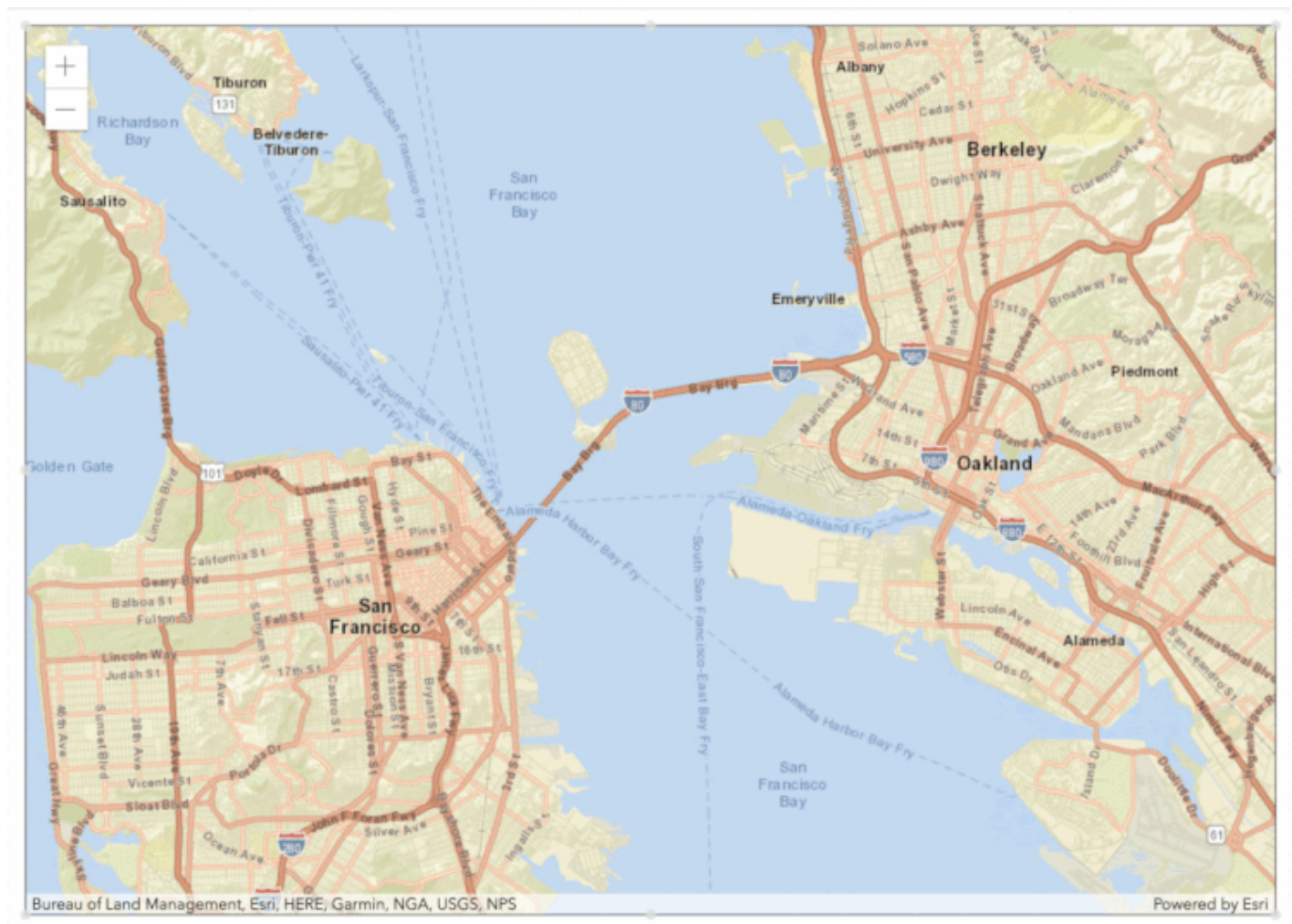


Version 1415 (March 2019)

Learn what's new in the latest release of DGLux5.

ESRI Map Integration

Leverage an additional map component into your software application. With over a dozen map types, a 3D view feature and incorporating map group, geoJSON or heatmap layers, ESRI map component simply extends your development requirements for your future projects.



