

Designing Input Components

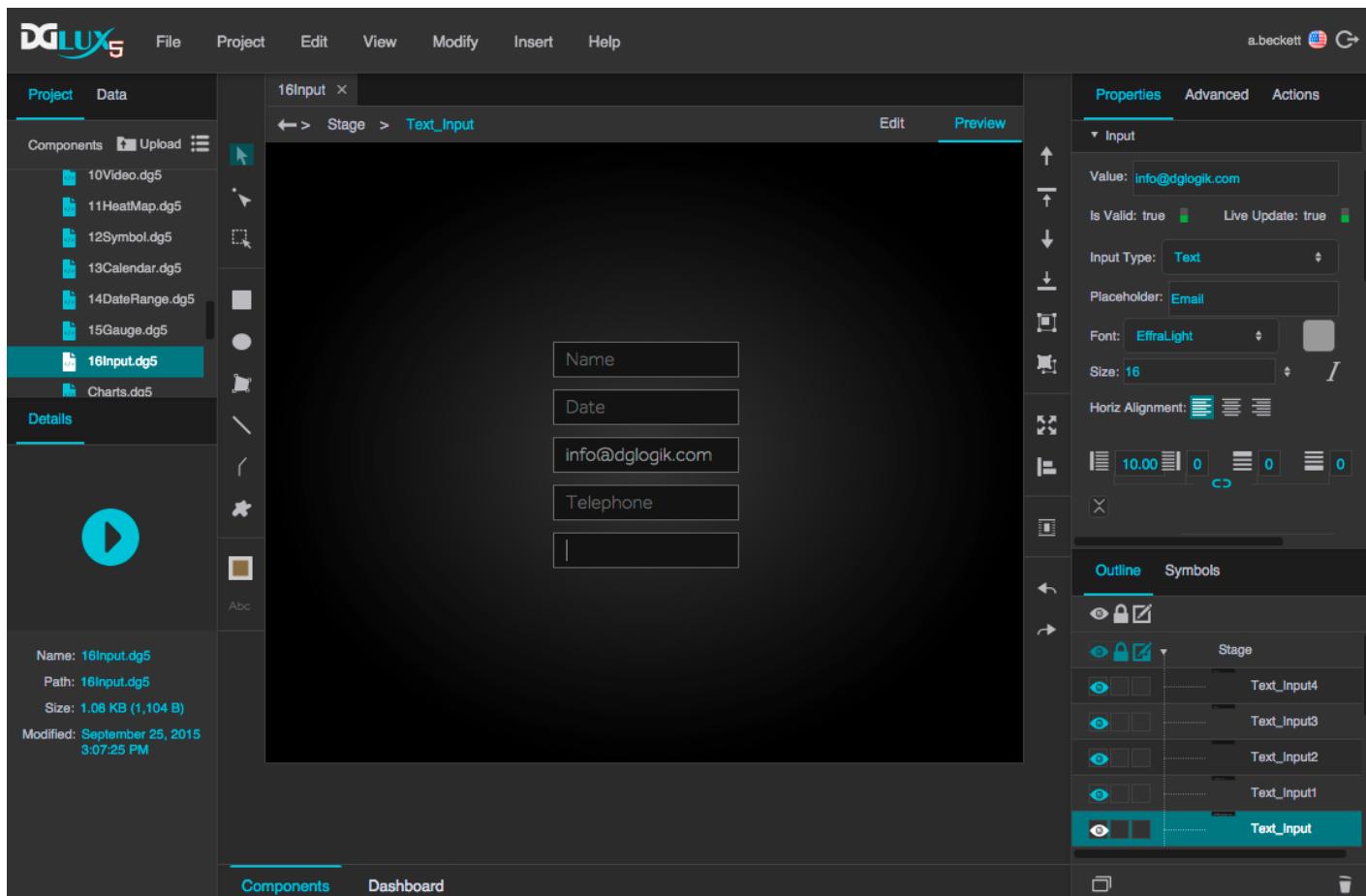
Form input components let users enter input.

DGLux5 form input components are HTML5 components. To read more about the behavior of each component type, you can consult an HTML5 reference like [this one](#).

DGLux5 includes the following form input components:

- [Text Input](#)
- [Text Area](#)
- [Password Input](#)
- [Date Input](#)
- [Color Input](#)
- [Number Input](#)
- [Range Input](#)
- [File Input](#)
- [List Input](#)

For a detailed reference of properties that affect input components, see [Common Properties](#) and [Input Component Properties](#).



Text input components in DGLux5

Add a Form Input Component

To add a form input component:

- Select **Insert > Form** and the component type.
-

A Note about Styling Form Input Components

To a certain degree, you can style form input components using [properties](#). However, some visual aspects of some input components depend on the user's browser and operating system. For example, the appearance of the drop-down list in the [list input](#) component, and that of the slider and track in the [range input](#) component, depend partly on the user's browser and OS. It is possible to create [custom widgets](#) that are less dependent on these factors.

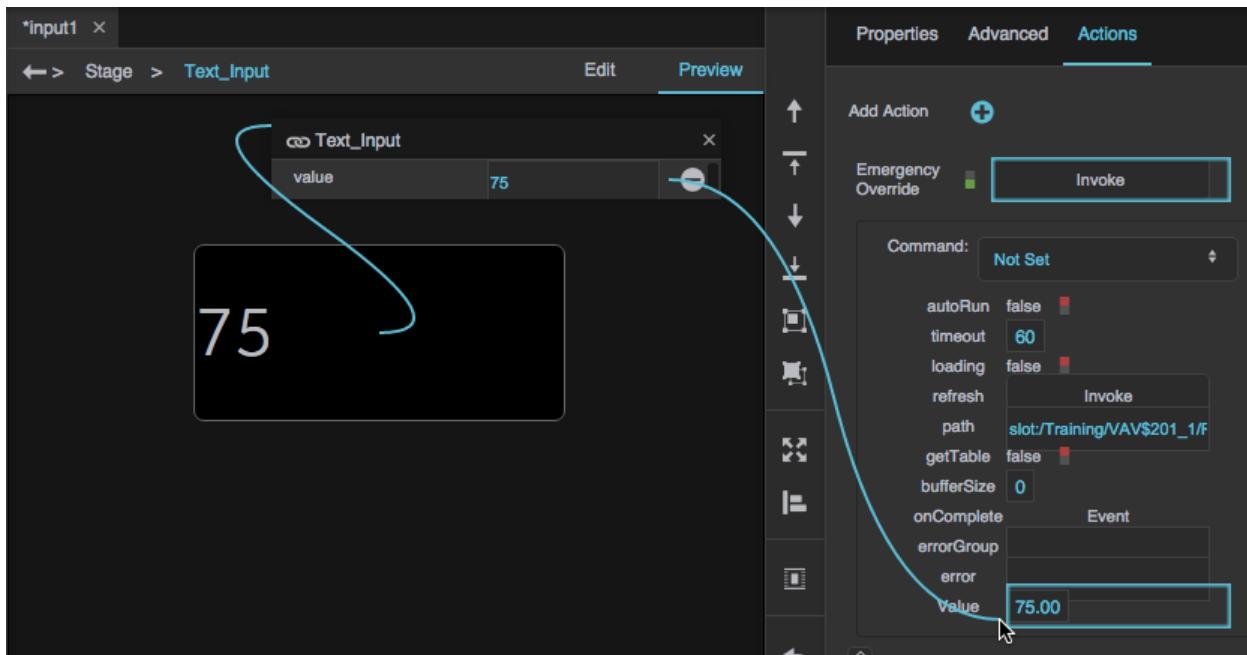
Use Form Input to Change Data Metrics

To use form input to change data metrics, you can use a Data action.

These steps create a text input component that commits its contents to the data when the user presses Enter.

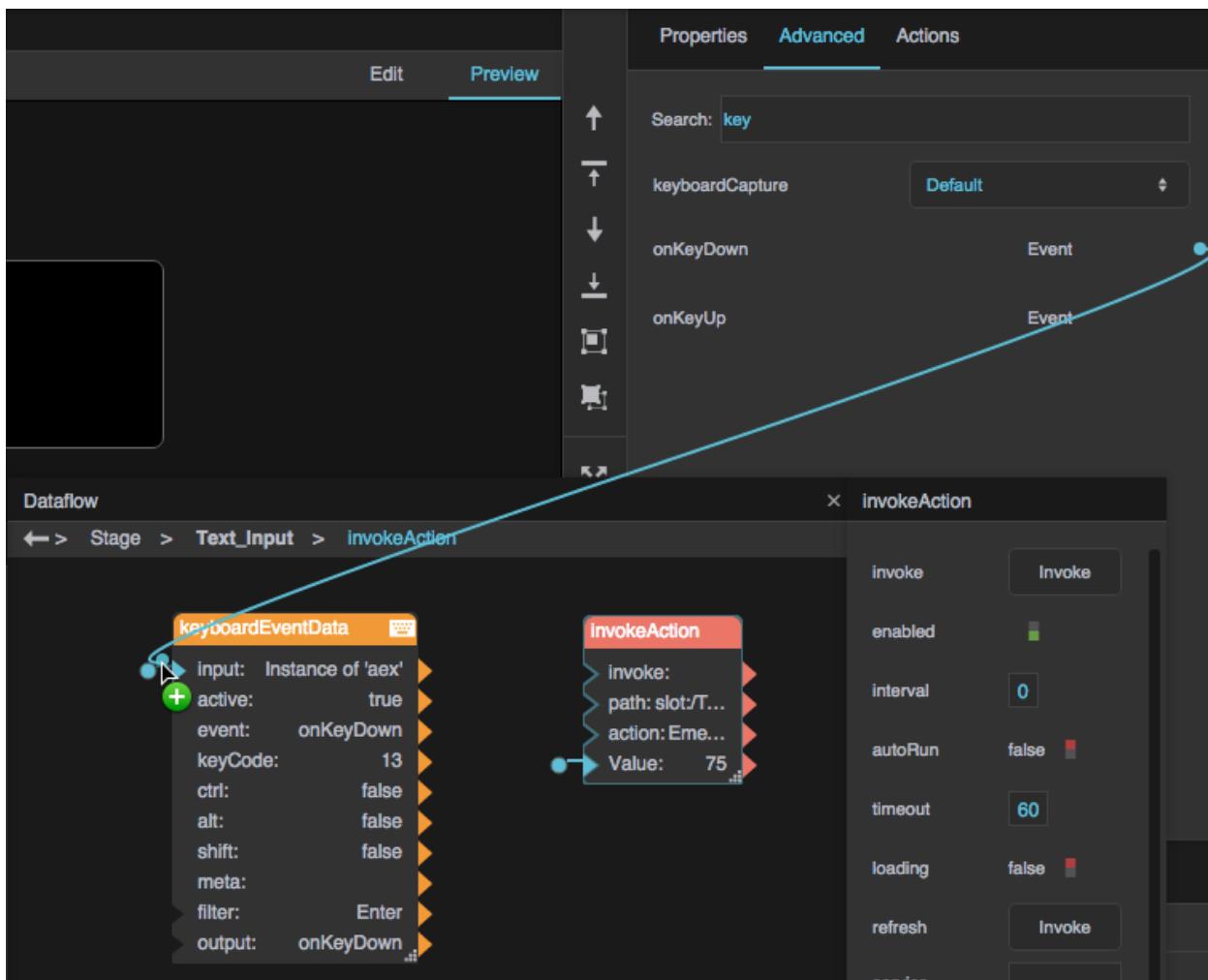
1. Insert the input component by selecting **Insert > Form > Text Input**.
2. With the input component selected, in the [Actions panel](#), click  **Add Action**, and specify **Data Action**.
3. In the [Data panel](#) and [Metrics panel](#), navigate to the data metric that you want to change.
4. Right-click the data metric to display a list of command types.
5. From the list, drag the relevant command type name to "drag data action here" in the Actions panel.
6. Bind the text input component's value to the Data action's **Value** property:
 1. In the [Outline](#), select the text input component.
 2. In the [Property Inspector](#), hover over the **Value** property until a blue dot appears.
 3. Click the blue dot and select **Bind**.A [small binding pop-up](#) opens.
4. Open the Actions panel.
5. Hover over the value in the pop-up until a blue dot appears, and drag the blue dot to the

Value property.

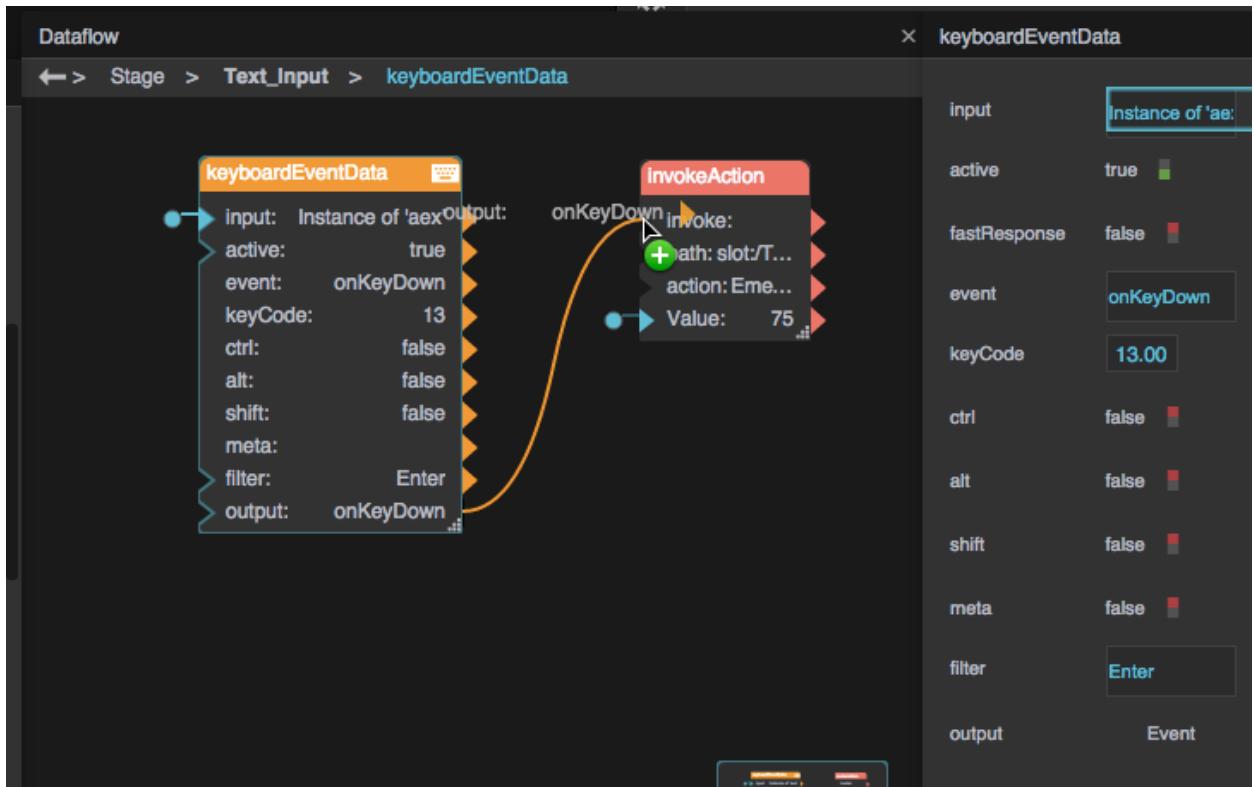


7. Add a key press as the trigger for the action:

1. In the Outline, next to the text input component, click **Dataflow**.
2. Expand **Logic**, and add a **Keyboard Event** block to the dataflow window.
3. With the text input component selected, click the **Advanced properties** tab, and find the **onKeyDown** property.
4. Bind the **onKeyDown** property to the **input** property of the Keyboard Event block.



5. For the **filter** property of the block, type Enter.
6. Link the **output** property of the Keyboard Event block to the **input** property of the Invoke Action block.



At runtime, when the user presses enter, the data action is executed using the contents of the component as the value.

Save Input as Value

To save a user's input as the component's value, you can use a [Local Storage](#) dataflow block.

1. Insert the input component by selecting **Insert > Form > Text Input**.
2. In the [Outline](#), right-click the text input component, and select **Dataflow**.
3. Expand **Browser API**, and add a Local Storage block to the dataflow window.
4. For the **key** property of the Local Storage block, enter an identifying name, such as **inputValue**.
5. Bind the **Value** property of the text input component and the **value** property of the Local Storage block to each other.

At runtime, whenever the user enters input, it is saved as the value of the input component.

Input Component Properties

These properties affect input components.

For a guide to using input components, see [Designing Input Components](#).



Input components are also affected by [Common Properties](#).

The screenshot shows three panels of the Design IDE's Properties panel for different input components:

- Text Input properties:** Shows settings for a text input component named "Text_Input". It includes fields for Value (empty), Is Valid (true), Live Update (true), Input Type (Text), Placeholder (123), Font (Arial), Size (12), Horiz Alignment (Left), and Text Direction (Left to Right). The Outline tab is selected in the bottom navigation bar.
- Number Input properties:** Shows settings for a number input component named "Number_Input". It includes fields for Value (0), Min (null), Max (null), Step (1), Is Valid (true), Live Update (true), Placeholder (123), Font (Arial), Size (12), Horiz Alignment (Left), and Text Direction (Left to Right). The Outline tab is selected in the bottom navigation bar.
- File Input properties:** Shows settings for a file input component named "File_Input". It includes fields for Filename (empty), File Content (Alt+Enter for new line), Files (Table..), Mode (String), Selection Type (Multiple Files), Accept (empty), and Open (Invoke). The Outline tab is selected in the bottom navigation bar.

Date Input properties

Color Input properties

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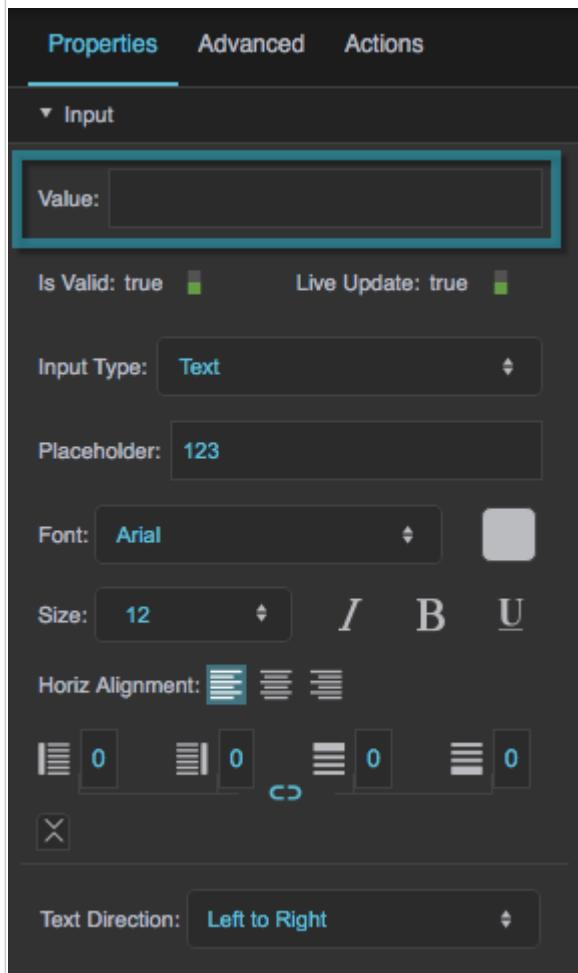
Shared Input Properties

These properties affect any of the following components:

- Text Input
- Text Area
- Password Input
- Date Input
- Color Input
- Number Input
- Range Input

Value

Sets or returns the current contents of this input component.

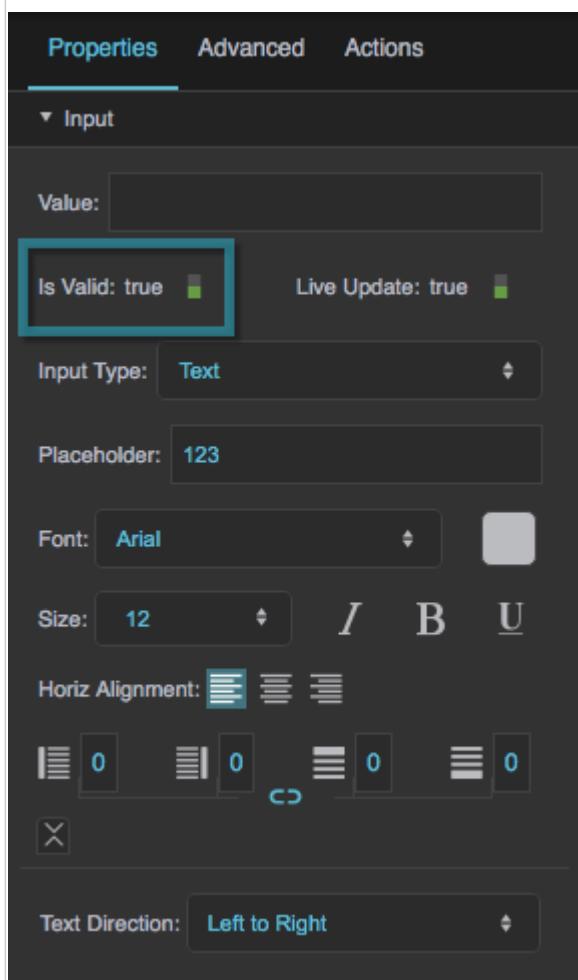


The *Value* property

Is Valid

Returns whether this component's current contents are valid. Validity is determined by the component type, and by properties like Minimum, Maximum, and Input Type.

Validity is checked whenever data is committed. Therefore, if Live Update is enabled, validity is checked constantly. If Live Update is disabled, validity is checked when the focus leaves the component.



The *IsValid* property

Live Update

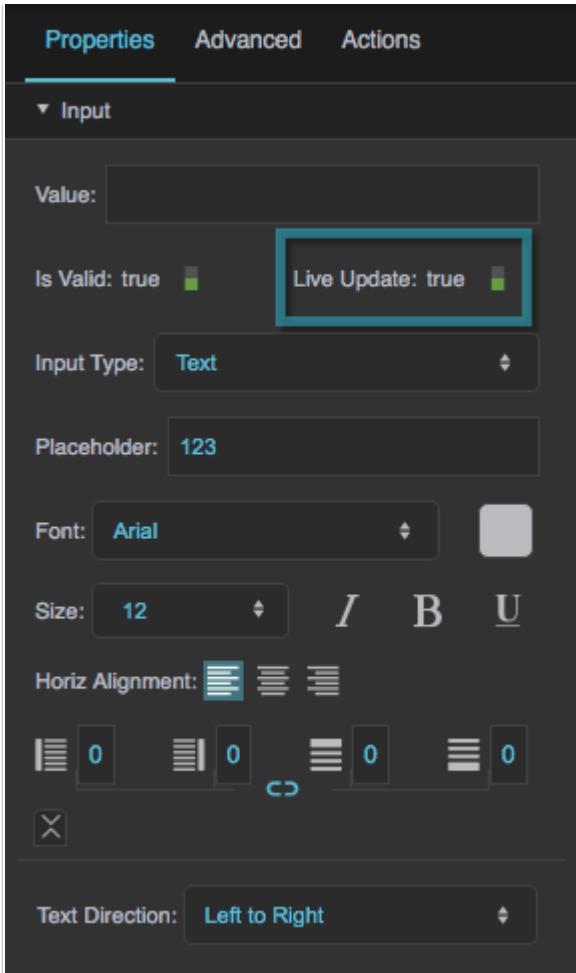
Specifies when the user's changes to this component are committed. This property affects changes made in Preview Mode, the Viewer, and the deployed application. It does not affect changes that you make within the Property Inspector.

TRUE

Changes are committed constantly, as the user makes them.

FALSE

Changes are committed only when focus leaves the component.

