download</a>		Returns, as binary, a ZIP file that combines the files at the specified paths
<a href="#">Zip Parser</a>		Takes a ZIP file as input and returns a table that contains the ZIP file's contents.
<a href="#">Load Value</a>	no icon	Retrieves information about the value of a data node
<a href="#">Load History</a>	no icon	Retrieves information about the value history of a data node


## Browser API



















[Browser API blocks.](#)

Block	Icon	Description
<a href="#">JSONP Loader</a>		Retrieves JSONP data from the specified URL
<a href="#">Geo-Location</a>		Retrieves the user's latitude and longitude
<a href="#">Device Orientation</a>		Returns the <a href="#">DeviceOrientationEvent</a> alpha, beta, and gamma of the device, if available
<a href="#">Device Motion</a>		Returns the current <a href="#">DeviceMotionEvent</a> acceleration, acceleration including gravity, and rotation of the device, if available
<a href="#">Web Document</a>		Sends and retrieves a variety of information to and from the browser, including device information, header title, and search and hash strings
<a href="#">Local Storage</a>		Allows your project to store information in the user's browser, over multiple sessions and browser windows
<a href="#">Blob URL</a>	no icon	Creates a temporary URL that holds a binary object or string
<a href="#">IFrame Message</a>		Allows messages to be passed between an IFrame and its parent
<a href="#">Export HTML</a>		Exports the current .dg5 file as HTML
<a href="#">Get View Property</a>		Retrieves the HTML5 view property for a specified DGLux5 component
<a href="#">JavaScript</a>		Enables loading and running JavaScript and accessing JavaScript and HTML APIs
<a href="#">Close Warning Dialog</a>	no icon	Causes a warning dialog to be displayed when the user tries to close this page

## Logic








[Logic dataflow blocks.](#)

Block	Icon	Description
<a href="#">And</a>		Returns one value if all its input properties are TRUE and another value if one or more input properties is FALSE

Block	Icon	Description
Or		Returns one value if one or more of its input properties is TRUE, and another value if all input properties are FALSE
Not		Returns FALSE when its input is TRUE and returns TRUE when its input is FALSE
If		Specifies a logical test to perform, and returns one value if the condition evaluates to TRUE and another value if it evaluates to FALSE
Case		Evaluates a list of conditions and returns the result corresponding to the first condition that is met.
Hub		Outputs the most recently updated value from multiple inputs
Event Gate		Listens for changes to multiple inputs and fires a new event when all of the inputs have changed
Script		Holds a custom script
Trace		Monitors changes to specified properties and logs changes in the browser's JavaScript console
Stop Watch		Counts up when enabled
Delay		Accepts an input value, waits a predetermined amount of time, and then returns the input as output
State		Activates and deactivates the defined state upon invoke and revert triggers
Mouse Event		Fires a trigger when the defined mouse event occurs
Keyboard Event		Fires a trigger when the defined keyboard event occurs
Scroll Event		Fires a trigger when the defined scroll event occurs
Resize Event		Listens for a resize event, and fires a trigger when such an event is detected
Drag Position		Allows the user to move an object by dragging that object or one of its children
Drag Size		Allows the user to resize an object by dragging that object or one of its children
Repeater	no icon	Returns a table that, for each row in an input table, lists the parameter values of an input dataflow symbol
Catch Error		Outputs the latest error from the dataflow blocks in an error group
Map Series Data	no icon	

## String Operations

These String Operations blocks return information about strings or perform manipulations on strings.

Block	Icon	Description
Concatenate		Joins multiple text strings into one string
Left		Returns the specified number of leftmost characters from a string
Length		Returns the number of characters in a string
Right		Returns the specified number of rightmost characters from a string
Substring		Returns a specific substring from a string
Replace		Replaces a substring of a text value
Trim		Removes all leading and trailing whitespace from text

Block	Icon	Description
Split	no icon	Separates an input string into pieces, as defined by a delimiter, and returns the pieces as rows in an output table

## Math Operations

Math Operations blocks perform arithmetical operations on numbers.

Error values, and text that cannot be resolved to numbers, cause a **NaN** error result to be returned. The following are accepted and excluded arguments for Math Operations blocks:

- Numbers, logical values, and numbers represented as strings are accepted.
- Error values, and text that cannot be resolved to numbers, are ignored in the calculation.

Block	Icon	Description
Add	+	Adds its arguments
Divide	÷	Divides its arguments
Factorial	!	Returns the single factorial of a number
Logarithm	log	Calculates the logarithm of a number using a specified base
Modulo	$\frac{a}{n}$	Returns the quotient and remainder from division
Multiply	×	Multiplies its arguments
Power	$x^2$	Returns the result of raising a number to an exponent
Root	$\sqrt{\quad}$	Returns the $n$ th root of a number
Scale	$\frac{a}{b}$	Returns the result of re-scaling a number from one defined set of lower and upper limits to another.
Subtract	-	Subtracts its arguments




## Number Formatting

Number Formatting blocks perform formatting operations on numbers.

The following are accepted and excluded arguments for Number Formatting blocks:

- Numbers, logical values, and numbers represented as strings are accepted.
- Error values, and text that cannot be resolved to numbers, cause a **NaN** error result to be returned.

Block	Icon	Description
Absolute	x	Returns the absolute value of a number
Bound	$\leq \geq$	Returns the value of a number within the defined minimum and maximum
Round	.0	Rounds a number using a specified precision
Round Up	!0	Rounds a number up using the specified precision
Round Down	!0	Rounds a number down using the specified precision








Block	Icon	Description
<a href="#">Gradient Mapping</a>		Correlates a number range to a color gradient and returns an output color that corresponds to an input number
<a href="#">Format Number</a>		Returns a number or string based on defined formatting criteria
<a href="#">Parse Number</a>		Returns a number parsed out of a string

## Statistical Functions

The Statistical Functions blocks calculate statistical functions on a list of input values. See also: [How to Add and Remove Input/Output Properties](#).