To implement an ESRI map in your project, simply:

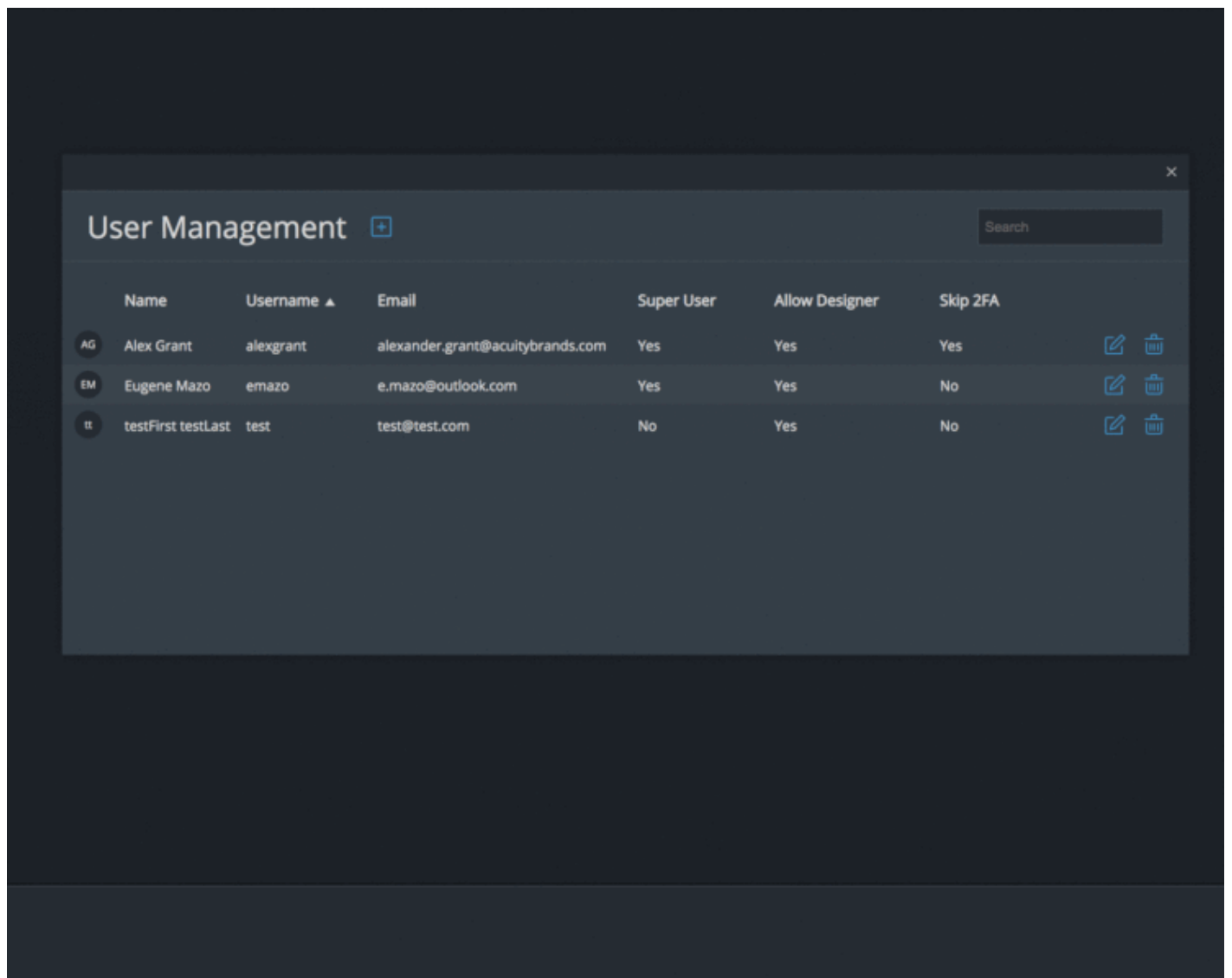
1. Right click on your project stage
2. Select Insert

3. Select Component
4. Scroll to and select ESRI Map Group

Watch this video to see how you can [leverage ESRI Maps](#) in your project.

User & Profile Management

We have simplified the way administrators manage user privileges and user passwords; from Super User rights to Designer Only access. We have also allowed users to customize their profile with access to username modification, adding a profile photo or avatar and updating your password.



Update to the [latest version](#) of DGLux5 to experience this new feature.

Bug Fixes

176171 - Using "." (dot) in table column names (or in table object) caused table to not show any data in that column
178615 - If a symbol contained a category-type chart and was used in a repeater, the symbol editor would not close when editing that symbol from inside the repeater
179564 - When deleting frames from the frame animator, the animation stopped
187336 - When changing stroke width with multiple selection, the new stroke width wasn't saved into the default stroke
187410 - Enabling zoom tool in a group broke function of its sibling group
188129 - Pan Preview was in the wrong position in its group after the stage was resized
189069 - The snapping line to center justify two object was set to a fixed length
189265 - Custom fonts were not accepted for scale labels

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