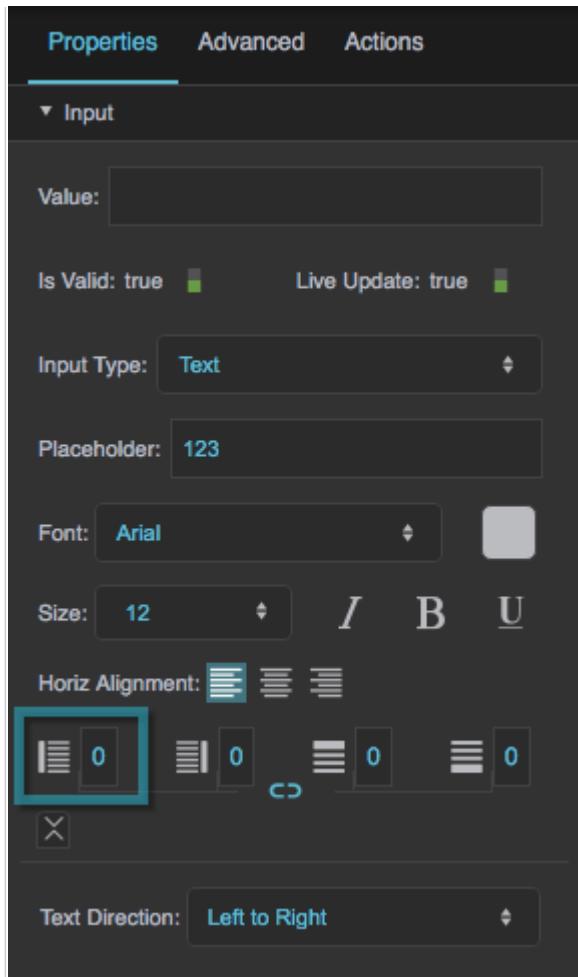


The *Live Update* property

Left Padding

Defines a number of pixels of space between the left container boundary and the leftmost edge of the content. Negative numbers are not allowed.

Paddings are part of an object's width and height. See [Borders, Padding, and Content Size](#).

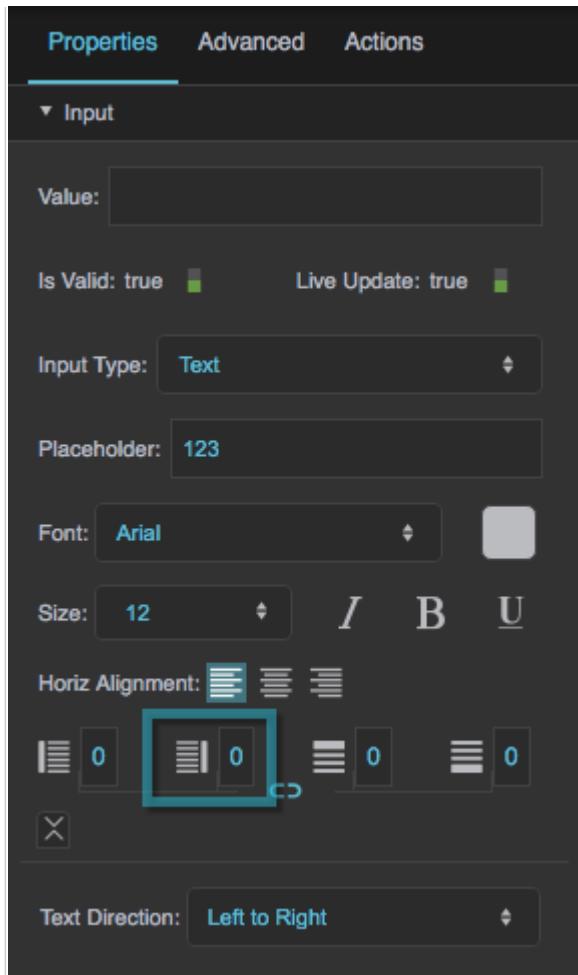


The *Left Padding* property

Right Padding

Defines a number of pixels of space between the right container boundary and the rightmost edge of the content. Negative numbers are not allowed.

Paddings are part of an object's width and height. See [Borders, Padding, and Content Size](#).

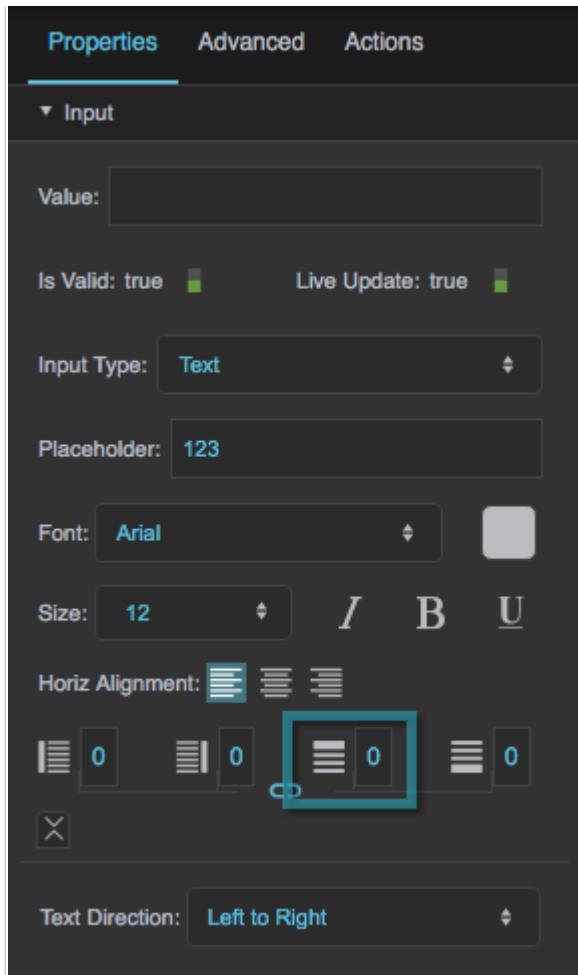


The Right Padding property

Top Padding

Defines a number of pixels of space between the top container boundary and the topmost edge of the content. Negative numbers are not allowed.

Paddings are part of an object's width and height. See [Borders, Padding, and Content Size](#).

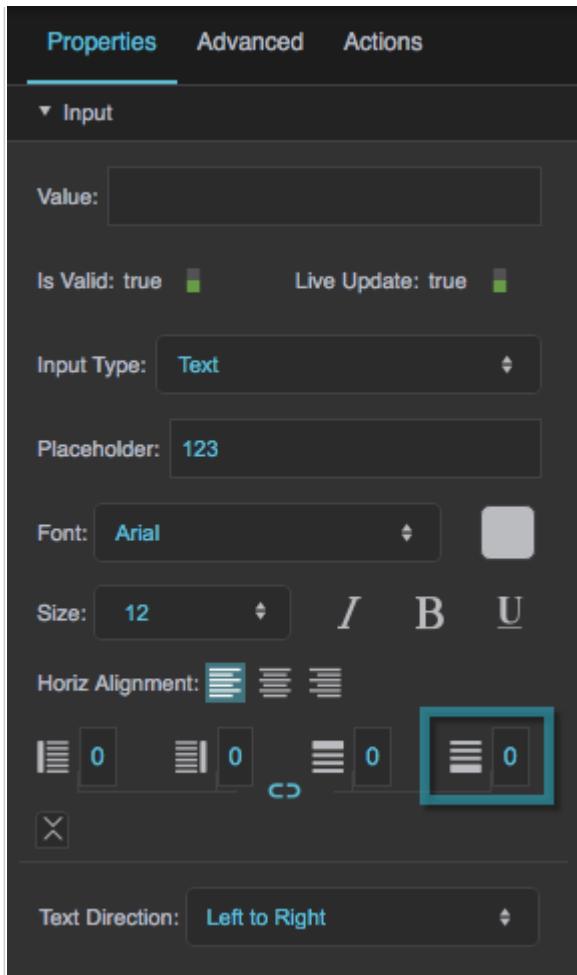


The Top Padding property

Bottom Padding

Defines a number of pixels of space between the bottom container boundary and the bottommost edge of the content. Negative numbers are not allowed.

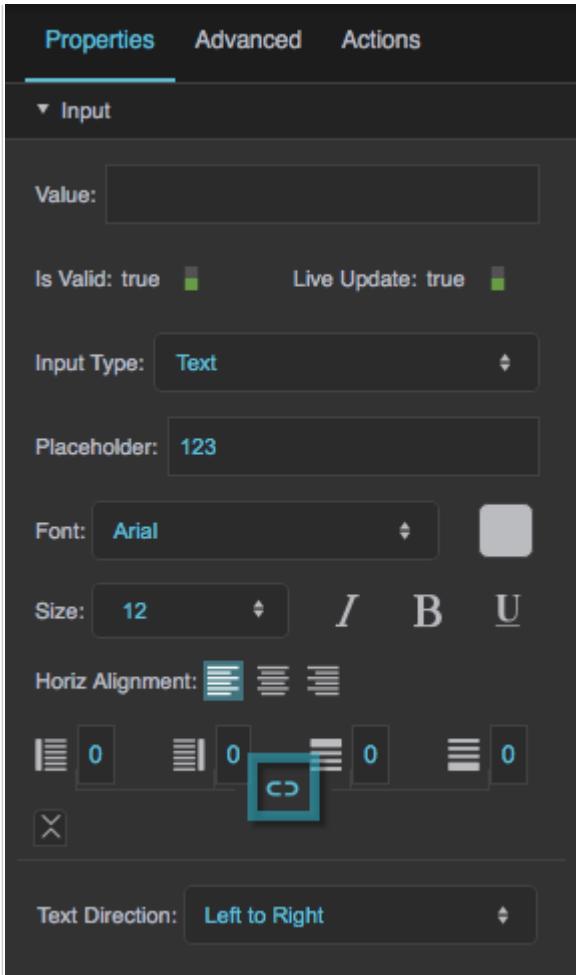
Paddings are part of an object's width and height. See [Borders, Padding, and Content Size](#).



The Bottom Padding property

Link Paddings

Links all four padding editors so that their values are equal.



The Link Paddings property

Text Direction

Specifies the direction for text and input in this component, to support the use of right-to-left languages.

Left to right

The text or user input direction is left to right.

Right to left

The text or user input direction is right to left.

Auto

The direction of user input is automatically detected as the user enters text.

The screenshot shows the 'Properties' tab of the DGLogik UI Designer. Under the 'Input' section, the 'Text Direction' property is highlighted with a blue border. Other visible properties include 'Value' (empty), 'IsValid' (true), 'Live Update' (true), 'Input Type' (Text), 'Placeholder' (123), 'Font' (Arial), 'Size' (12), 'Horiz Alignment' (Left), and various alignment and spacing options.

The Text Direction property

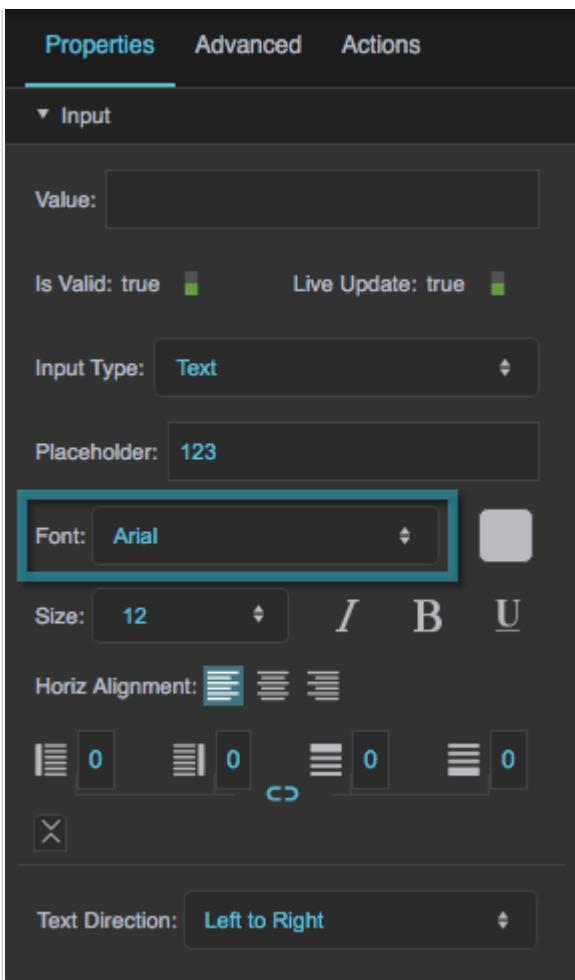
These properties affect any of the following components:

- Text Input
- Text Area
- Password Input
- Date Input
- Number Input

Font

Specifies the font for this element.

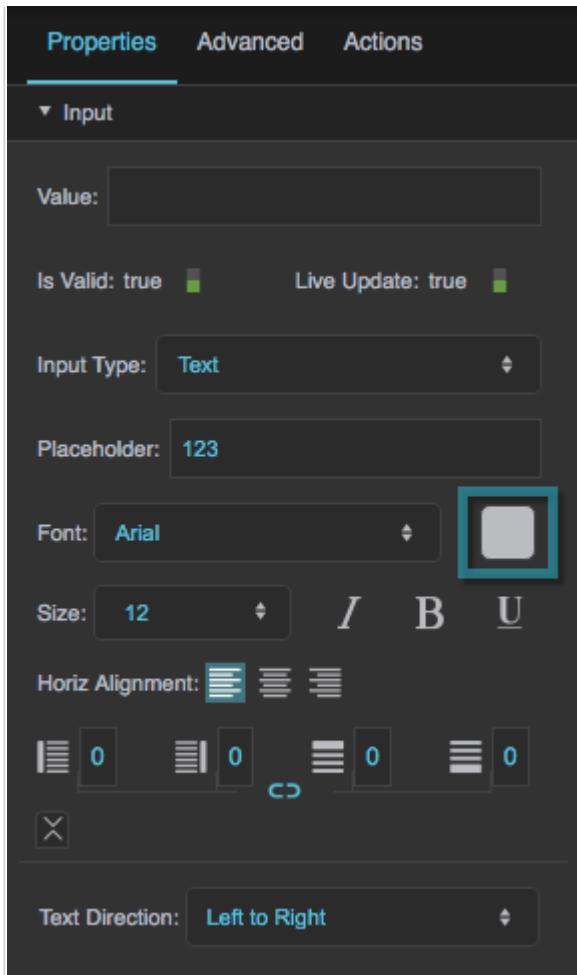
To add a new font to your project and use it for this property, see [How do I add a new font to my project?](#)



The Font property

Font Color

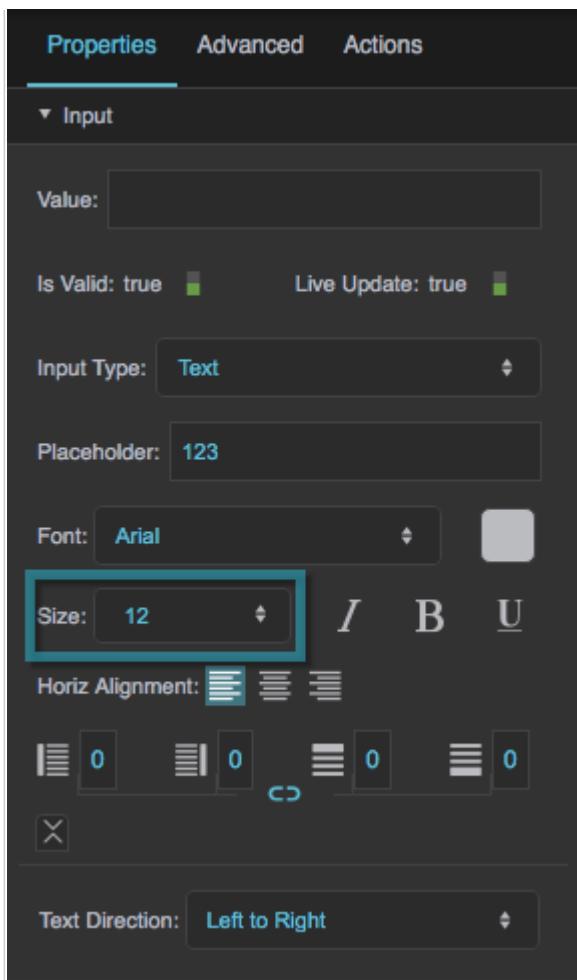
Defines the font color for this component.



The Font Color property

Font Size

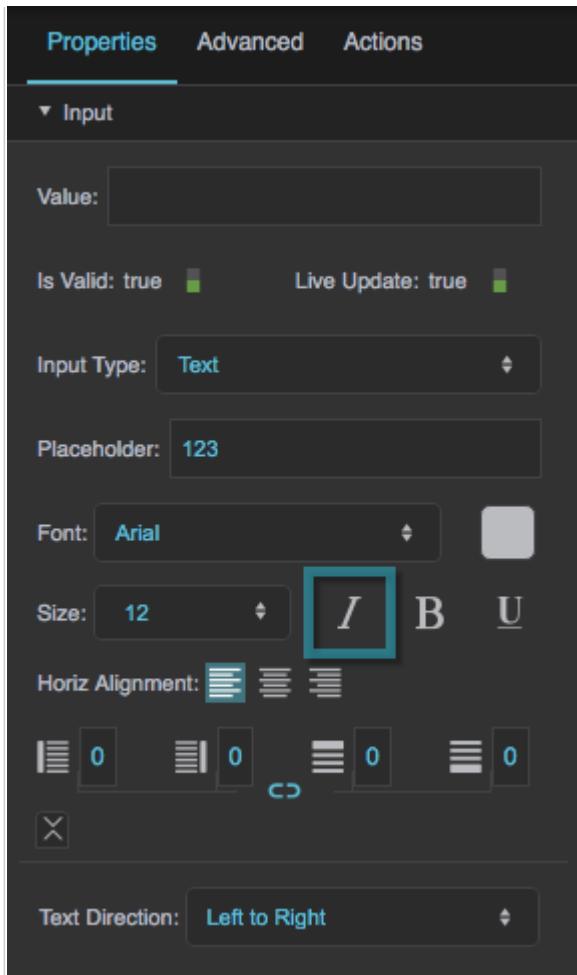
Defines the font size for this component. If the font size is set to Auto, the text scales to occupy the size of the component.



The *FontSize* property

Italic

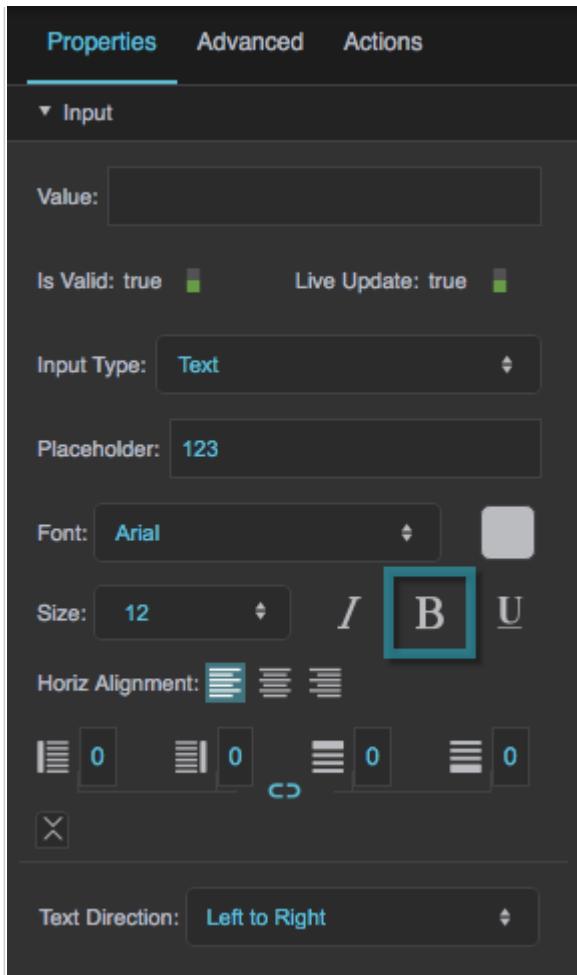
Specifies whether text in this element is italicized.



The *Italic* property

Bold

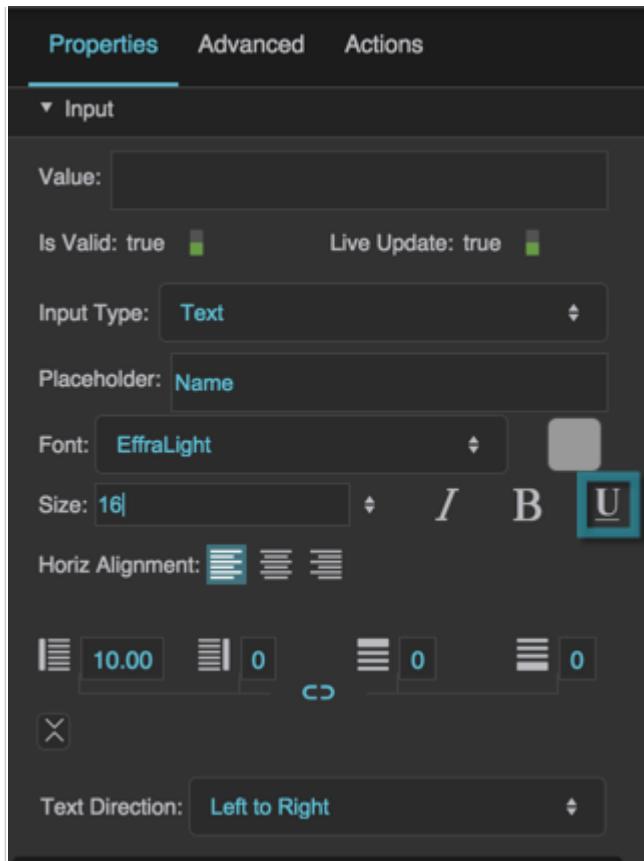
Specifies whether text in this element is bold.



The Bold property

Underline

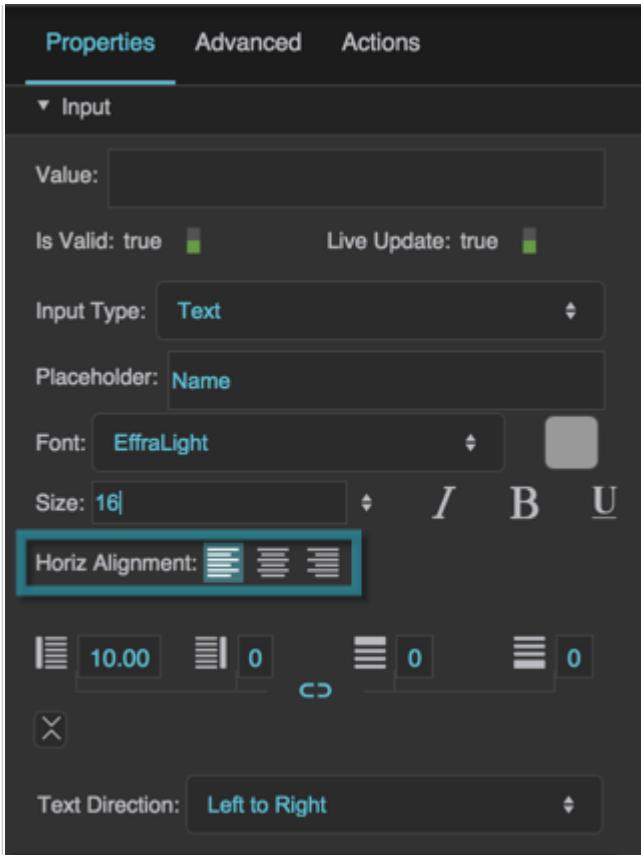
Specifies whether text in this element is underlined.



The Underline property

Horizontal Alignment

Specifies whether the content in this component is left-justified, centered, or right-justified.