The following are accepted and excluded arguments for Statistical Functions blocks:


- Values of the **input n** property can be numbers, arrays, or references that contain numbers.
- Numbers, logical values, and numbers represented as strings are included in calculations.
- Input values are ignored if they are error values, null, or text that cannot be parsed as a number.
- Input values of zero are included in calculations.

Block	Icon	Description
<a href="#">Average</a>		Returns the mean of its arguments
<a href="#">Maximum</a>		Returns the greatest value in a list of arguments
<a href="#">Median</a>		Returns the median of its arguments
<a href="#">Minimum</a>		Returns the smallest value in a list of arguments
<a href="#">Mode</a>		Returns the most common value in a list of arguments
<a href="#">Standard Deviation</a>		Calculates standard deviation based on a list of arguments
<a href="#">Variance</a>		Calculates the statistical variance of a list of arguments

## Trigonometric Functions


















These Trigonometric Functions blocks perform trigonometry operations on an input number and return an output number.

Block	Icon	Description
<a href="#">Arc Cosine</a>		Returns the arccosine, or inverse cosine, of a number, in degrees
<a href="#">Arc Sine</a>		Returns the arcsine, or inverse sine, of a number, in degrees
<a href="#">Arc Tangent</a>		Returns the arctangent, or inverse tangent, of a number, in degrees
<a href="#">Cosine</a>		Returns the cosine of the given angle
<a href="#">Cotangent</a>		Returns the cotangent of an angle, in degrees
<a href="#">Degree</a>		Converts radians to degrees
<a href="#">Radian</a>		Converts degrees to radians
<a href="#">Sine</a>		Returns the sine of the given angle

Block	Icon	Description
Tangent		Returns the tangent of the given angle






## Table Operations

These Table Operations blocks perform various operations for creating and managing tables.

Block	Icon	Description
CSV Parser		Converts a CSV string into a table
CSV Writer		Takes an input table and returns the table as a CSV string
JSON Parser		Converts a JSON string into a table
Column Mapping		Returns a new table that can include specified columns from the input table and can include new columns that contain calculated values
Sort		Returns a new table that reorders the input table's rows
Filter		Returns a new table that contains only the rows from the input table that meet a condition
Group By		Returns a new table that contains one row for each group of rows in the input table
Join		Returns a new table that joins the rows of two input tables
Page		Returns a specified portion of the input table based on paging parameters
Rollup		Returns a new table that contains one row for each date and time interval in the input table
Aggregation		Returns a value that reflects the table records in the specified column
Select Rows		Returns a table that contains only the specified rows from the input table
Select Columns		Returns a table that contains only the defined column names from the input table
Get Columns		Returns a table that contains the names and data types of the input table's columns
Table Row Cells		Returns values from the specified cells in a certain row
Add Row		Adds a row to the input table
Remove Rows	no icon	Deletes rows from the input table
Edit Rows		Replaces values in the input table
Transpose		Transposes a table, so that the columns in the input table are rows in the output table
Realtime Recorder		Monitors changes to specified values and creates a table to record current and historical values
Series Realtime Recorder	no icon	Monitors the single current value of each specified metric and creates a table of those current values without storing historical values

## Date Time Operations

These Date Time Operations blocks perform formatting and other operations on dates, times, and ranges.

Block	Icon	Description
<a href="#">Date Time</a>		Takes multiple inputs that represent a year, month, day, hour, minute, second, and millisecond and returns the sequential serial number that represents the date and time
<a href="#">Date Format</a>		Reformats a date and time string or converts a serial number to a date and time string
<a href="#">Parse Date Time</a>		Converts a serial number or a date and time string to multiple outputs that represent the serial number, year, month, day, hour, minute, second, millisecond, and weekday
<a href="#">Date Math</a>		Adds time to or subtracts time from the input date and time
<a href="#">Date Range</a>		Returns a formatted date and time range based on the defined formatting options

## Constants

These Constants blocks are special Number blocks that hold mathematical constants when the blocks are created.

Block	Icon	Description
<a href="#">Pi</a>	$\pi$	A Number block that holds the mathematical constant pi
<a href="#">E</a>	$e$	A Number block that holds the mathematical constant e
<a href="#">SQRT2</a>	$\sqrt{2}$	A Number block that holds the mathematical constant for the square root of 2
<a href="#">LN2</a>	$\ln^2$	A Number block that holds the mathematical constant for the natural logarithm of 2
<a href="#">LN10</a>	$\ln^x$	A Number block that holds the mathematical constant for the natural logarithm of 10
<a href="#">LOG2E</a>	1.44	A Number block that holds the mathematical constant for the base-2 logarithm of the constant e
<a href="#">LOG10E</a>	.434	A Number block that holds the mathematical constant for the base-10 logarithm of the constant e

## Actions

These blocks appear automatically when you create an [action](#).

Action	Block	Description
Set State	State	
Open Web	Open Web	
Download File	Download File	
Play Sound	Play Sound	

Action	Block	Description
Open Page	Open Page	
Close Page	Close Dashboard	
Logout	Logout	
Data	Invoke Action	

## Bindings

These blocks appear automatically when you create a [data to property binding](#) or use the Binding Dialog.

Block	Description
<a href="#">Query Binding or Value Binding</a>	Contains all of the information that is configured in the Binding Dialog

[Previous: Working with Tables](#)

[Next: Variables](#)

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