

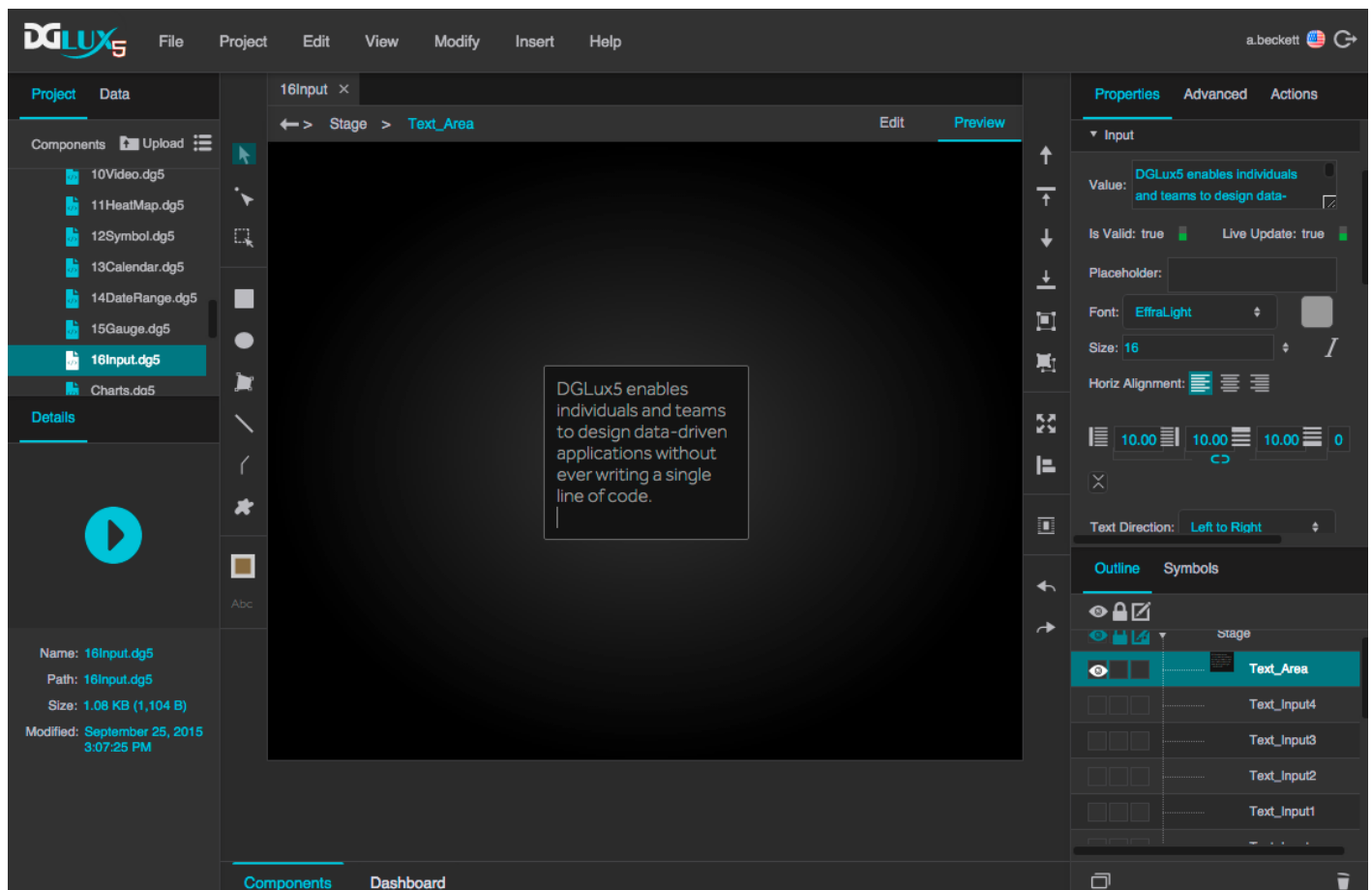
Text Area

The text area component accepts multiple lines of text.

To use this component, first you insert it by selecting **Insert > Form > Text Area**. Then, you configure style and behavior using [properties](#).

For more information about using input components, see [Designing Input Components](#).

For a detailed reference of properties that affect input components, see [Common Properties](#) and [Input Component Properties](#).



A text area component in DGLux5

[Previous: Text Input](#)

[Next: Password Input](#)

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