

# Add a Zone

You can use zones:

- **To create layers** that show real-time data as colors
- **To create navigation** using clickable areas that open other pages and panels

To create a zone:

1. Click **Build** or **Manage Dashboards**.



2. In the Project Tree, click the gray or white button next to a location node.



## Note

White buttons indicate that a page or pop-up exists, and gray buttons indicate that you haven't created one yet.



The location page editor opens.

3. [Add an image](#) if you have not already done so.
4. Select the  **Zones** tab.
5. Use the drop-down menu to select the layer group for the zone.



For example, if this zone is for navigation and a temperature overlay, select **Temperature**. If you are not sure which group to select, see [Layer Manager](#).

6. Add zone polygons to the image:
  1. Select the  **Draw Zone** tool.
  2. Draw the zone:
    - Click to add vertices.
    - Double-click to add the last vertex and finish the shape.
    - Right-click anywhere in the canvas to undo the last vertex.



3. If needed, click the  **Edit Zone** tool and edit the zone:

- Double-click to add a new vertex.
- Right-click a vertex to delete it.
  
- Drag a vertex to move it.



4. If needed, use the **Vertex Size** control to make vertices easier to edit.



5. If needed, delete and copy zones:

- To delete a zone, choose the Select tool, and then right-click the zone and select **Delete**.
- To copy a zone in order to paste it in another layer, right-click the zone and select **Copy**.

7. At any time, you can click the **Widgets** tab and then click **Submit** to save your changes to this page.



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[Previous: Create a Location Page](#)

[Next: Bind to a Zone](#)

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