Add a Zone

You can use zones:

- **To create layers** that show real-time data as colors
- **To create navigation** using clickable areas that open other pages and panels

To create a zone:

1. Click **Build** or **Manage Dashboards**.

   

2. In the Project Tree, click the gray or white button next to a location node.

   Note

   White buttons indicate that a page or pop-up exists, and gray buttons indicate that you haven't created one yet.

   

   The location page editor opens.

3. Add an image if you have not already done so.
4. Select the **Zones** tab.
5. Use the drop-down menu to select the layer group for the zone.

   

   For example, if this zone is for navigation and a temperature overlay, select **Temperature**. If you are not sure which group to select, see Layer Manager.

6. Add zone polygons to the image:
   1. Select the **Draw Zone** tool.
   2. Draw the zone:
      - Click to add vertices.
      - Double-click to add the last vertex and finish the shape.
      - Right-click anywhere in the canvas to undo the last vertex.

      

   3. If needed, click the **Edit Zone** tool and edit the zone:

- Double-click to add a new vertex.
- Right-click a vertex to delete it.

- Drag a vertex to move it.



4. If needed, use the **Vertex Size** control to make vertices easier to edit.



5. If needed, delete and copy zones:
   - To delete a zone, choose the Select tool, and then right-click the zone and select **Delete**.
   - To copy a zone in order to paste it in another layer, right-click the zone and select **Copy**.

7. At any time, you can click the **Widgets** tab and then click **Submit** to save your changes to this page.



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Next: Bind to a Zone

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