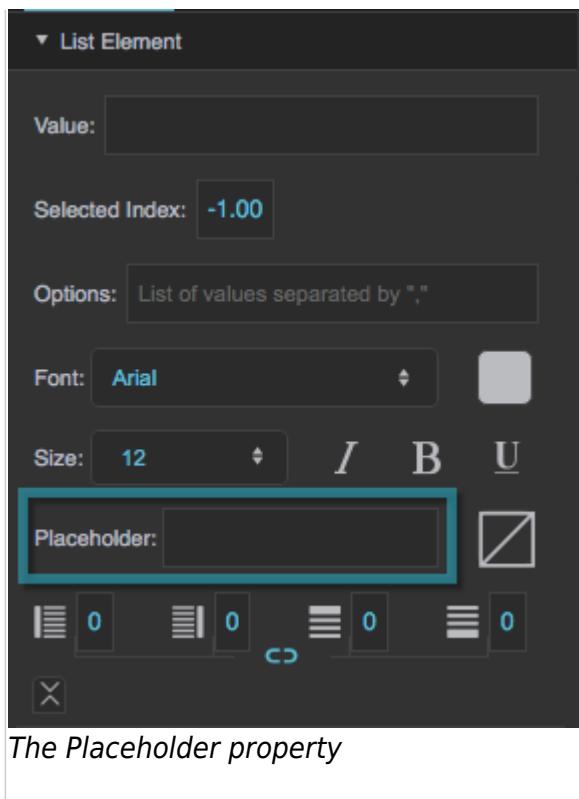
The *Horizontal Alignment* property

The Placeholder property affects any of the following components:

- Text Input
- Text Area
- Password Input
- Number Input
- List Input

Placeholder

Defines the placeholder text that appears in this input component when there is no Value.



The Placeholder property

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Text Input and Text Area Properties

These properties affect a text input component or a text area component. These components are also affected by [shared input properties](#).

Input Type

For a text input component, specifies the valid input type, or the expected input type.

Text

A single line of text. Line breaks are automatically removed.

Email

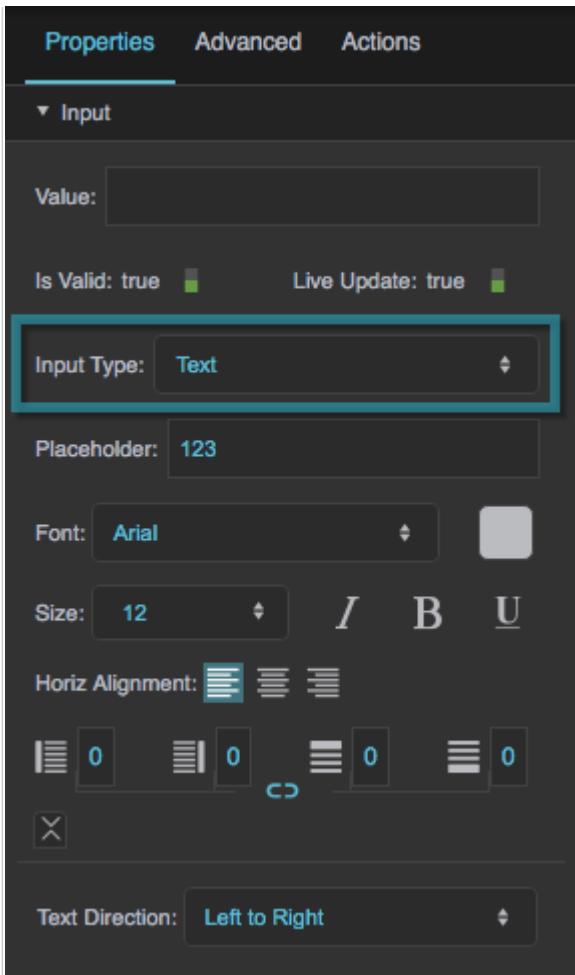
A single, properly formatted e-mail address, or the empty string.

URL

A single, valid, absolute URL, or the empty string.

Tel

A single line of text. Line breaks are automatically removed. On mobile devices, the on-screen keyboard is optimized for number entry.



The *Input Type* property

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Date Input Properties

These properties affect a date input component. This component is also affected by [shared input properties](#).

Input Type

Specifies the valid input type, or the expected input type.

Date

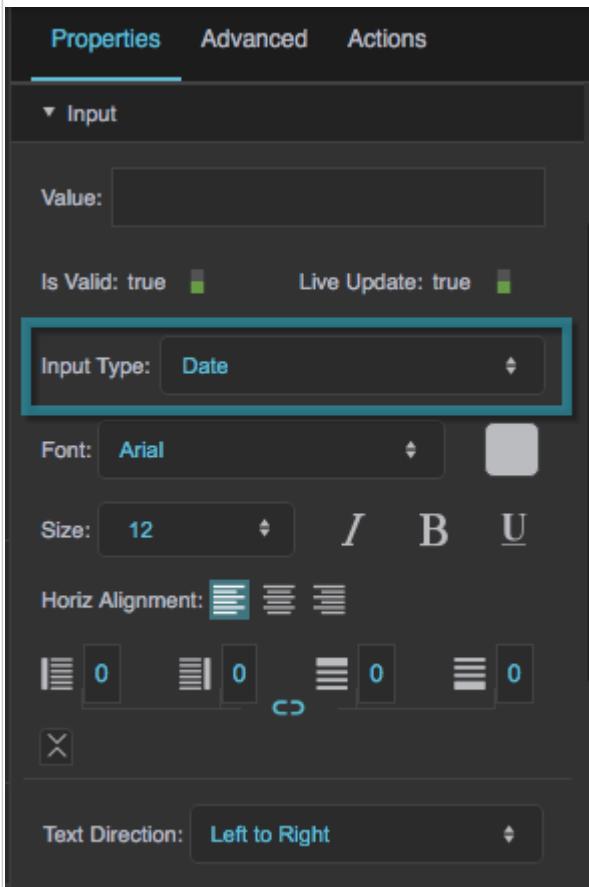
A year, month, and day.

Week

A year and a week number. A week that spans two years is both week 53 of the earlier year and week 1 of the later year.

Month

A month and year.



The *Input Type* property

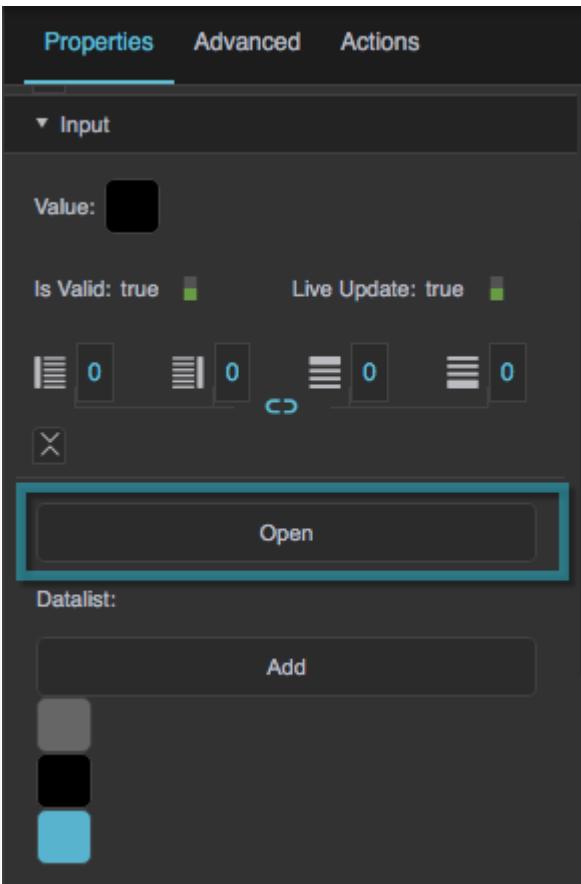
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Color Input Properties

These properties affect a color input component. This component is also affected by [shared input properties](#).

Open

Opens the browser color picker. The color picker is also automatically opened when the user clicks the component.



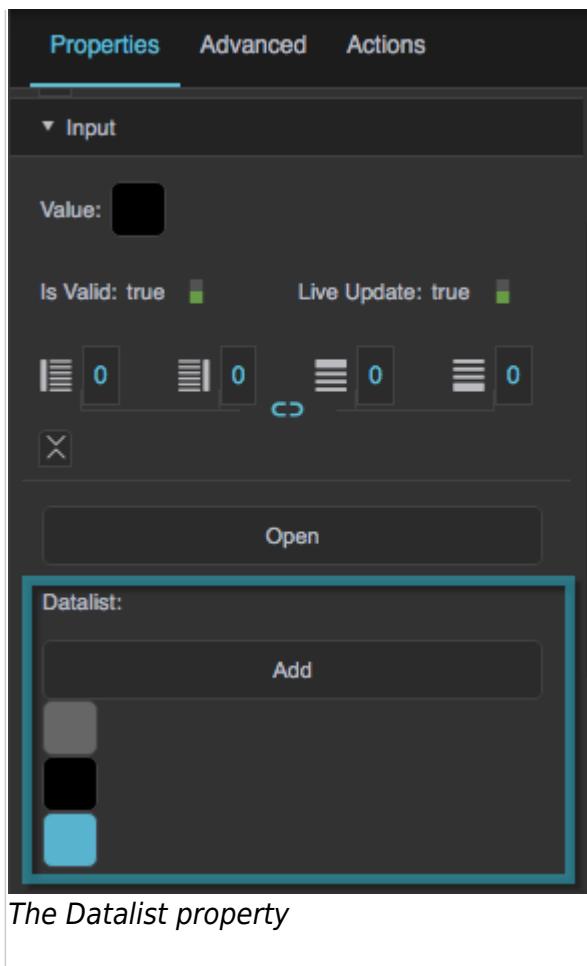
The Open property

Datalist

Specifies the predefined colors in this color input component. Predefined colors are not supported in all browsers. Regardless of whether the predefined list is supported, the user can still enter a custom value.

Click on color in the Property Inspector to edit it.

Colors are displayed in order in this color input component, with the top color appearing first.



The Datalist property

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Number Input Properties

These properties affect a number input component. This component is also affected by [shared input properties](#).

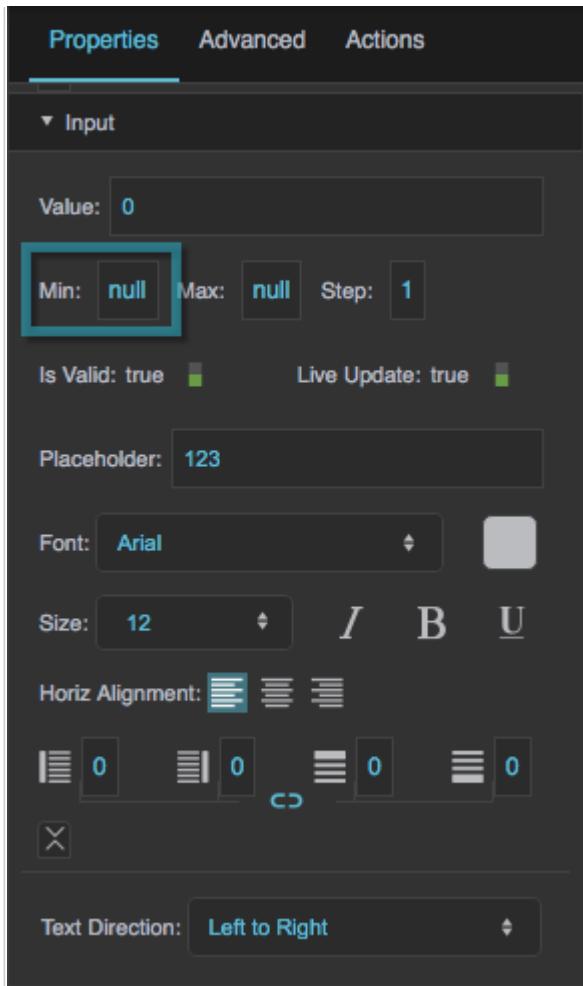
Min

Defines the predefined colors in this color input component. Predefined colors are not supported in all browsers. Regardless of whether the predefined list is supported, the user can still enter a custom value.

Click on color in the Property Inspector to edit it.

Colors are displayed in order in this color input component, with the top color appearing first.

If this is a range input component, and the minimum is null, the bottom of the range is zero.

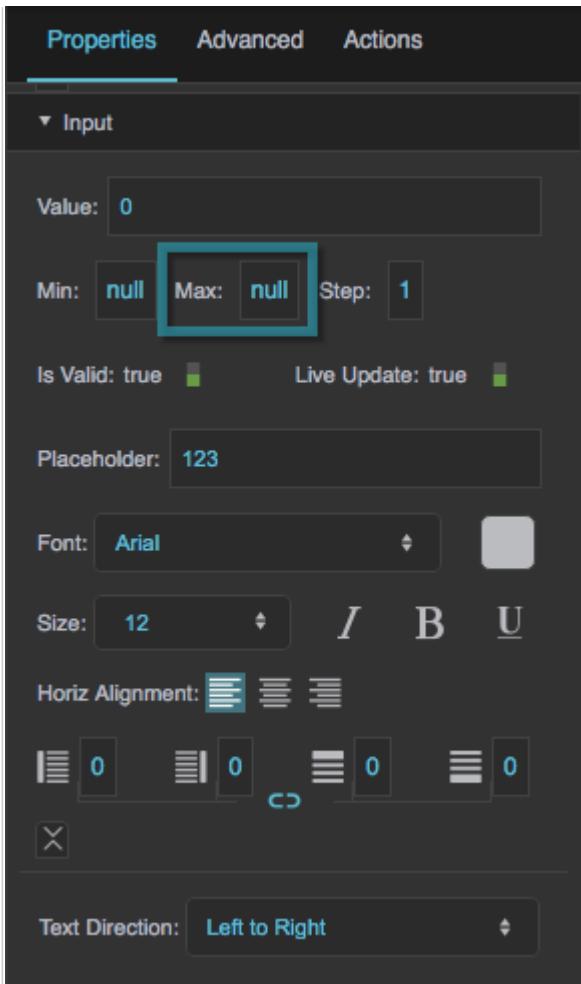


The *Min* property

Max

Defines a maximum valid number for this input component.

If this is a range input component, and the maximum is null, the top of the range is 100.



The Max property

Step

Defines the interval between valid numbers for this input component. Valid numbers are the minimum and multiples of the Step value larger than the minimum. If no minimum is defined, valid numbers are zero and multiples of the Step value larger or smaller than zero. A Step value of zero means that any interval is allowed.

The Step property

shared input properties]]. <hidden Min> **Min**\\ Defines a minimum valid number for this input component. If this is a range input component, and the minimum is null, the bottom of the range is zero.

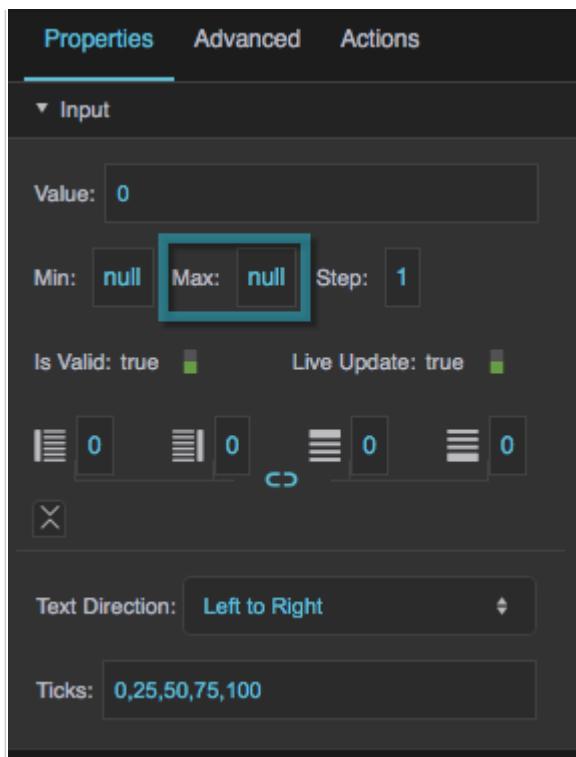
[The Min property](#)

The Min property </hidden>

Max

Defines a maximum valid number for this input component.

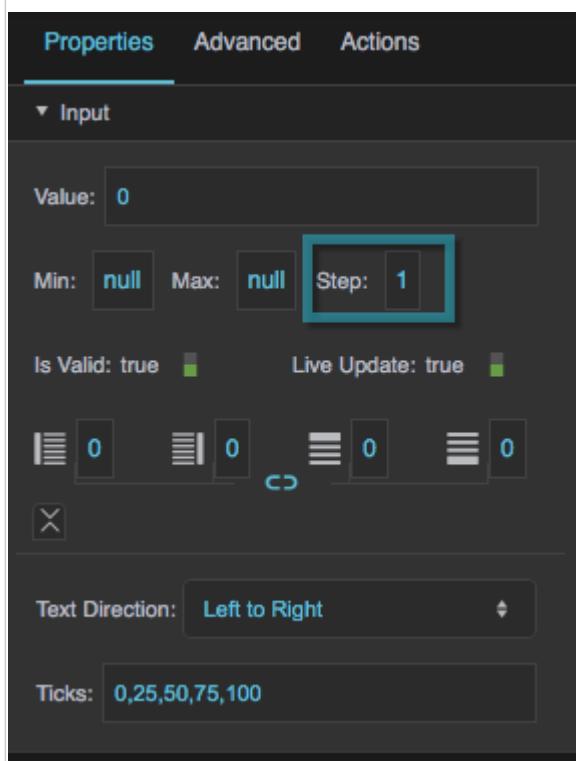
If this is a range input component, and the maximum is null, the top of the range is 100.



The Max property

Step

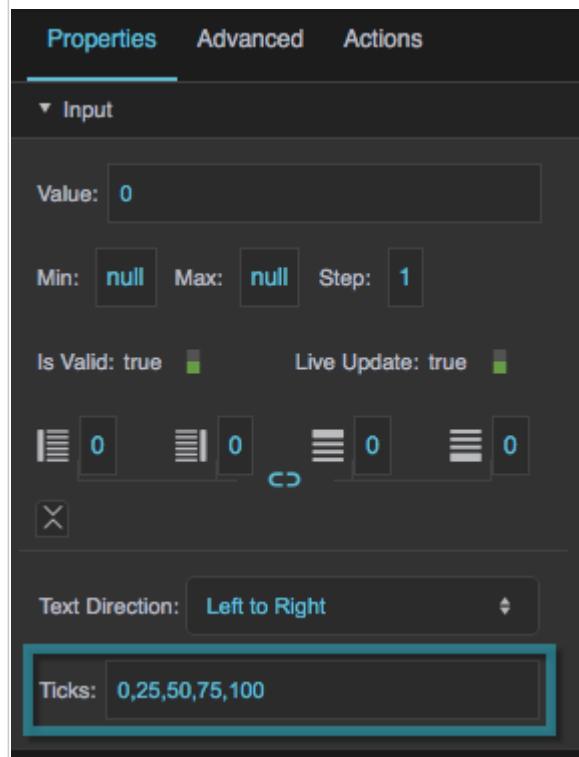
Defines the interval between valid numbers for this input component. Valid numbers are the minimum and multiples of the Step value larger than the minimum. If no minimum is defined, valid numbers are zero and multiples of the Step value larger or smaller than zero. A Step value of zero means that any interval is allowed.



The Step property

Ticks

Defines values where ticks appear on the range selector, as a list of comma-separated values.



The Ticks property

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Input Component Properties

These properties affect input components.

For a guide to using input components, see [Designing Input Components](#).



Input components are also affected by [Common Properties](#).

Properties Advanced Actions

Input

Value:

Is Valid: true Live Update: true

Input Type: Text

Placeholder: 123

Font: Arial

Size: 12 I B U

Horiz Alignment: Left Center Right

Vertical Alignment: Top Middle Bottom

Text Direction: Left to Right

Outline Symbols

Stage

Text_Input

Text Input properties

Properties Advanced Actions

Input

Value: 0

Min: null Max: null Step: 1

Is Valid: true Live Update: true

Placeholder: 123

Font: Arial

Size: 12 I B U

Horiz Alignment: Left Center Right

Vertical Alignment: Top Middle Bottom

Text Direction: Left to Right

Outline Symbols

Stage

Number_Input

Number Input properties

Properties Advanced Actions

File Input

Filename:

File Content: Alt+Enter for new line

Files: Table..

Mode: String

Selection Type: Multiple Files

Accept:

Open: Invoke

Outline Symbols

Stage

File_Input

File Input properties

Properties Advanced Actions

Input

Value:

Is Valid: true Live Update: true

Input Type: Date

Font: Arial

Size: 12 I B U

Horiz Alignment: Left Center Right

Vertical Alignment: Top Middle Bottom

Text Direction: Left to Right

Outline Symbols

Stage

Date_Input

Date Input properties

Properties Advanced Actions

Input

Value: 0

Min: null Max: null Step: 1

Is Valid: true Live Update: true

Vertical Alignment: Top Middle Bottom

Text Direction: Left to Right

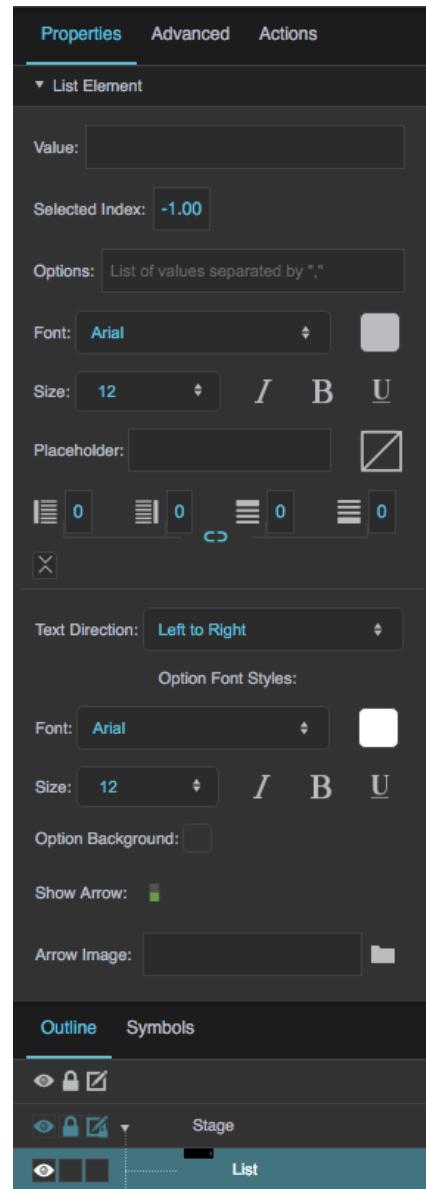
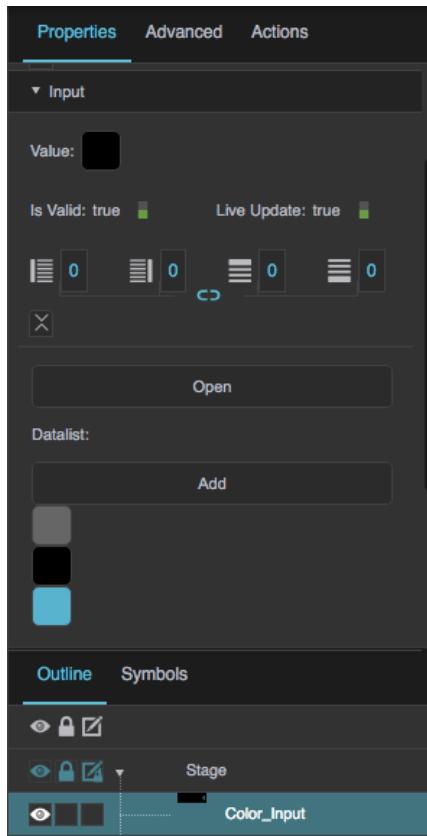
Ticks: 0,25,50,75,100

Outline Symbols

Stage

Range_Input

Range Input properties



Click to display/hide all elements

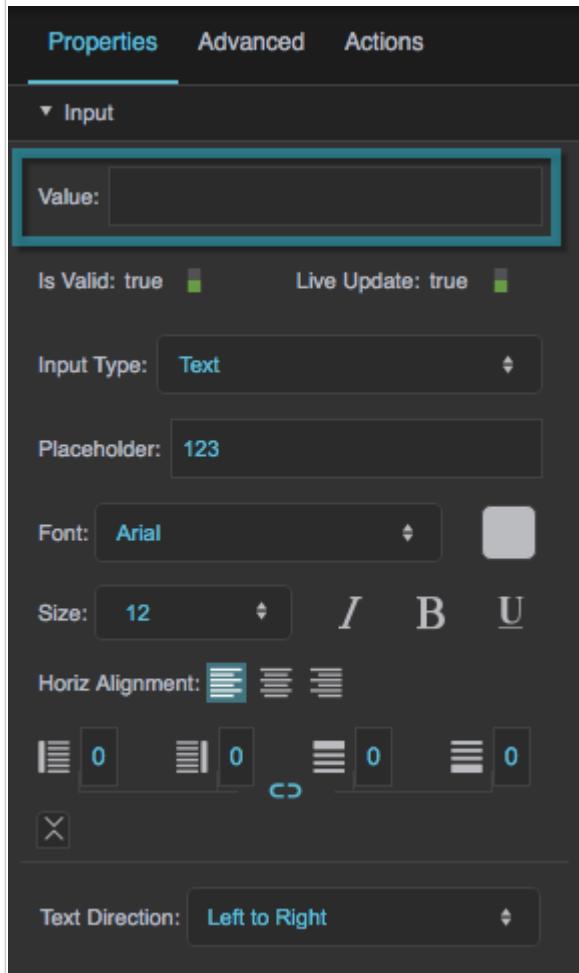
Shared Input Properties

These properties affect any of the following components:

- Text Input
- Text Area
- Password Input
- Date Input
- Color Input
- Number Input
- Range Input

Value

Sets or returns the current contents of this input component.

