

# Click

The Click Behavior will execute when the user clicks the object that the behavior is created on.

From:

<https://wiki.dglogik.com/> - **DGLogik**

Permanent link:

[https://wiki.dglogik.com/dglux\\_v2\\_wiki:behaviors:events:click](https://wiki.dglogik.com/dglux_v2_wiki:behaviors:events:click)

Last update: **2021/09/20 14:51**

