

Set State

Once the associated 'Event' is executed, this action will change one or more properties of one or more objects. Record State, when pressed, starts to record all changes you make within the dashboard. This also opens a recording dialog at the top of the property inspector from which you can either finish recording state and add all changes made as parameters of the behavior, or cancel the recording entirely. The animate time is set in milliseconds, and sets the duration over which all specified numeric parameters will be applied.

From:

<https://wiki.dglogik.com/> - **DGLogik**

Permanent link:

https://wiki.dglogik.com/dglux_v2_wiki:behaviors:actions:setstate

Last update: **2021/09/20 14:51**