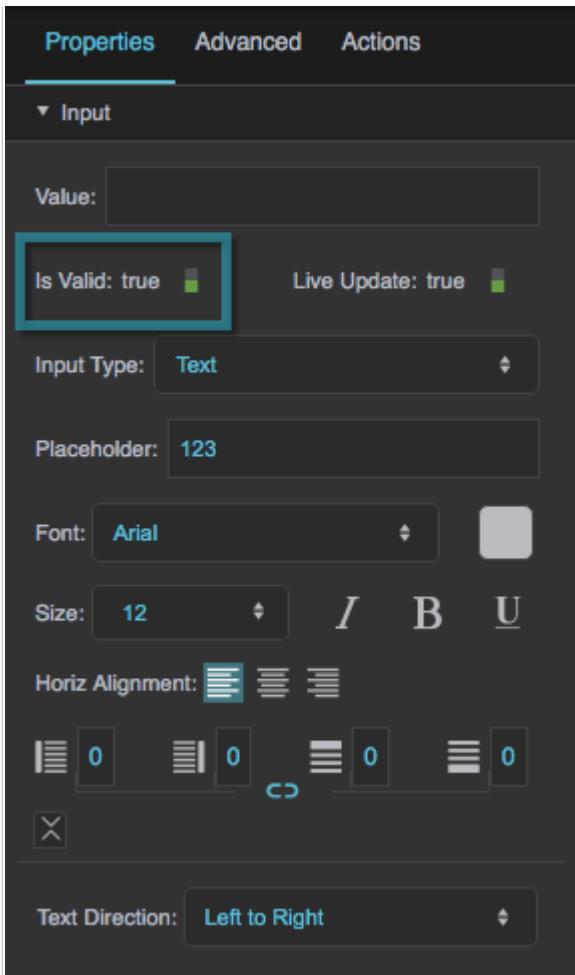


The *Value* property

Is Valid

Returns whether this component's current contents are valid. Validity is determined by the component type, and by properties like Minimum, Maximum, and Input Type.

Validity is checked whenever data is committed. Therefore, if Live Update is enabled, validity is checked constantly. If Live Update is disabled, validity is checked when the focus leaves the component.



The *IsValid* property

Live Update

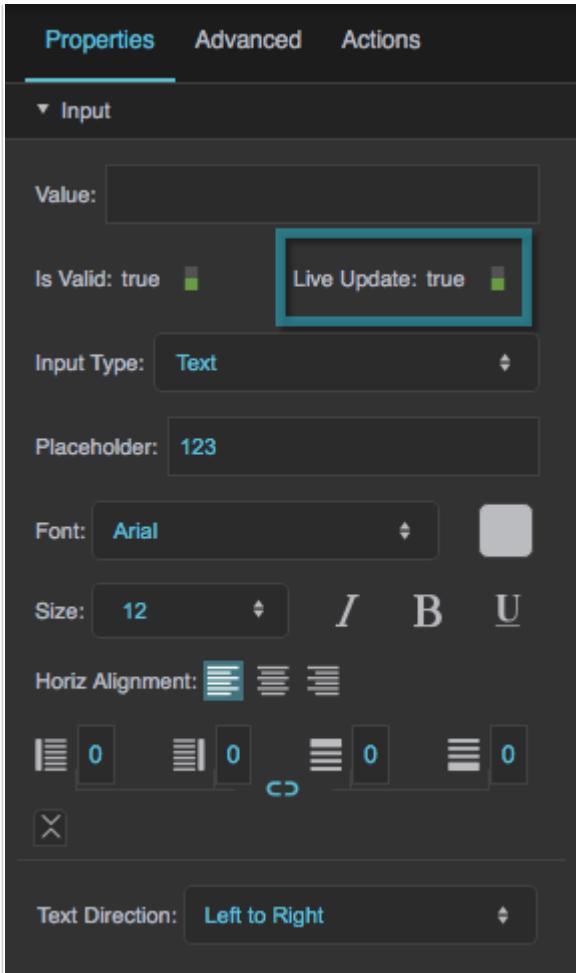
Specifies when the user's changes to this component are committed. This property affects changes made in Preview Mode, the Viewer, and the deployed application. It does not affect changes that you make within the Property Inspector.

TRUE

Changes are committed constantly, as the user makes them.

FALSE

Changes are committed only when focus leaves the component.

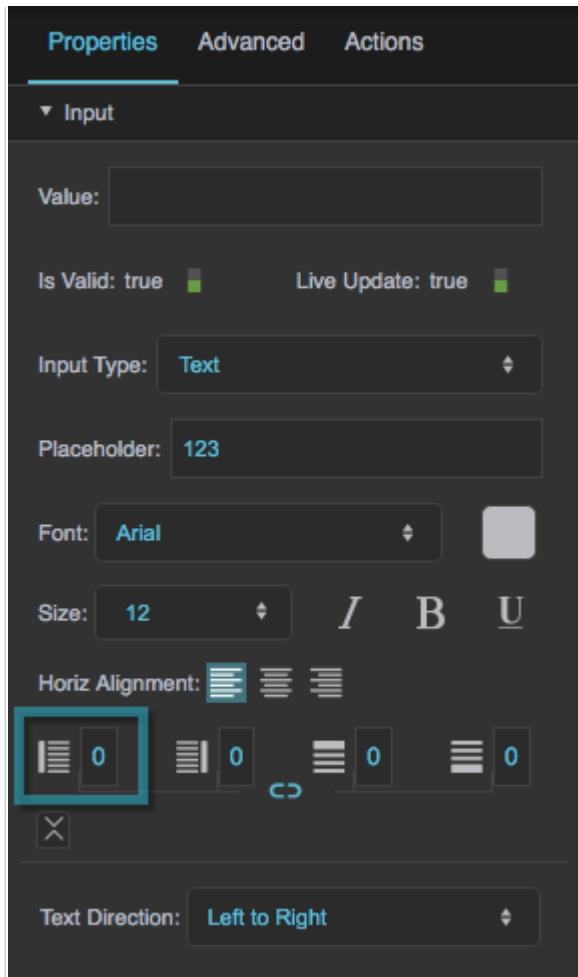


The *Live Update* property

Left Padding

Defines a number of pixels of space between the left container boundary and the leftmost edge of the content. Negative numbers are not allowed.

Paddings are part of an object's width and height. See [Borders, Padding, and Content Size](#).

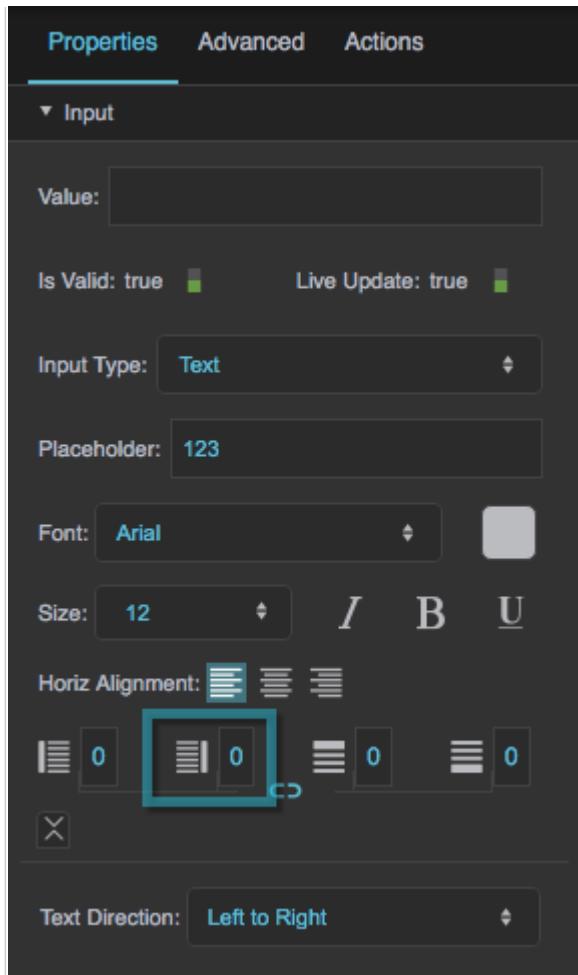


The *Left Padding* property

Right Padding

Defines a number of pixels of space between the right container boundary and the rightmost edge of the content. Negative numbers are not allowed.

Paddings are part of an object's width and height. See [Borders, Padding, and Content Size](#).

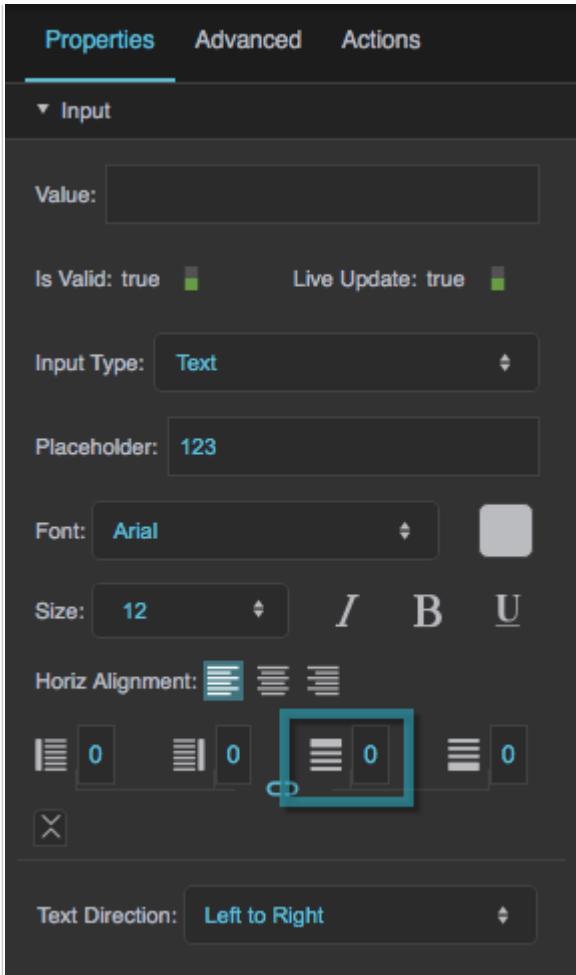


The Right Padding property

Top Padding

Defines a number of pixels of space between the top container boundary and the topmost edge of the content. Negative numbers are not allowed.

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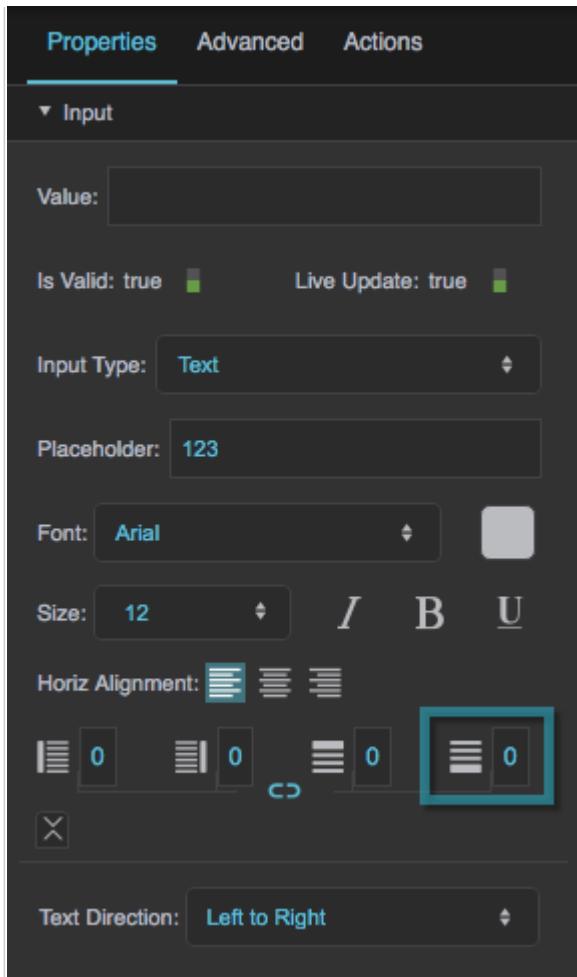


The Top Padding property

Bottom Padding

Defines a number of pixels of space between the bottom container boundary and the bottommost edge of the content. Negative numbers are not allowed.

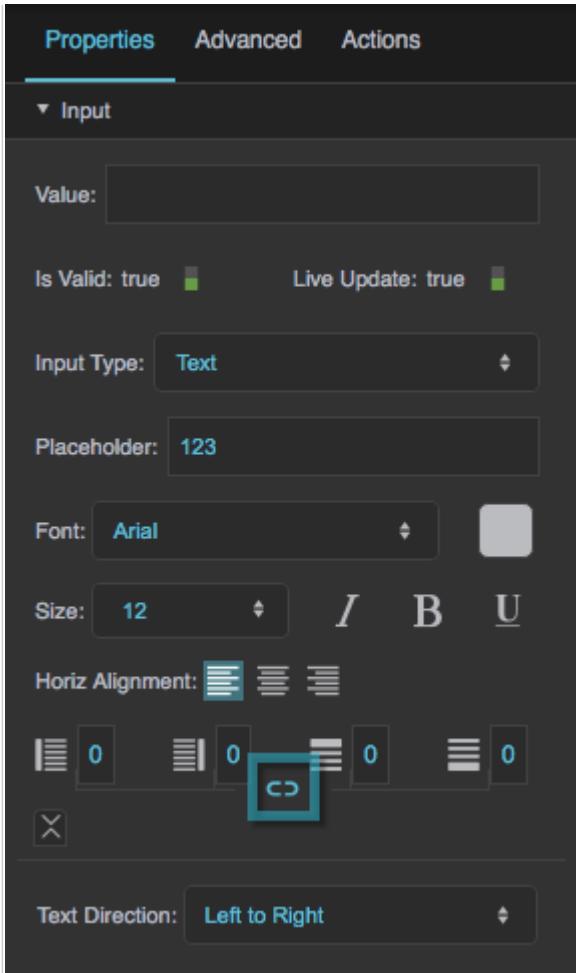
Paddings are part of an object's width and height. See [Borders, Padding, and Content Size](#).



The Bottom Padding property

Link Paddings

Links all four padding editors so that their values are equal.



The Link Paddings property

Text Direction

Specifies the direction for text and input in this component, to support the use of right-to-left languages.

Left to right

The text or user input direction is left to right.

Right to left

The text or user input direction is right to left.

Auto

The direction of user input is automatically detected as the user enters text.

The screenshot shows the 'Properties' tab of the DGLogik UI Designer. Under the 'Input' section, the 'Text Direction' property is highlighted with a blue border. Other visible properties include 'Value' (empty), 'IsValid' (true), 'Live Update' (true), 'Input Type' (Text), 'Placeholder' (123), 'Font' (Arial), 'Size' (12), 'Horiz Alignment' (Left), and various alignment and spacing options.

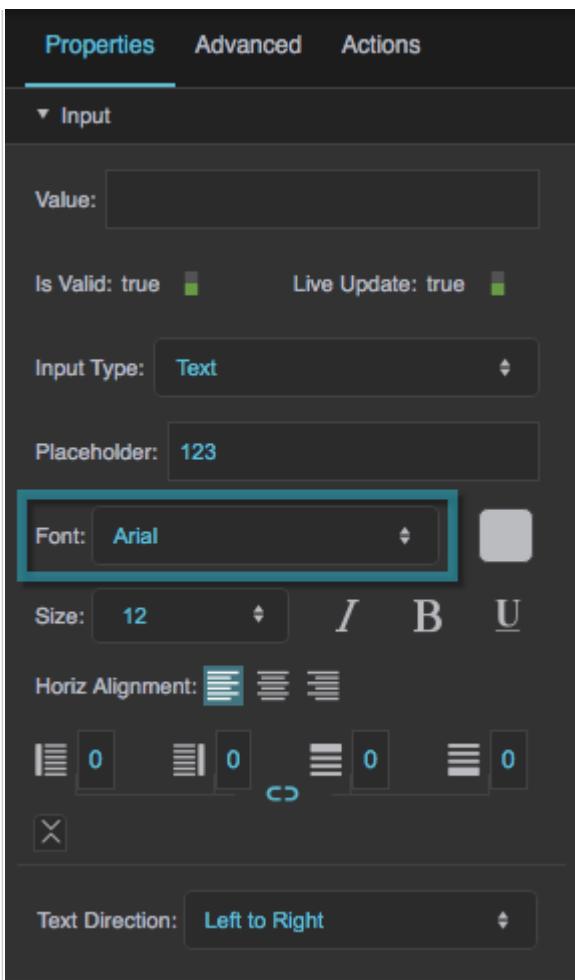
The Text Direction property

- Text Input
- Text Area
- Password Input
- Date Input
- Number Input

Font

Specifies the font for this element.

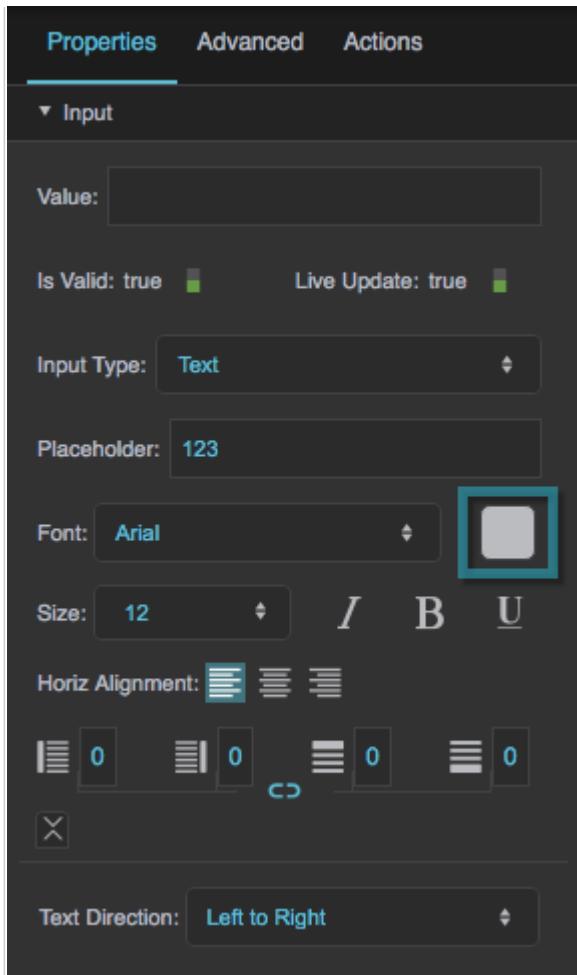
To add a new font to your project and use it for this property, see [How do I add a new font to my project?](#)



The Font property

Font Color

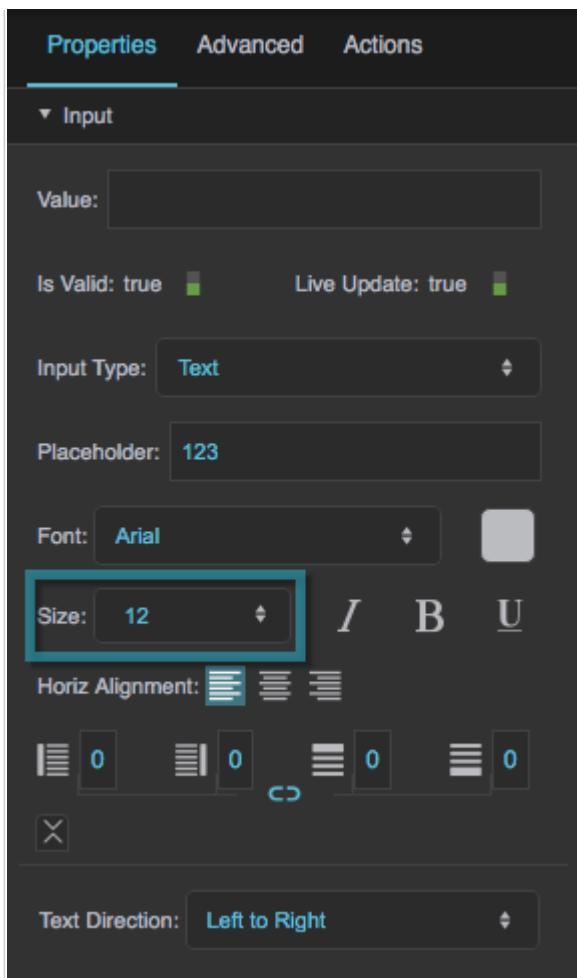
Defines the font color for this component.



The Font Color property

Font Size

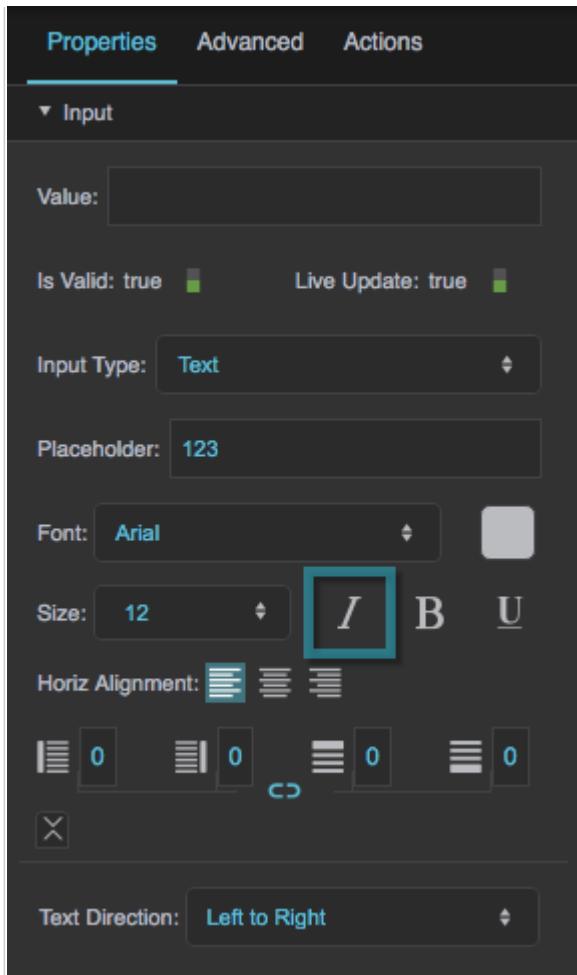
Defines the font size for this component. If the font size is set to Auto, the text scales to occupy the size of the component.



The *FontSize* property

Italic

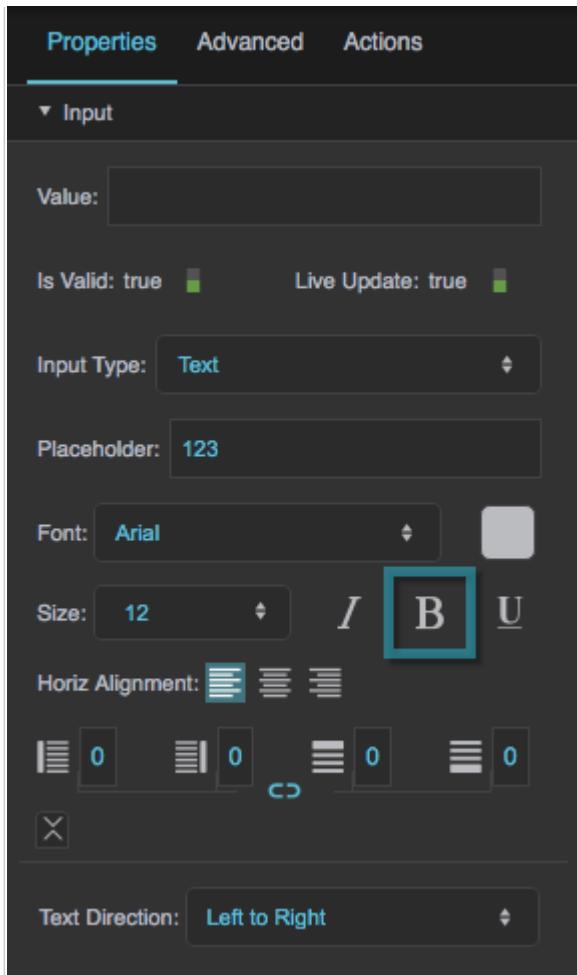
Specifies whether text in this element is italicized.



The *Italic* property

Bold

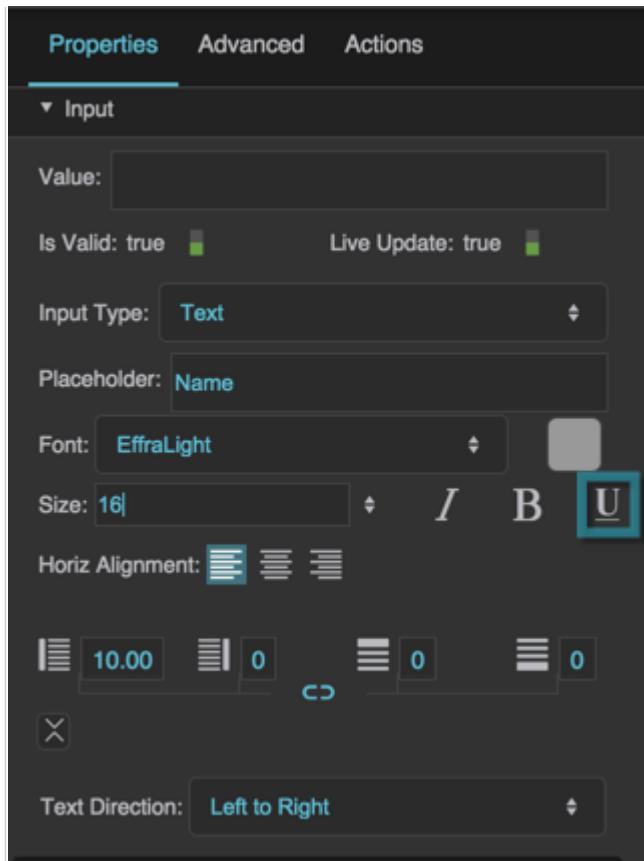
Specifies whether text in this element is bold.



The Bold property

Underline

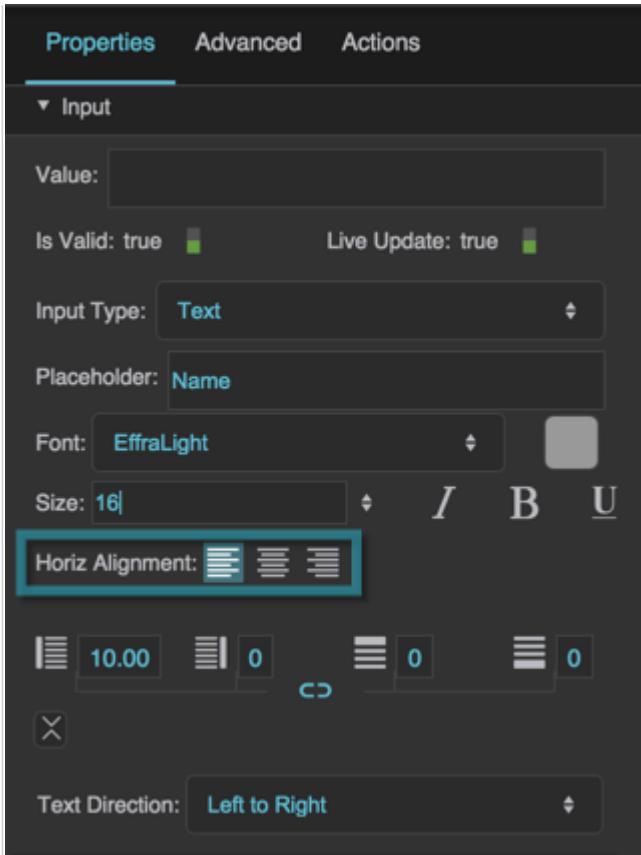
Specifies whether text in this element is underlined.



The Underline property

Horizontal Alignment

Specifies whether the content in this component is left-justified, centered, or right-justified.



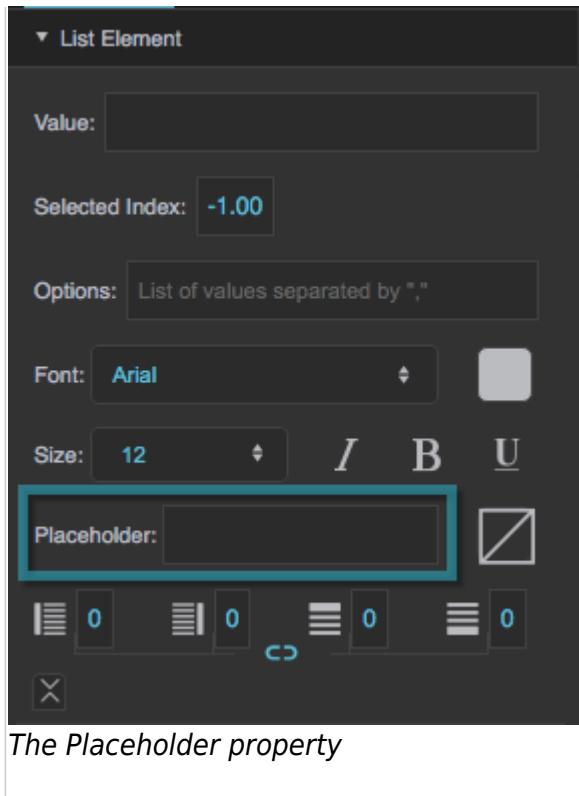
The Horizontal Alignment property

The Placeholder property affects any of the following components:

- Text Input
- Text Area
- Password Input
- Number Input
- List Input

Placeholder

Defines the placeholder text that appears in this input component when there is no Value.



The Placeholder property

Text Input and Text Area Properties

These properties affect a text input component or a text area component. These components are also affected by [shared input properties](#).

Input Type

For a text input component, specifies the valid input type, or the expected input type.

Text

A single line of text. Line breaks are automatically removed.

Email

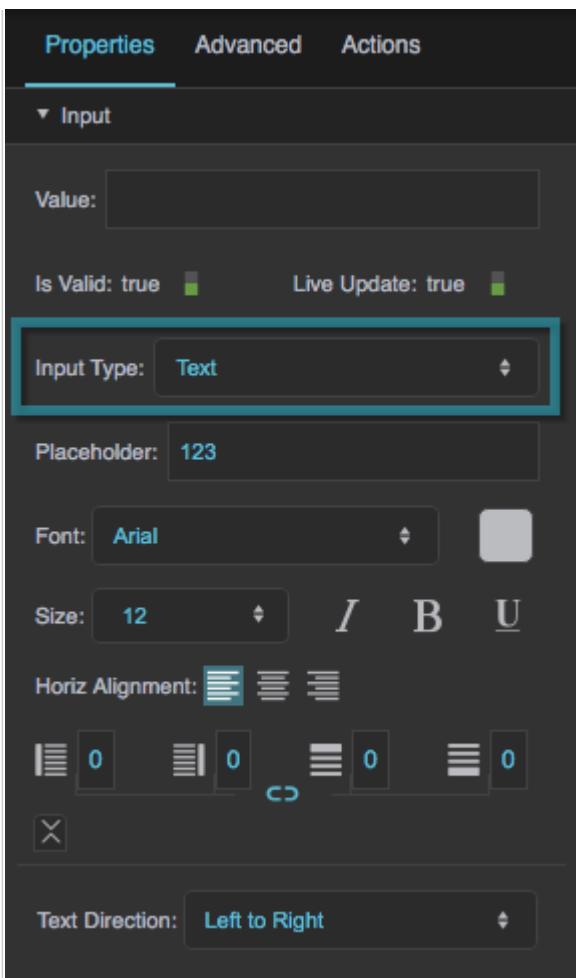
A single, properly formatted e-mail address, or the empty string.

URL

A single, valid, absolute URL, or the empty string.

Tel

A single line of text. Line breaks are automatically removed. On mobile devices, the on-screen keyboard is optimized for number entry.



The *Input Type* property

Date Input Properties

These properties affect a date input component. This component is also affected by [shared input properties](#).

Input Type

Specifies the valid input type, or the expected input type.

Date

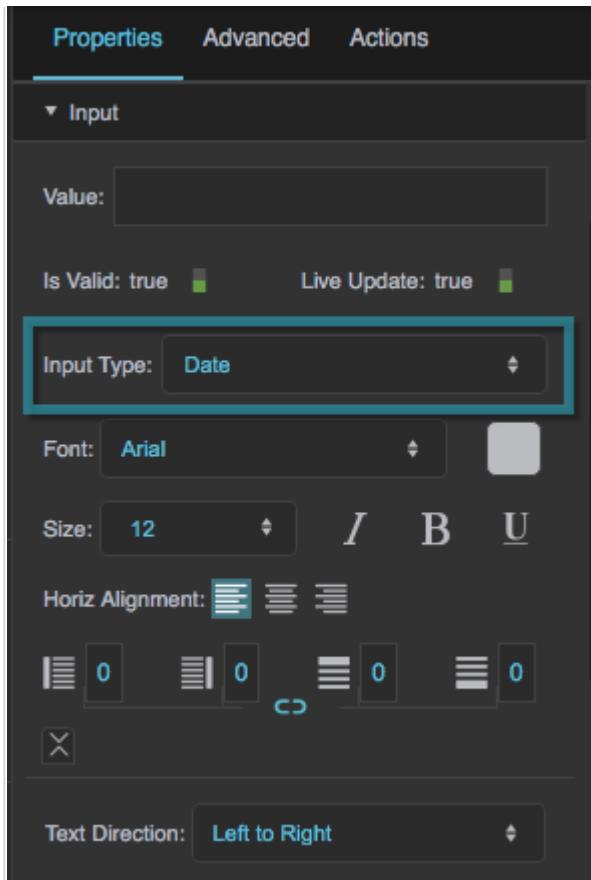
A year, month, and day.

Week

A year and a week number. A week that spans two years is both week 53 of the earlier year and week 1 of the later year.

Month

A month and year.



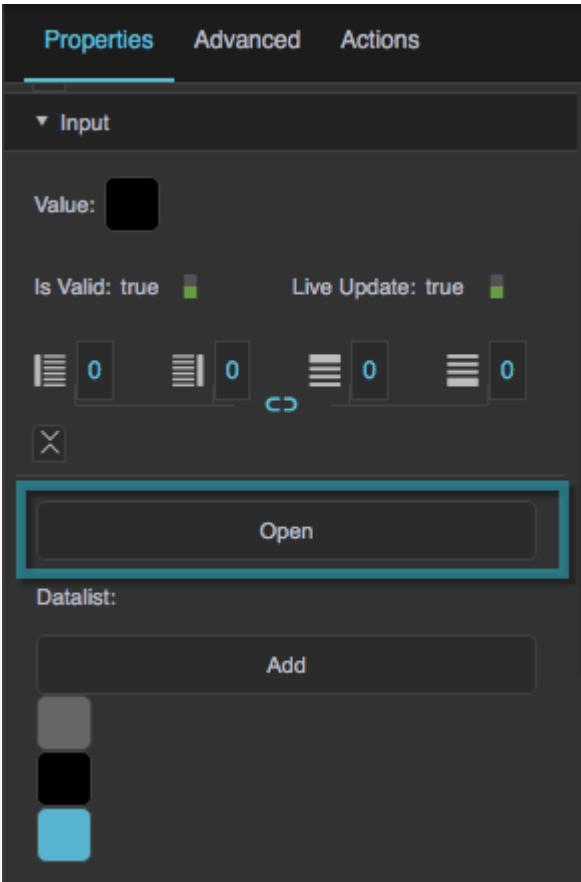
The *Input Type* property

Color Input Properties

These properties affect a color input component. This component is also affected by [shared input properties](#).

Open

Opens the browser color picker. The color picker is also automatically opened when the user clicks the component.



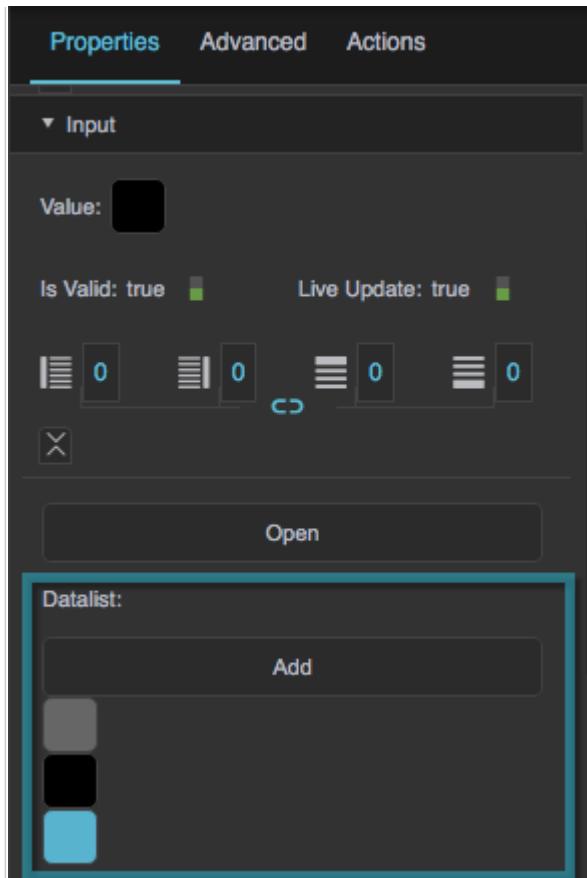
The Open property

Datalist

Specifies the predefined colors in this color input component. Predefined colors are not supported in all browsers. Regardless of whether the predefined list is supported, the user can still enter a custom value.

Click on color in the Property Inspector to edit it.

Colors are displayed in order in this color input component, with the top color appearing first.



The Datalist property

Number Input Properties

These properties affect a number input component. This component is also affected by [shared input properties](#).

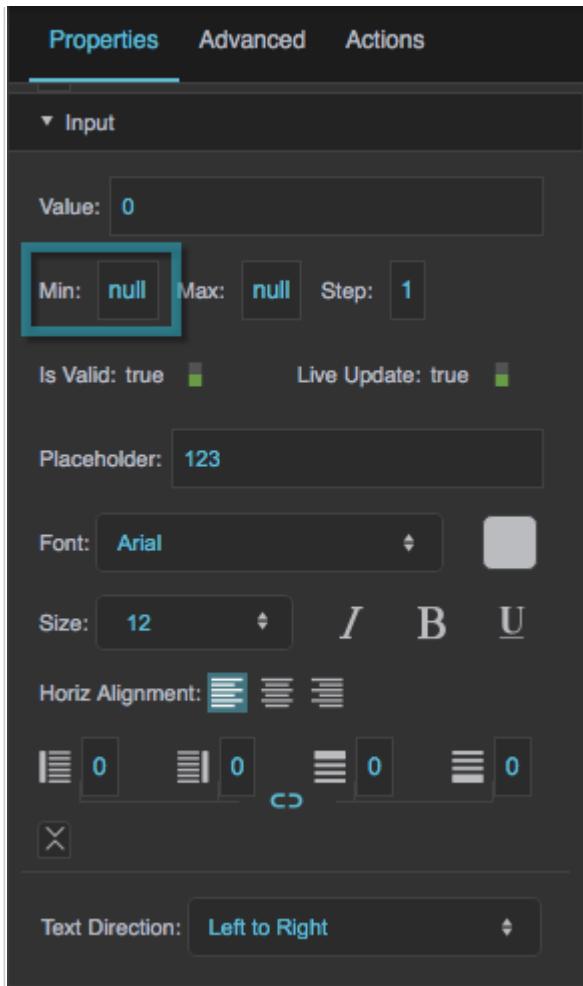
Min

Defines the predefined colors in this color input component. Predefined colors are not supported in all browsers. Regardless of whether the predefined list is supported, the user can still enter a custom value.

Click on color in the Property Inspector to edit it.

Colors are displayed in order in this color input component, with the top color appearing first.

If this is a range input component, and the minimum is null, the bottom of the range is zero.

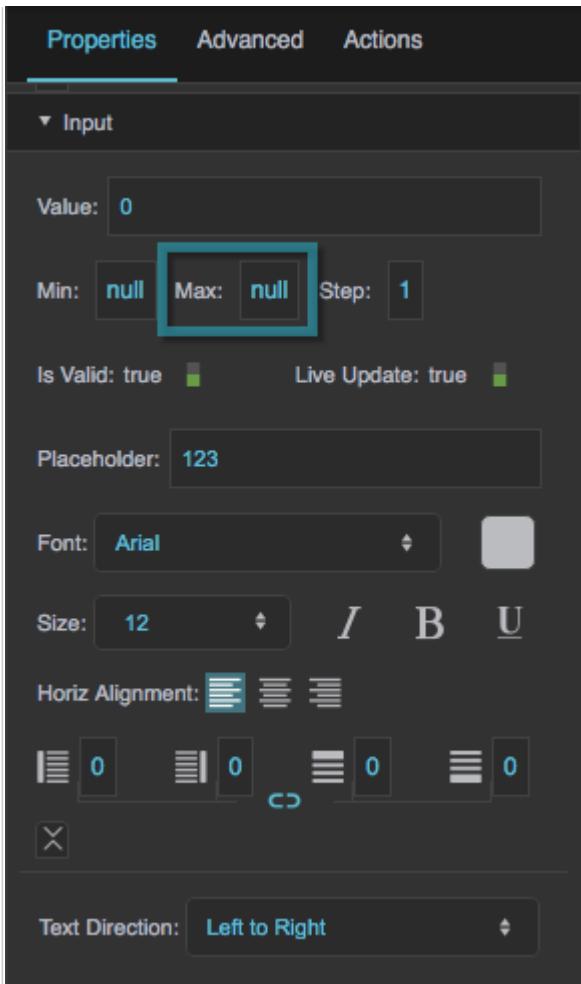


The *Min* property

Max

Defines a maximum valid number for this input component.

If this is a range input component, and the maximum is null, the top of the range is 100.



The Max property

Step

Defines the interval between valid numbers for this input component. Valid numbers are the minimum and multiples of the Step value larger than the minimum. If no minimum is defined, valid numbers are zero and multiples of the Step value larger or smaller than zero. A Step value of zero means that any interval is allowed.

The Step property

shared input properties]]. <hidden Min> **Min**\\ Defines a minimum valid number for this input component. If this is a range input component, and the minimum is null, the bottom of the range is zero.

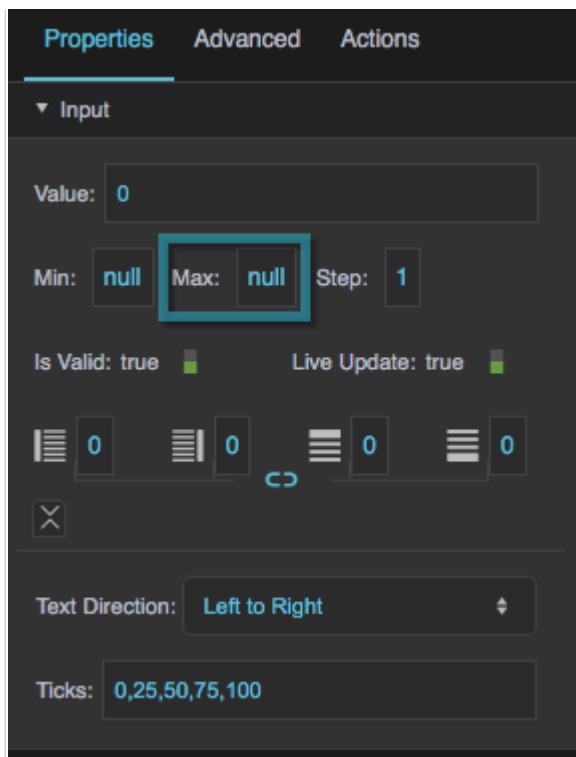
[The Min property](#)

The Min property </hidden>

Max

Defines a maximum valid number for this input component.

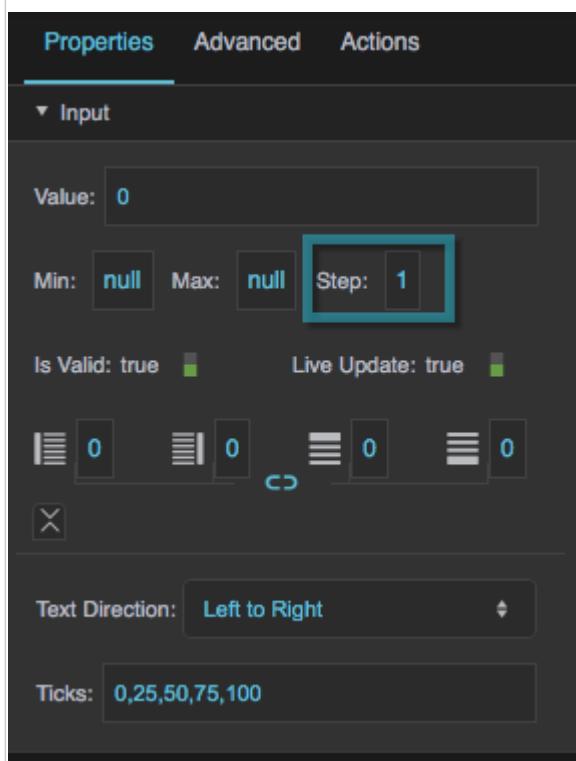
If this is a range input component, and the maximum is null, the top of the range is 100.



The Max property

Step

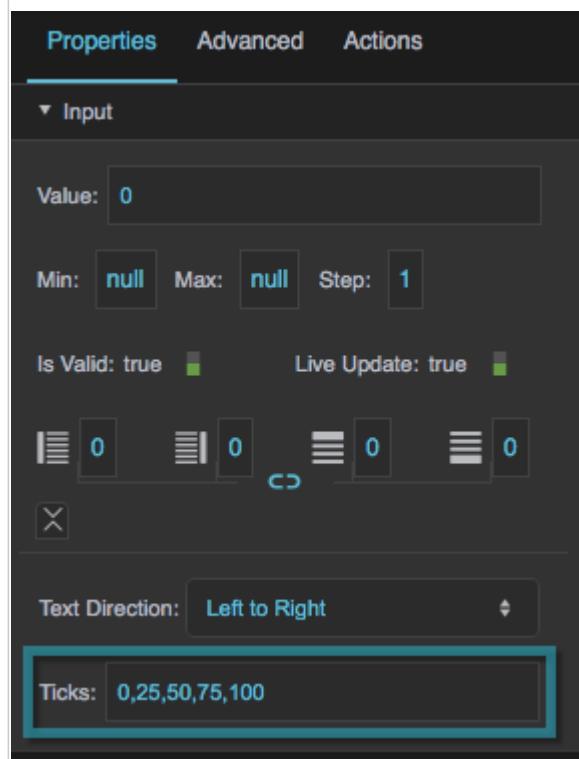
Defines the interval between valid numbers for this input component. Valid numbers are the minimum and multiples of the Step value larger than the minimum. If no minimum is defined, valid numbers are zero and multiples of the Step value larger or smaller than zero. A Step value of zero means that any interval is allowed.



The Step property

Ticks

Defines values where ticks appear on the range selector, as a list of comma-separated values.



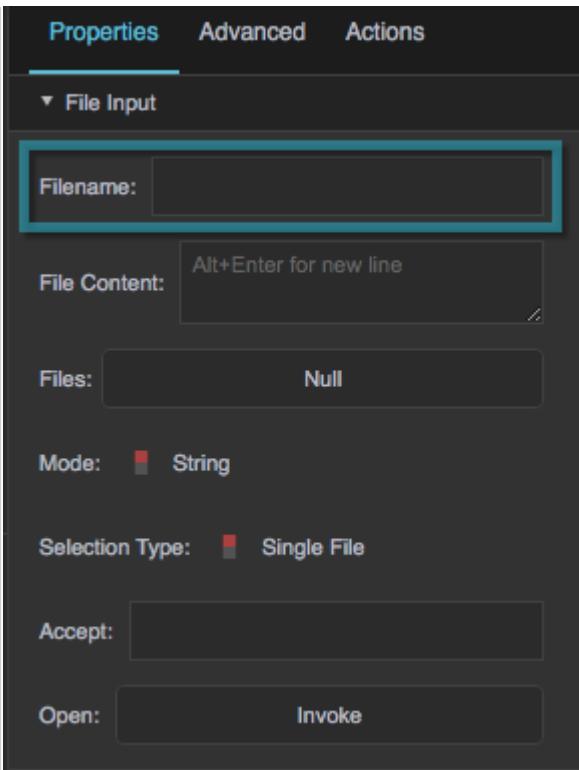
The Ticks property

File Input Properties

These properties affect the file input component.

Filename

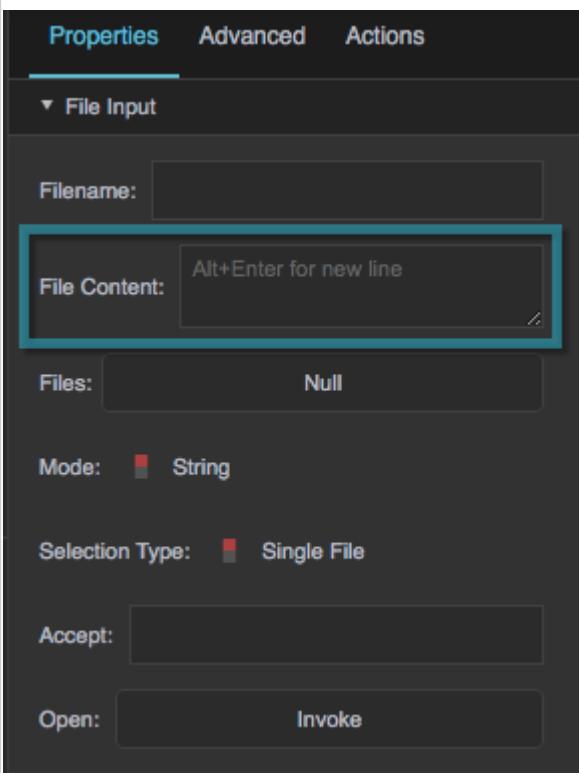
Sets or returns the name of the file to open.



The Filename property

File Content

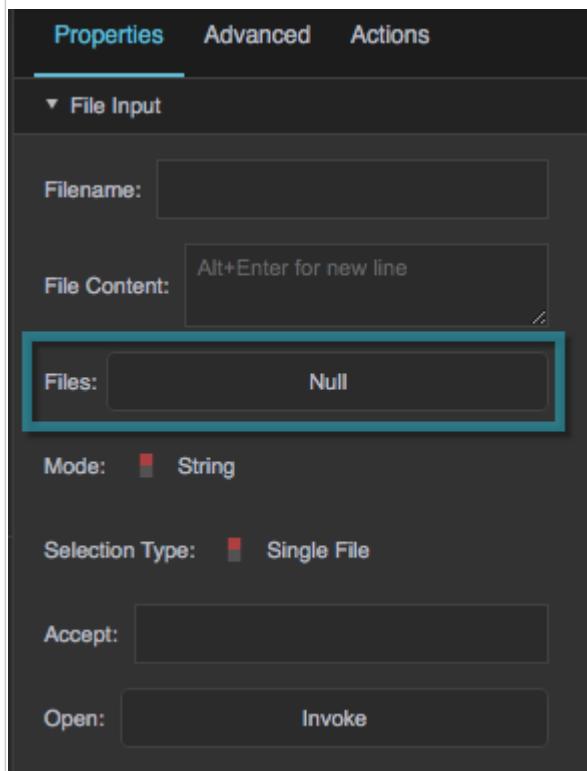
Displays the content of the selected file as a string or binary.



The File Content property

Files

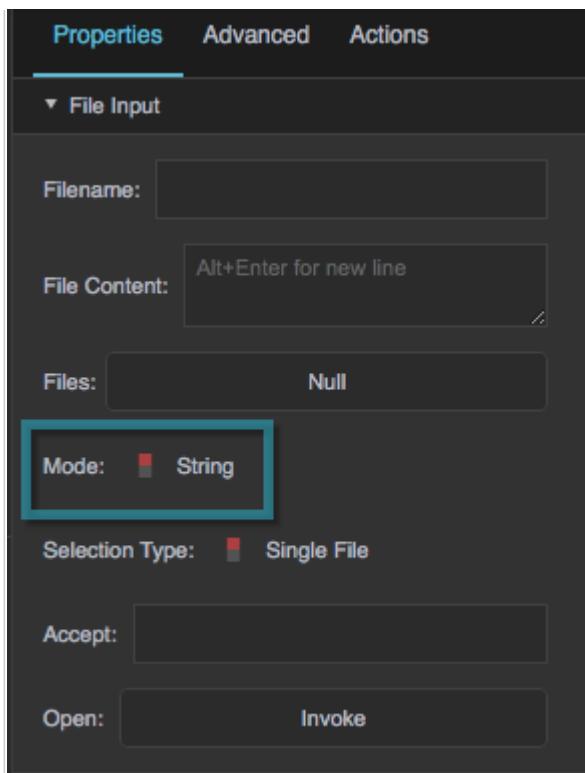
Returns a read-only table describing the files selected by the user.



The Files property

Mode

Sets whether the file content is displayed as a string or as binary.



The Mode property

Selection Type

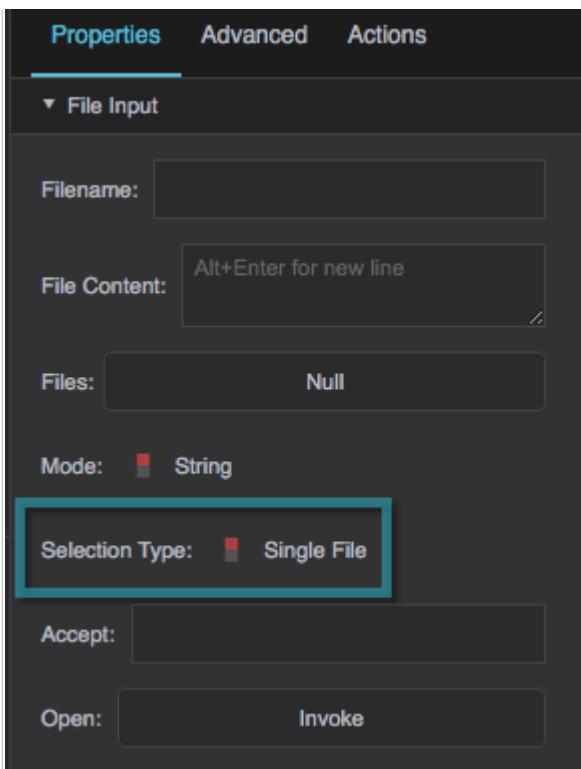
Determines whether the user can select multiple files.

Single File

The user can select only one file.

Multiple Files

The user can select one or more files.



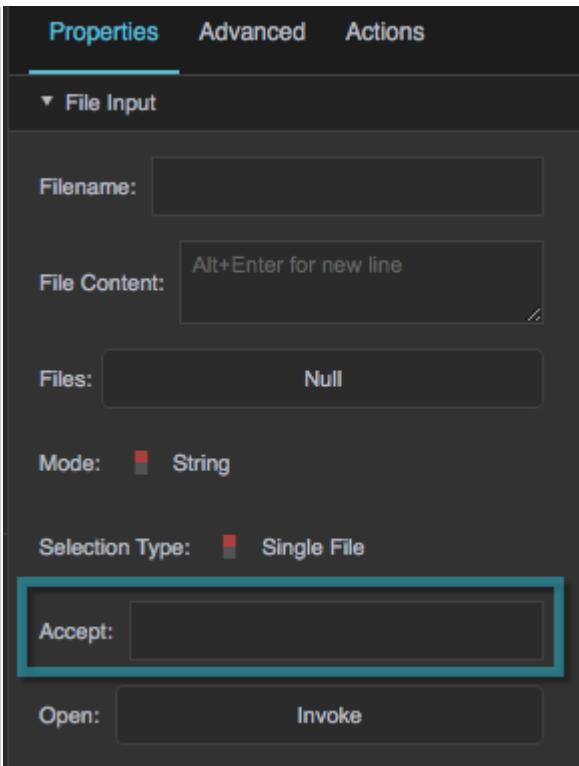
The *Selection Type* property

Accept

Specifies the file formats that are accepted by this file chooser.

Enter one or more of the following values separated by commas:

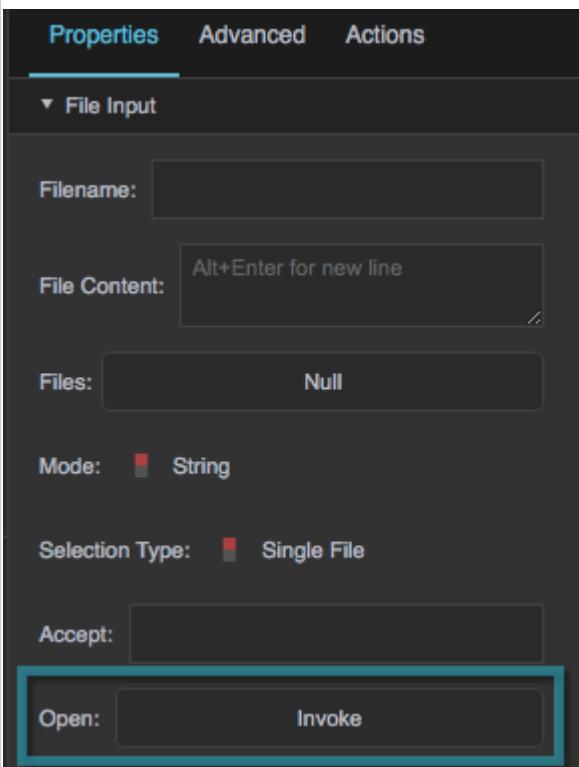
- **.png, .jpg, .gif, etc.**: Files of the format specified.
- **audio/***: All sound files.
- **video/***: All video files.
- **image/***: All image files.
- **media_type/***: Replace media_type with any valid media type, to accept all formats within that type. Look at IANA Media Types for a complete list of standard media types.



The Accept property

Open

A trigger that opens the browser file chooser. For information about using triggers, see [Binding from an Event Property to a Trigger Property](#).



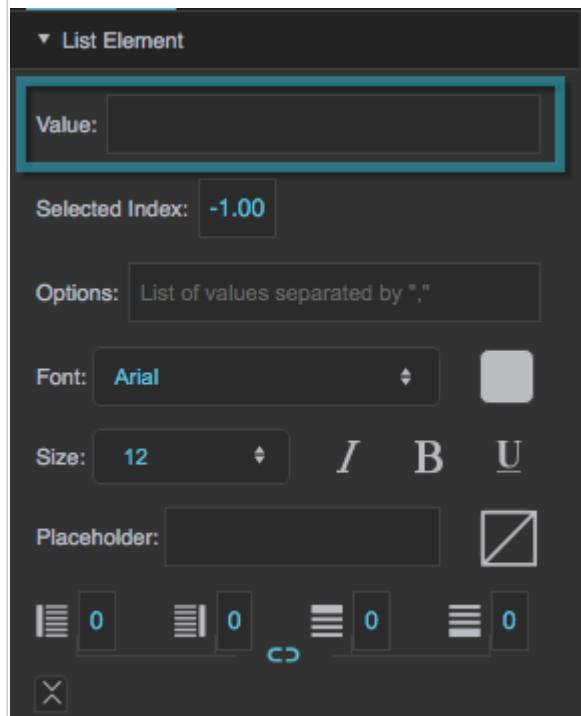
The Open property

List Input Properties

These properties affect a list input component.

Value

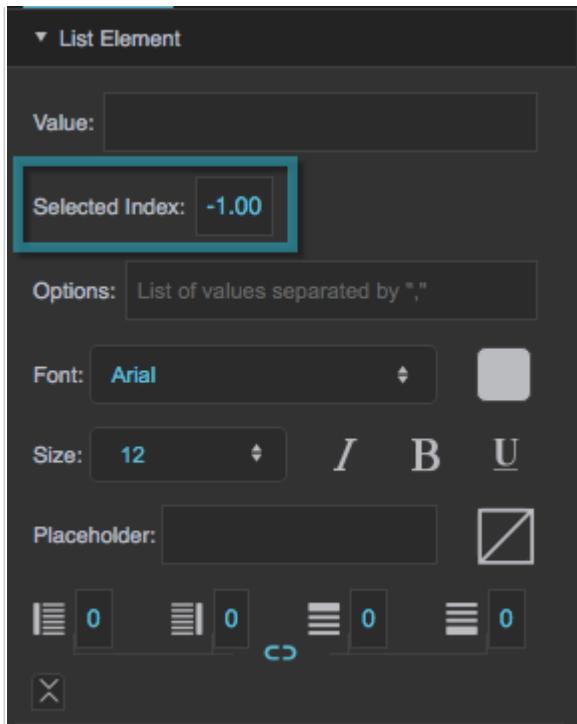
Sets or returns the currently selected list option.



The *Value* property

Selected Index

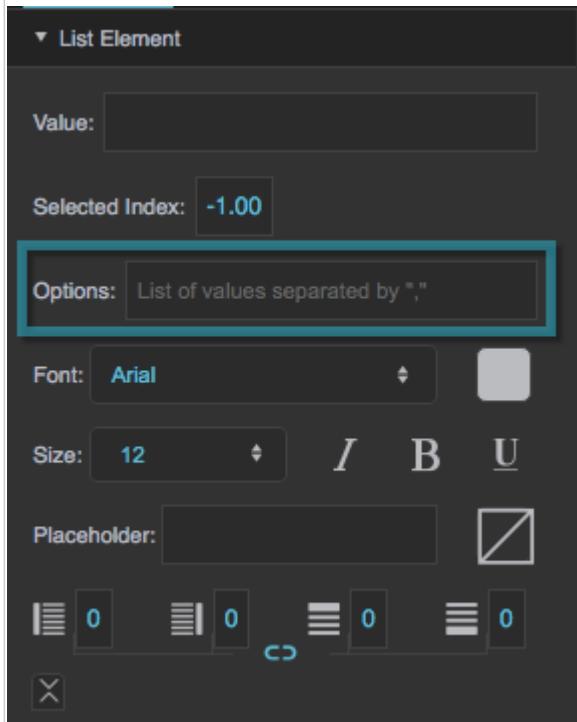
Sets or returns the index of the currently selected list option. A value of 0 indicates the top option in the list.



The Selected Index property

Options

Defines the list of options for this list element, as comma-separated values.

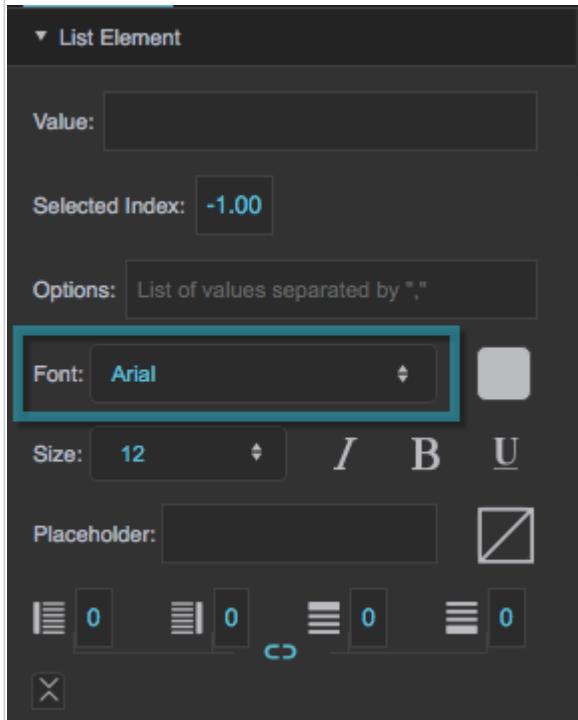


The Options property

Selected Element Font

Defines the font for the selected option.

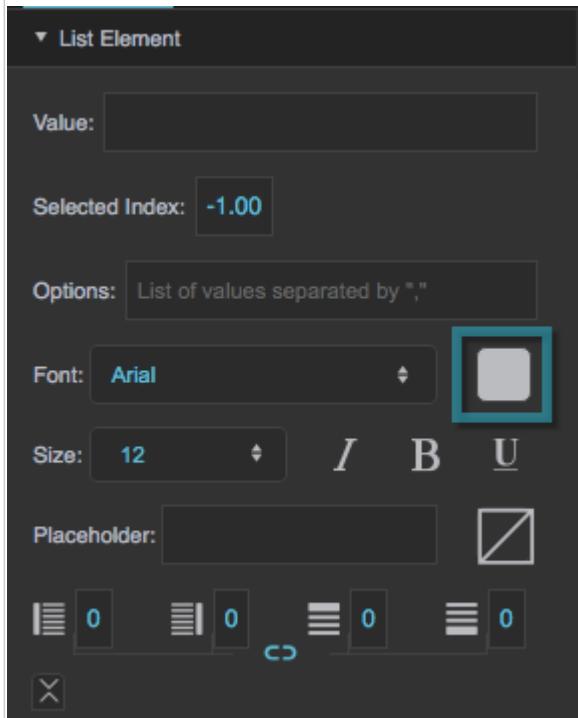
To add a new font to your project and use it for this property, see [How do I add a new font to my project?](#)



The Selected Element Font property

Selected Element Font Color

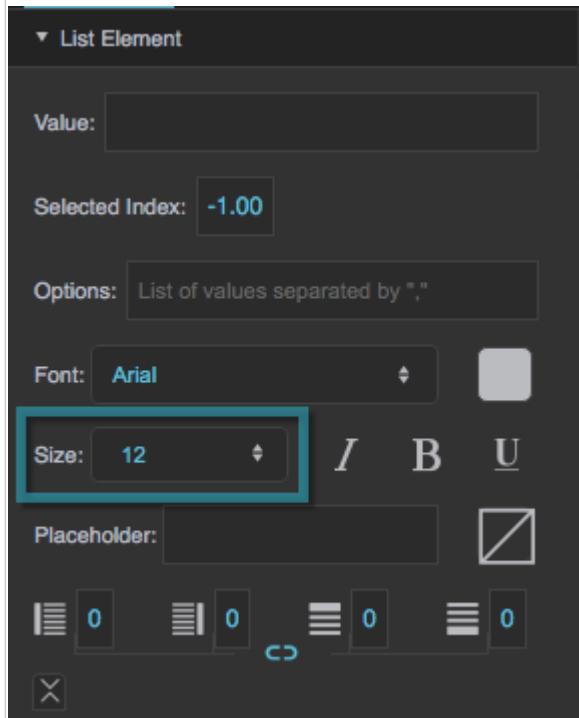
Defines the font color for the selected option.



The Selected Element Font Color property

Selected Element Font Size

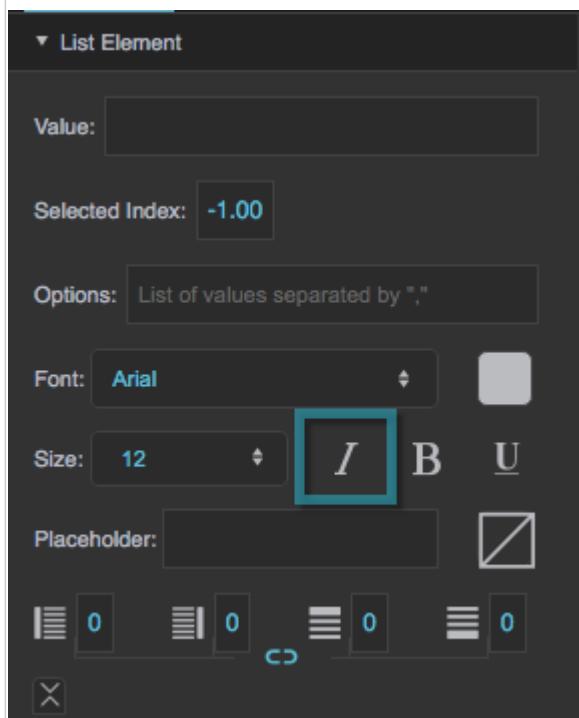
Defines the font size for the selected option.



The Selected Element Font Size property

Selected Element Font Italic

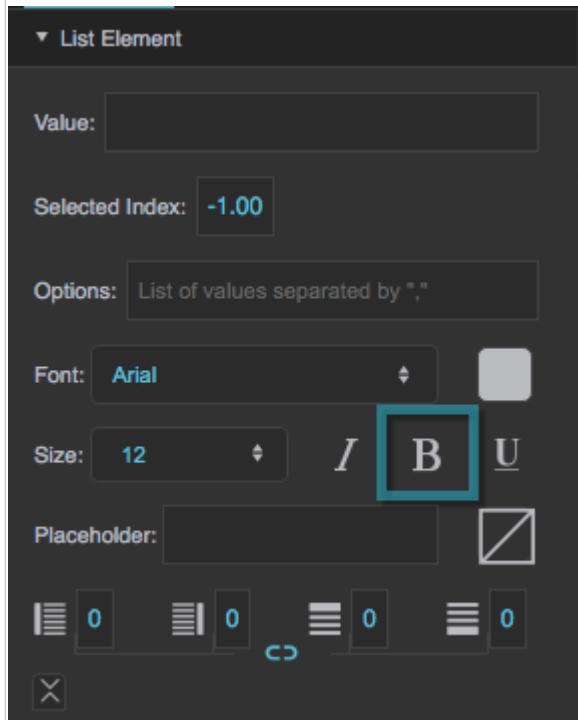
Defines whether the selected option is italic.



The Selected Element Font Italic property

Selected Element Font Bold

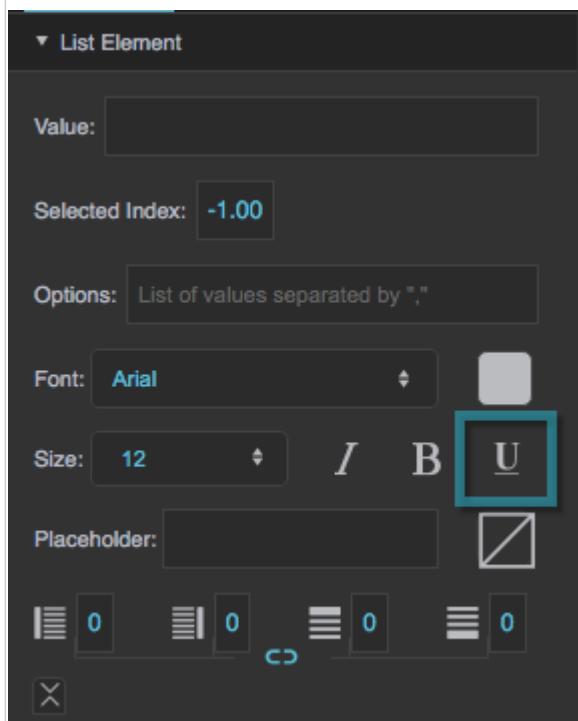
Defines whether the selected option is bold.



The Selected Element Font Bold property

Selected Element Font Underline

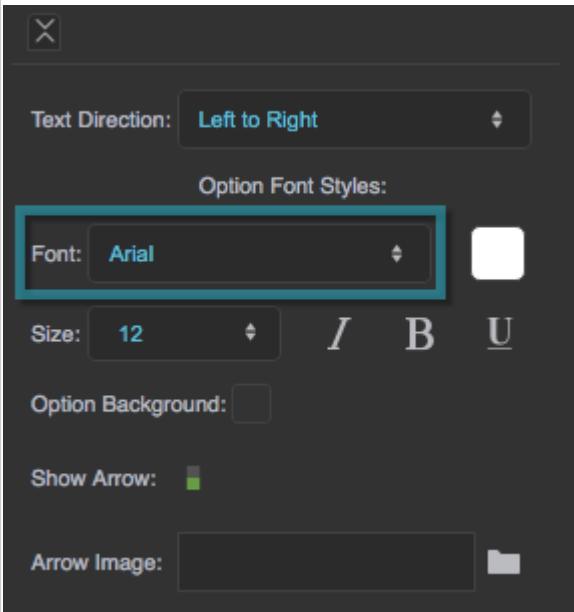
Defines whether the selected option is underlined.



The Selected Element Font Underline property

Options Font

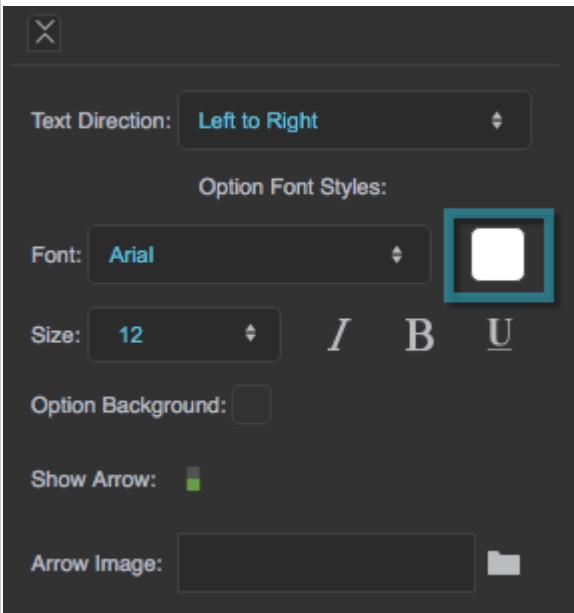
Defines the font for the options list. Not supported in all browsers. To add a font to this project and use it for this property, see [How do I add a new font to my project?](#)



The Options Font property

Options Font Color

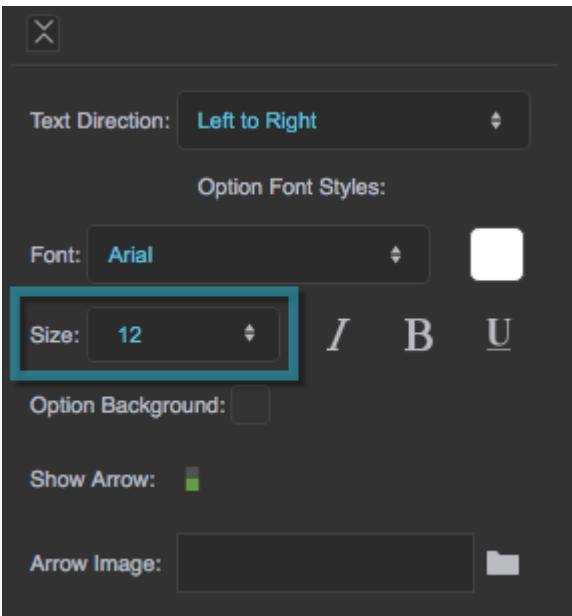
Defines the font color for the options list. Not supported in all browsers.



The Options Font Color property

Options Font Size

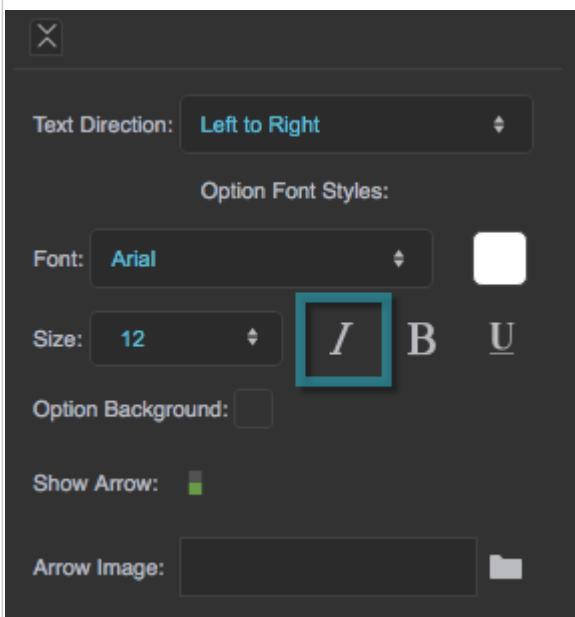
Defines the font size for the options list. Not supported in all browsers.



The Options Font Size property

Options Font Italic

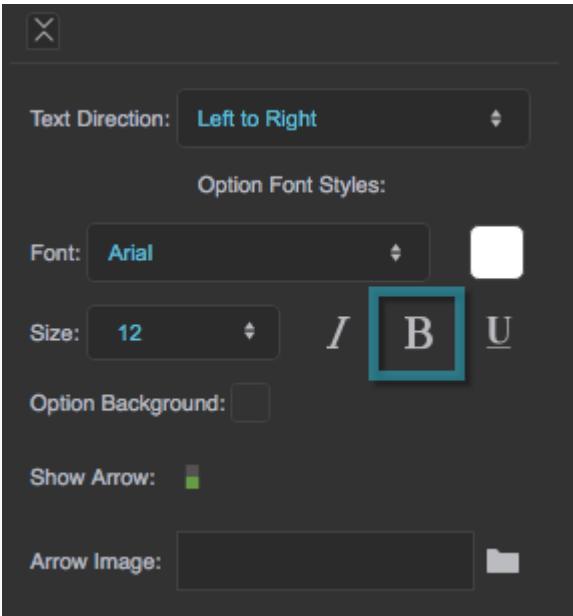
Defines whether the options list is italic. Not supported in all browsers.



The Options Font Italic property

Options Font Bold

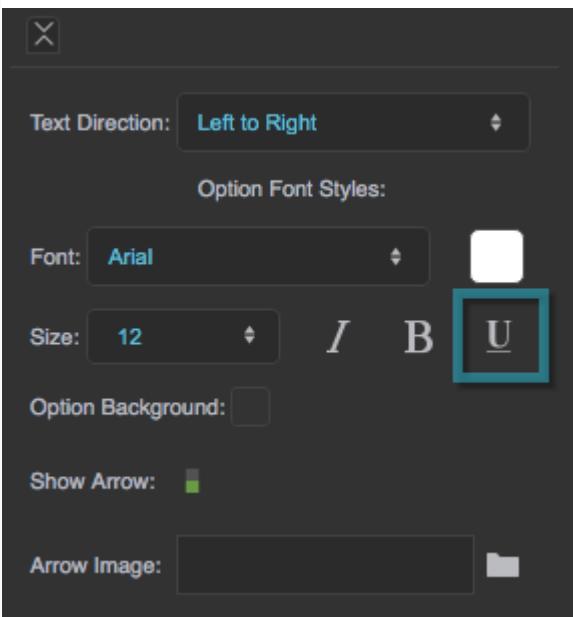
Defines whether the options list is bold. Not supported in all browsers.



The Options Font Bold property

Options Font Underline

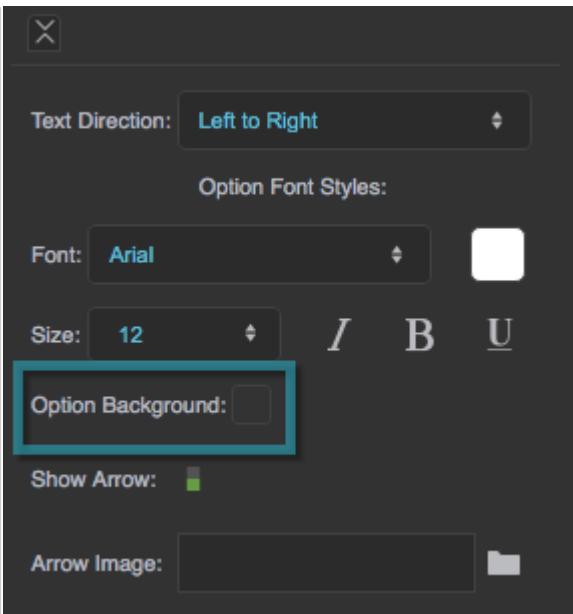
Defines whether the options list is underlined. Not supported in all browsers.



The Options Font Underline property

Options Background

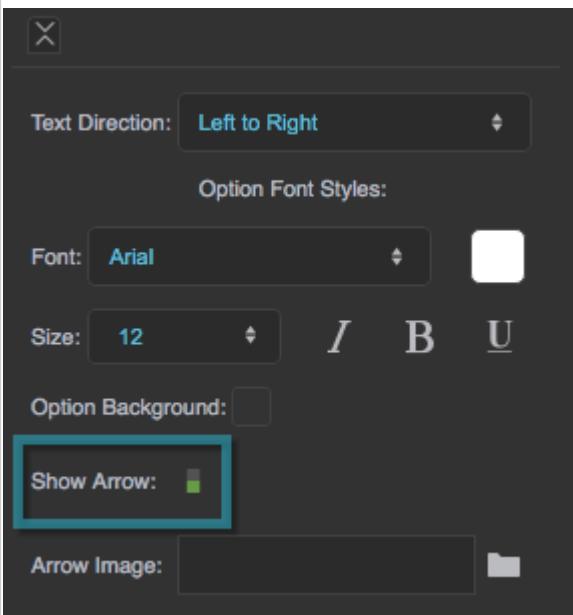
Defines the background color for the options list. Not supported in all browsers.



The Options Background property

Show Arrow

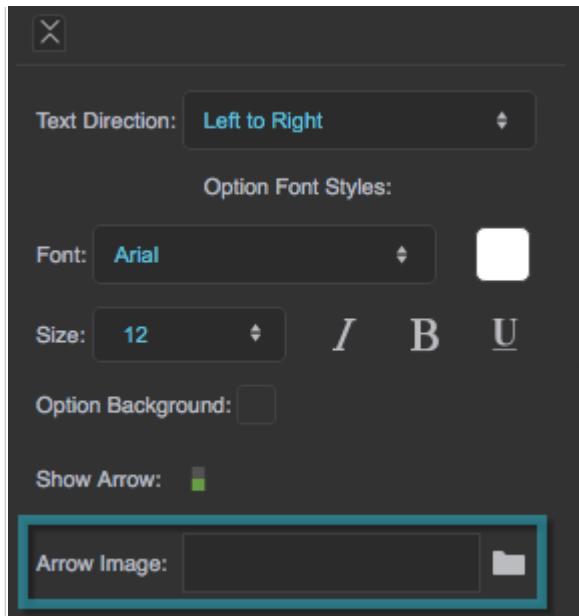
Determines whether an arrow graphic appears in the component, indicating a drop-down list.



The Show Arrow property

Arrow Image

Specifies a custom arrow graphic that appears if Show Arrow is enabled. If you don't specify an image, a default graphic is used.



The Arrow Image property

[Previous: Gauge Scale Properties](#)

[Next: Borders, Padding, and Content Size](#)

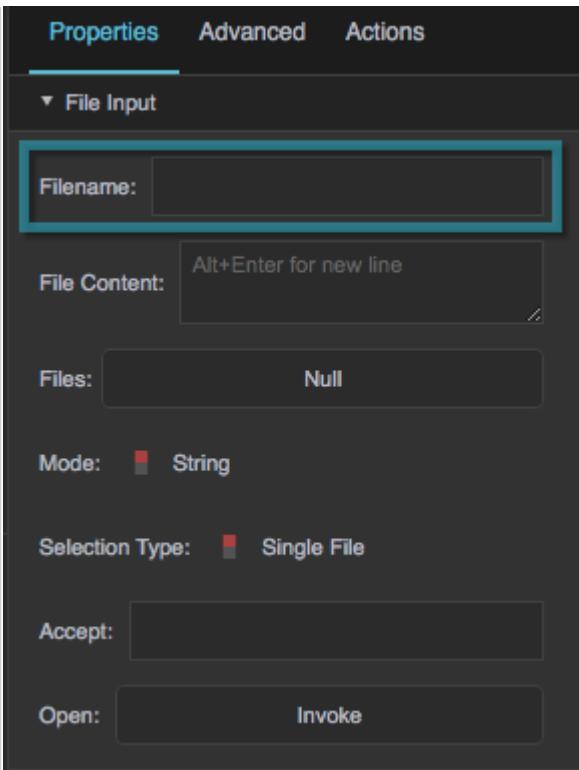
2019/07/17 19:17

File Input Properties

These properties affect the file input component.

Filename

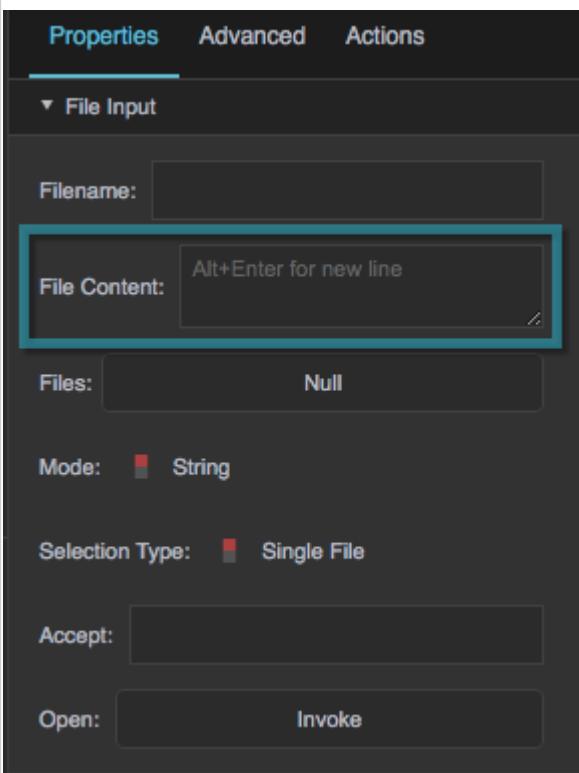
Sets or returns the name of the file to open.



The Filename property

File Content

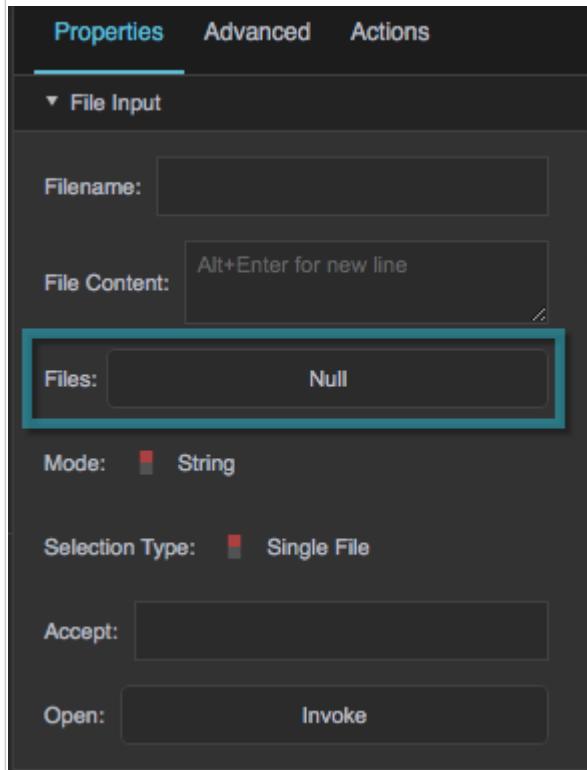
Displays the content of the selected file as a string or binary.



The File Content property

Files

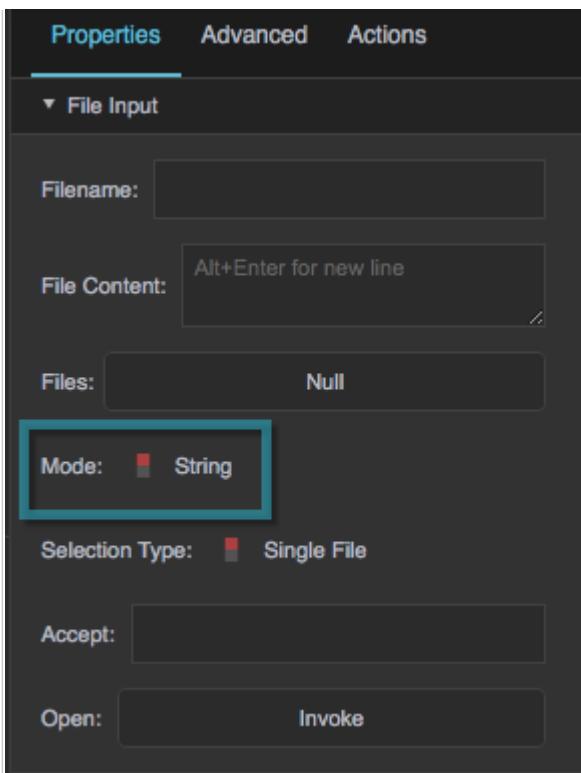
Returns a read-only table describing the files selected by the user.



The Files property

Mode

Sets whether the file content is displayed as a string or as binary.



The Mode property

Selection Type

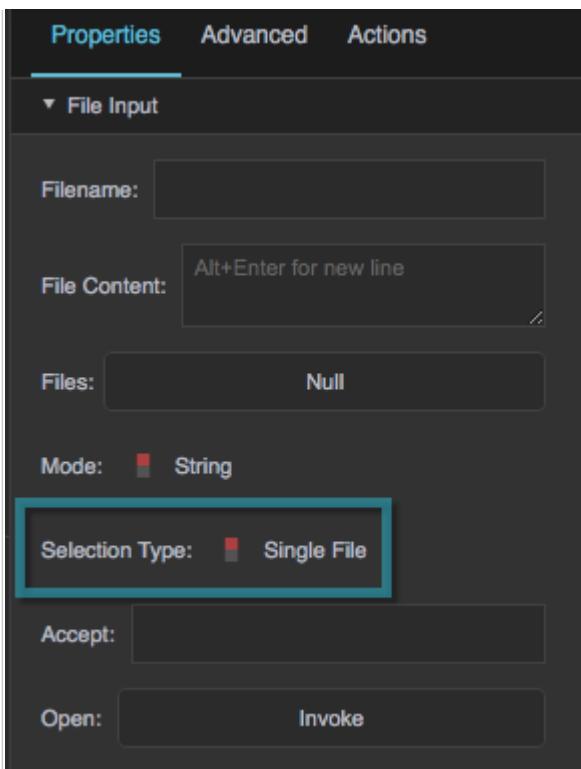
Determines whether the user can select multiple files.

Single File

The user can select only one file.

Multiple Files

The user can select one or more files.



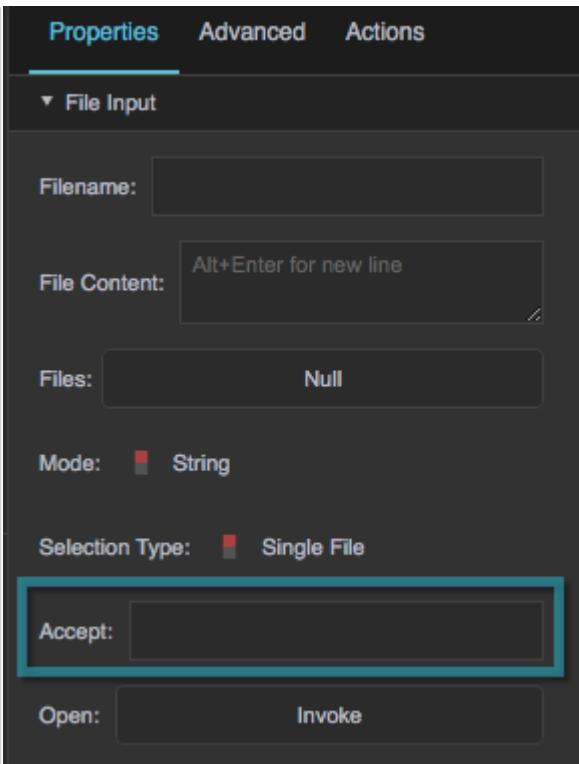
The *Selection Type* property

Accept

Specifies the file formats that are accepted by this file chooser.

Enter one or more of the following values separated by commas:

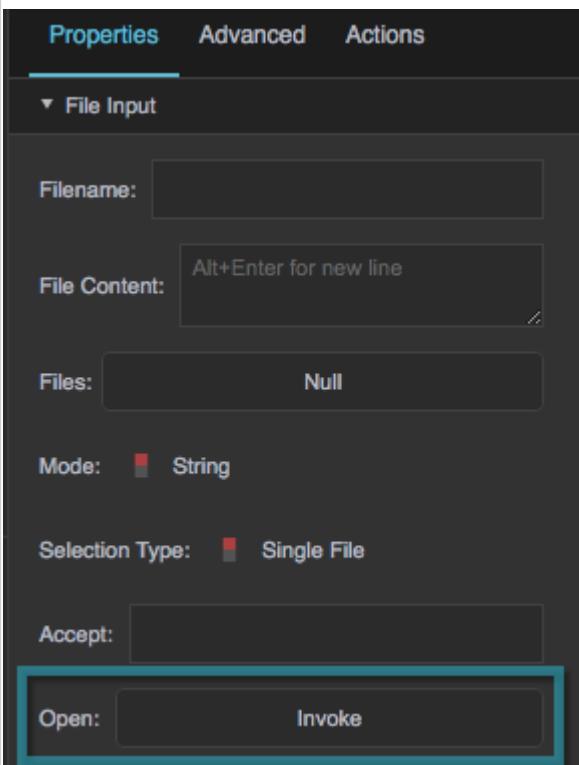
- **.png, .jpg, .gif, etc.**: Files of the format specified.
- **audio/***: All sound files.
- **video/***: All video files.
- **image/***: All image files.
- **media_type/***: Replace media_type with any valid media type, to accept all formats within that type. Look at IANA Media Types for a complete list of standard media types.



The Accept property

Open

A trigger that opens the browser file chooser. For information about using triggers, see [Binding from an Event Property to a Trigger Property](#).



The Open property

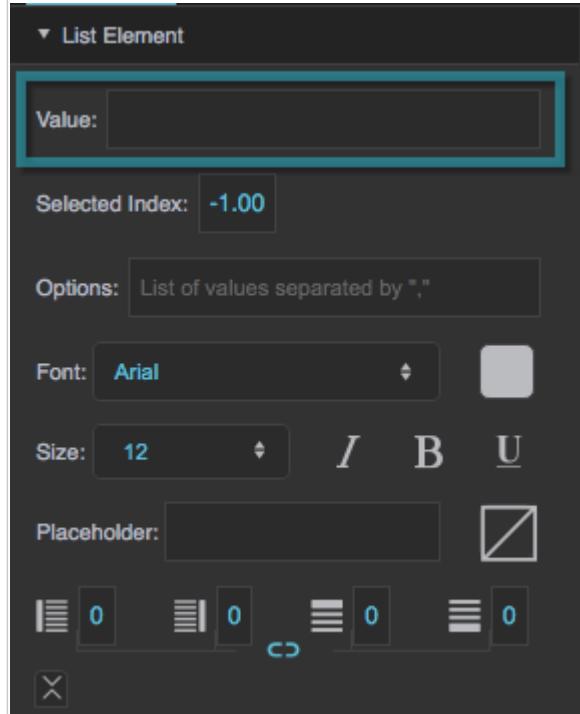
2019/07/17 19:17

List Input Properties

These properties affect a list input component.

Value

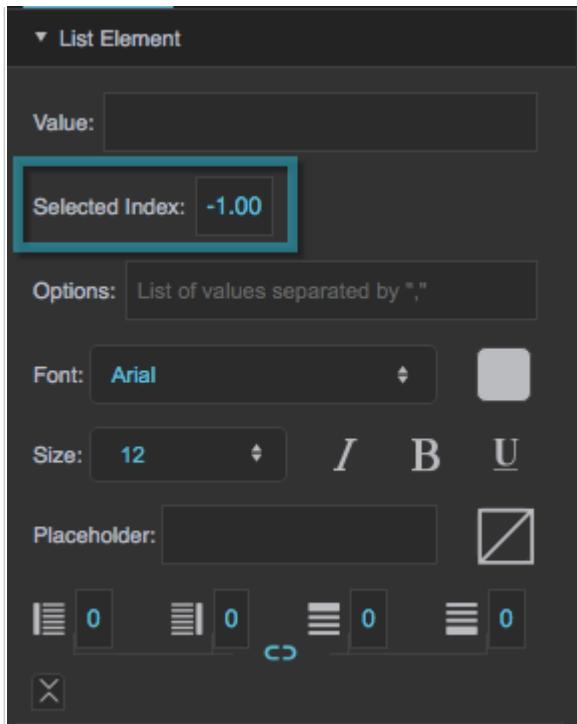
Sets or returns the currently selected list option.



The Value property

Selected Index

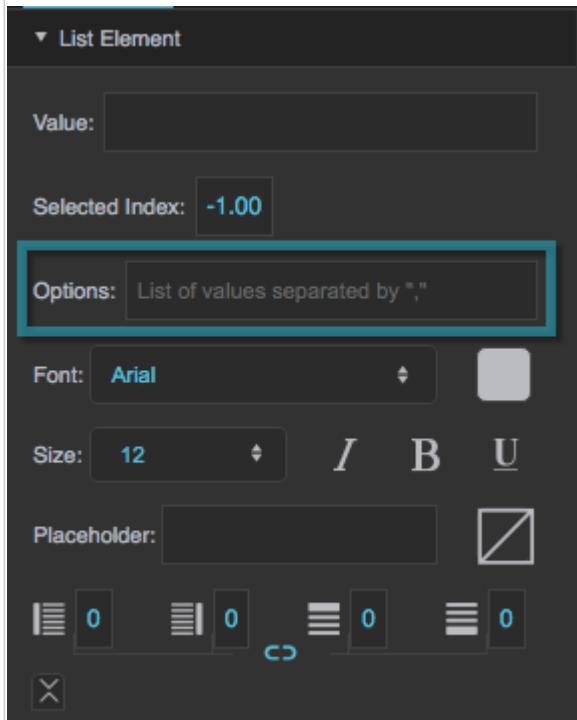
Sets or returns the index of the currently selected list option. A value of 0 indicates the top option in the list.



The Selected Index property

Options

Defines the list of options for this list element, as comma-separated values.

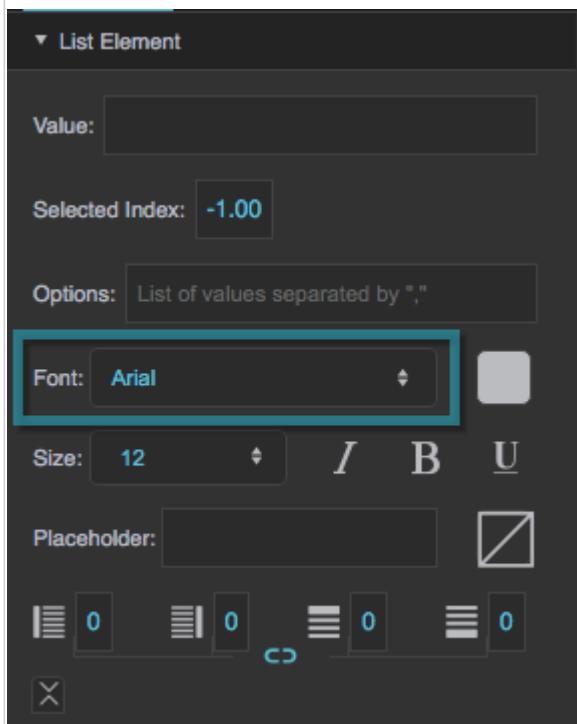


The Options property

Selected Element Font

Defines the font for the selected option.

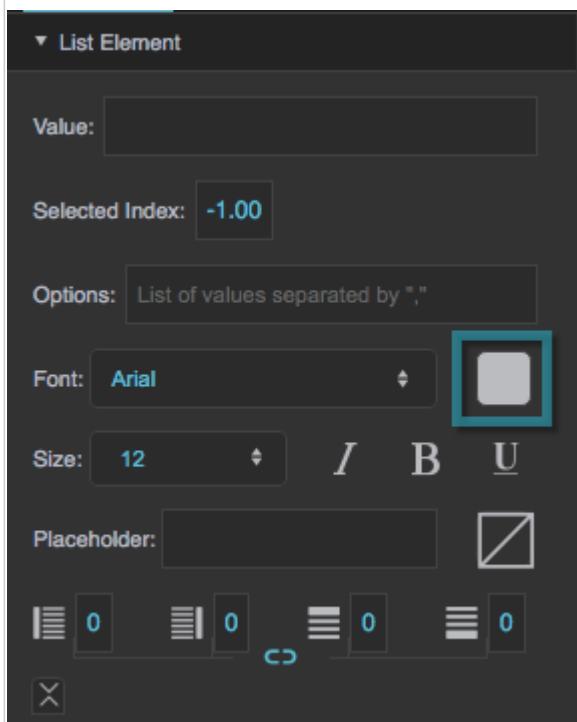
To add a new font to your project and use it for this property, see [How do I add a new font to my project?](#)



The Selected Element Font property

Selected Element Font Color

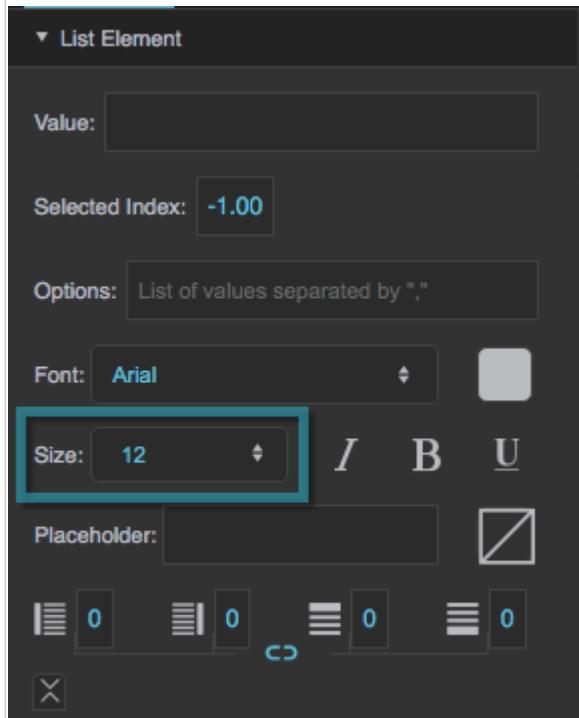
Defines the font color for the selected option.



The Selected Element Font Color property

Selected Element Font Size

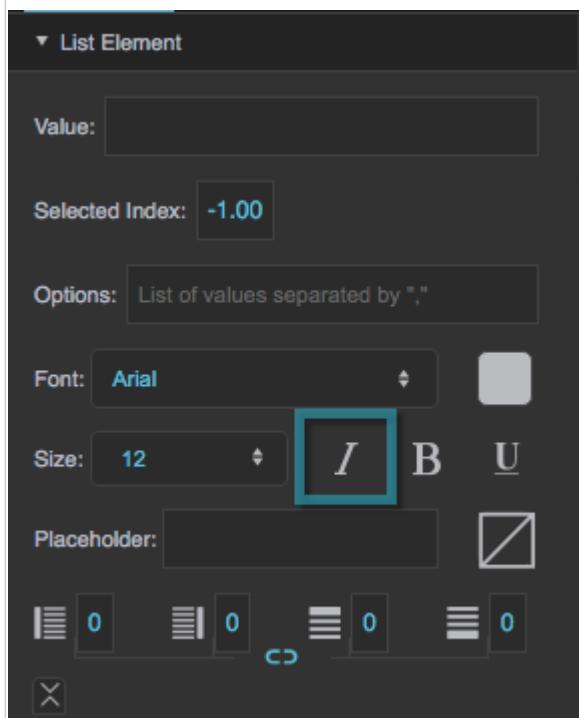
Defines the font size for the selected option.



The Selected Element Font Size property

Selected Element Font Italic

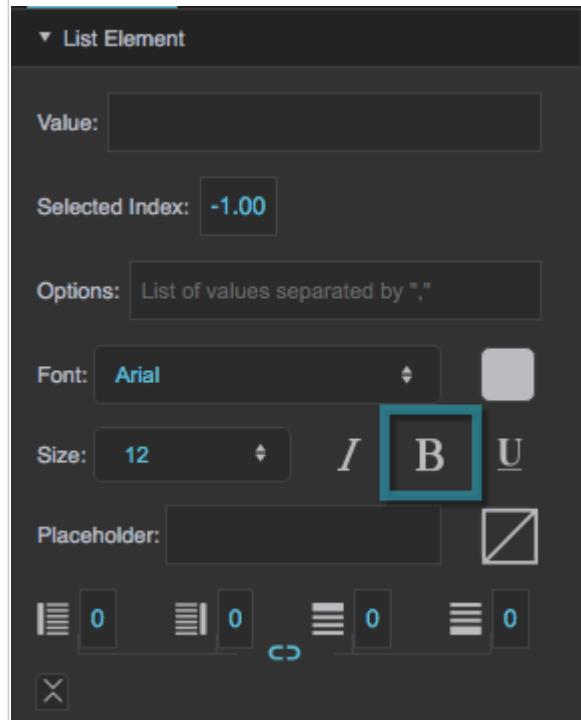
Defines whether the selected option is italic.



The Selected Element Font Italic property

Selected Element Font Bold

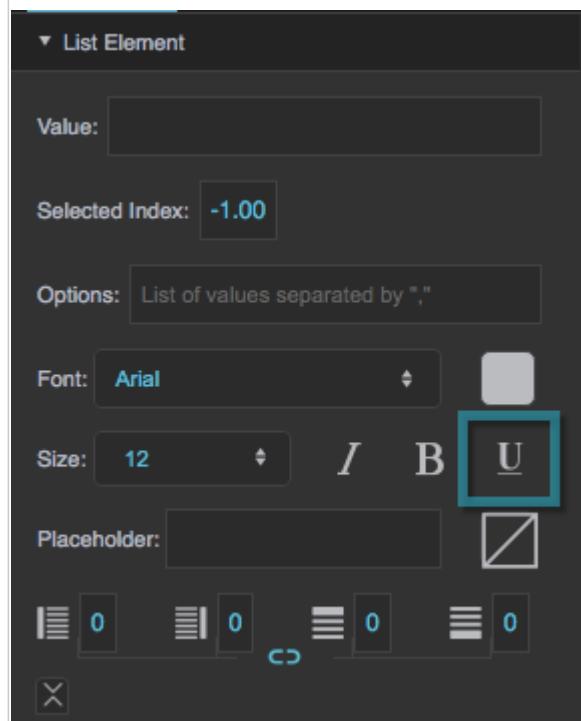
Defines whether the selected option is bold.



The Selected Element Font Bold property

Selected Element Font Underline

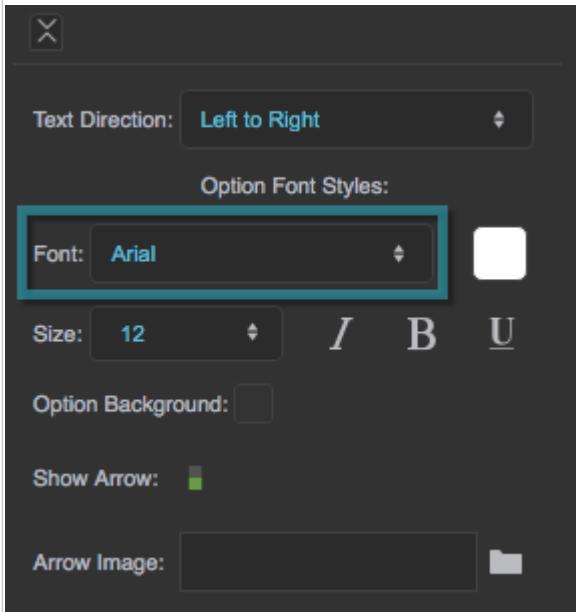
Defines whether the selected option is underlined.



The Selected Element Font Underline property

Options Font

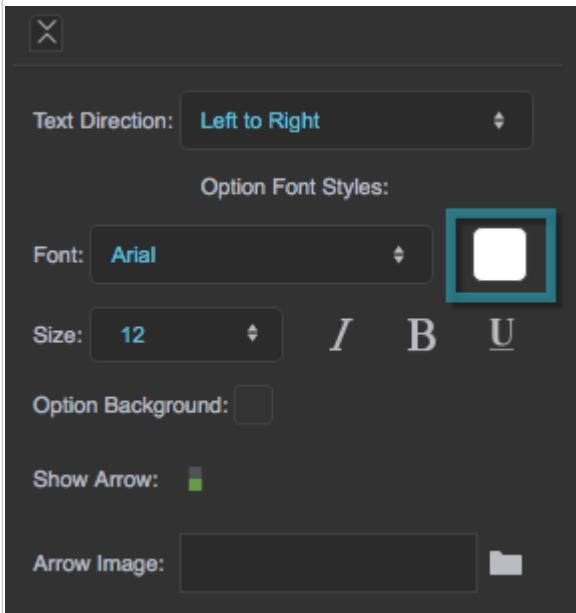
Defines the font for the options list. Not supported in all browsers. To add a font to this project and use it for this property, see [How do I add a new font to my project?](#)



The Options Font property

Options Font Color

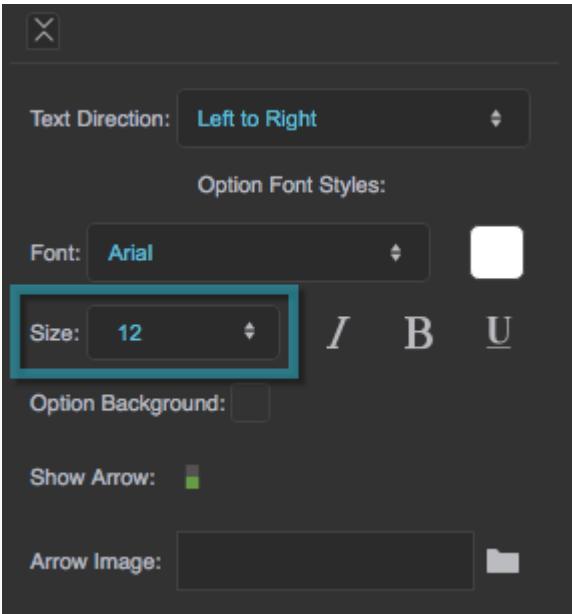
Defines the font color for the options list. Not supported in all browsers.



The Options Font Color property

Options Font Size

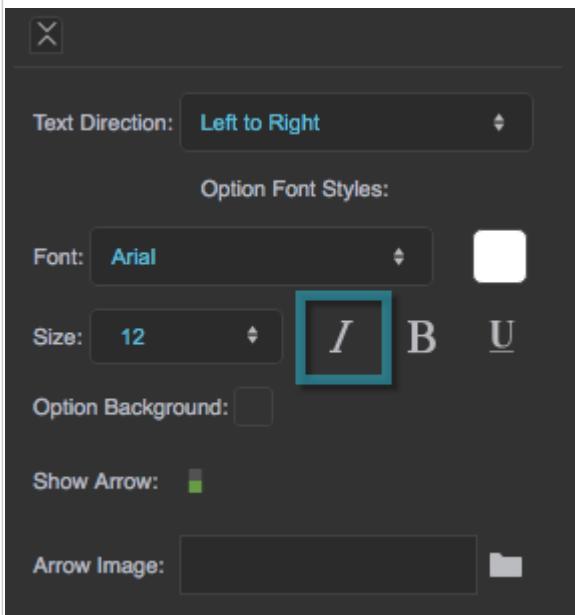
Defines the font size for the options list. Not supported in all browsers.



The Options Font Size property

Options Font Italic

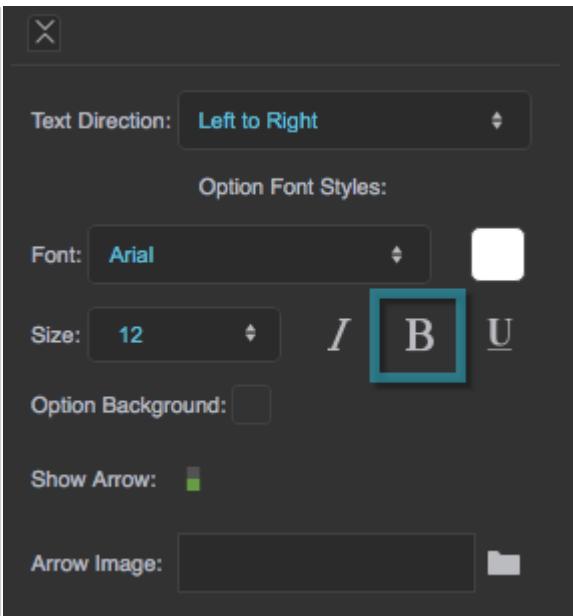
Defines whether the options list is italic. Not supported in all browsers.



The Options Font Italic property

Options Font Bold

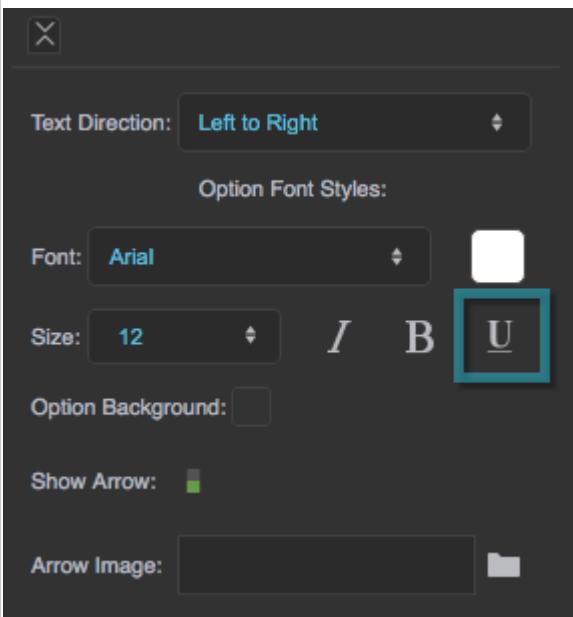
Defines whether the options list is bold. Not supported in all browsers.



The Options Font Bold property

Options Font Underline

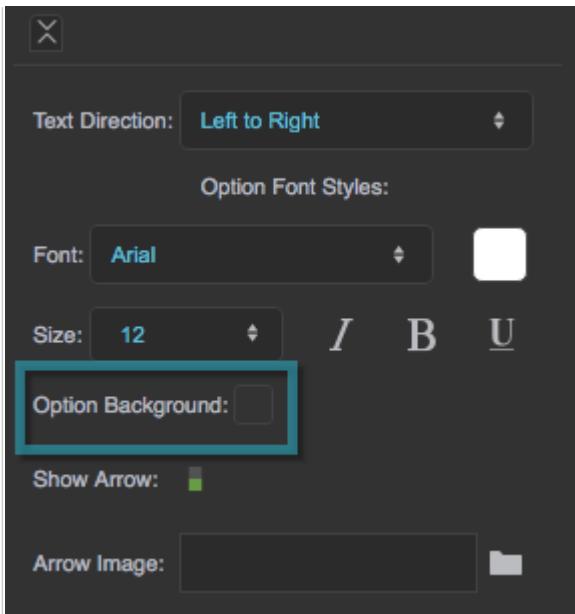
Defines whether the options list is underlined. Not supported in all browsers.



The Options Font Underline property

Options Background

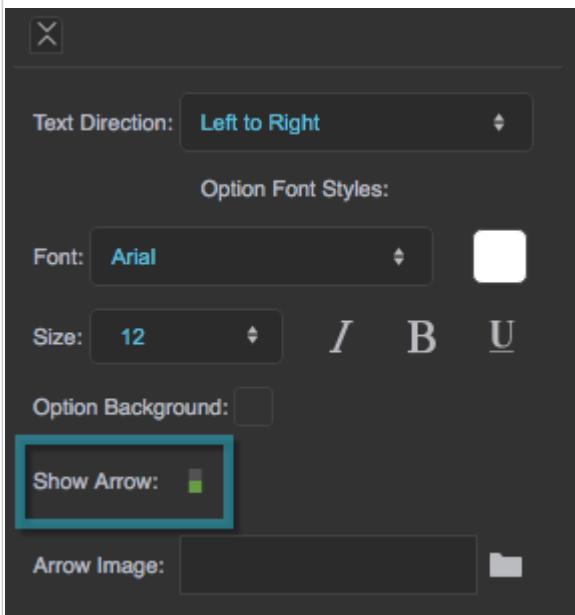
Defines the background color for the options list. Not supported in all browsers.



The Options Background property

Show Arrow

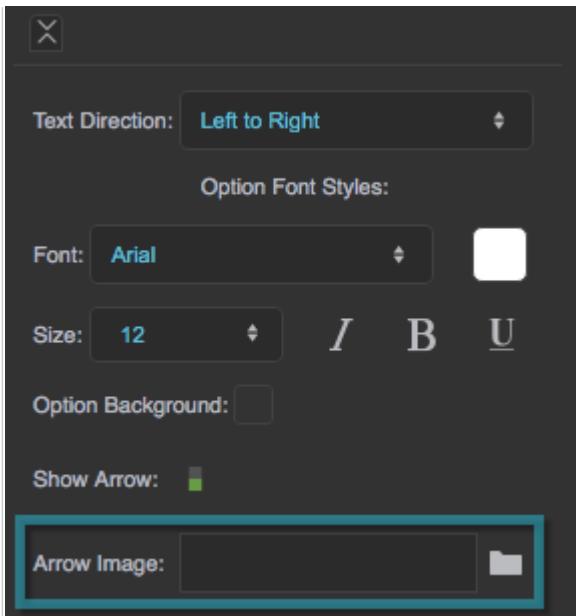
Determines whether an arrow graphic appears in the component, indicating a drop-down list.



The Show Arrow property

Arrow Image

Specifies a custom arrow graphic that appears if Show Arrow is enabled. If you don't specify an image, a default graphic is used.



The Arrow Image property

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More Resources

This thread in the DGLogik Community Forum addresses user input:

- [Save user input.](#)

[Previous: Form Input](#)

[Next: Text Input](#)

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